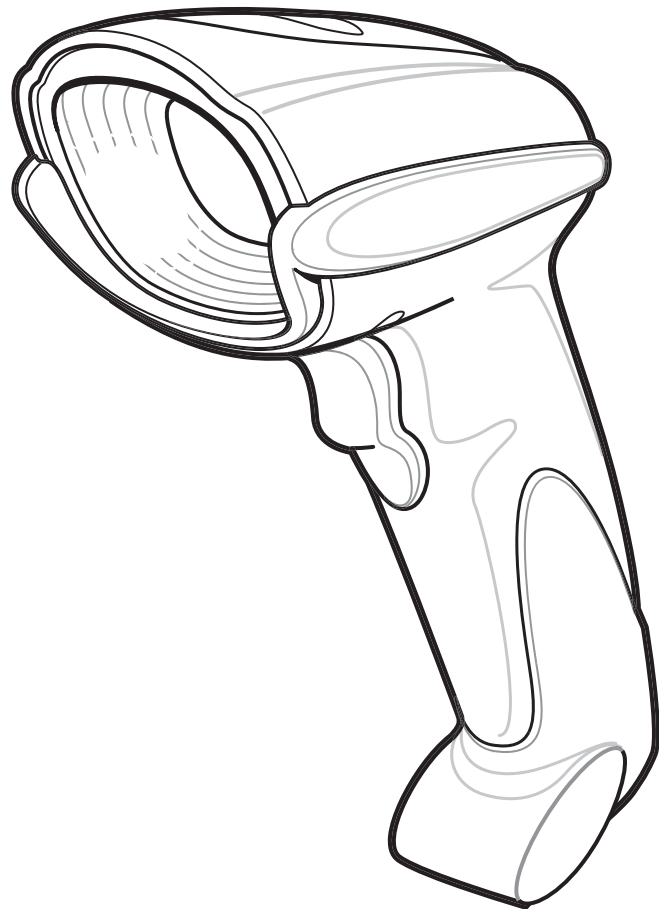




# Symbol DS6607

## Product Reference Guide





***Symbol DS6607***  
***Product Reference Guide***

*72E-69537-04*  
*Revision A*  
*December 2007*

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## Patents

This product is covered by one or more of the patents listed on the website: <http://www.symbol.com/patents>.

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## Warranty

For the complete Motorola hardware product warranty statement, go to: <http://www.symbol.com/warranty>.

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## Revision History

Changes to the original manual are listed below:

Change	Date	Description
-01 Rev A	3/2005	Initial release.
-02 Rev A	10/2005	Software updates.
-03 Rev A	2/2007	Update service information, add option for Host trigger mode, change RSS references to GS1 DataBar.
-04 Rev A	12/2007	Motorola rebranding, add the following new parameters: new UPC/EAN Supplemental options, User-Programmable Supplementals, Bookland ISBN format, Inverse 1D, 4State Postal, DataMatrix Inverse, Micro QR, QR Inverse, Aztec, Aztec Inverse parameters.



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**Tell Us What You Think...**

# About This Guide

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## Introduction

The *Symbol DS6607 Product Reference Guide* provides general instructions for setting up, operating, maintaining, and troubleshooting the Symbol DS6607 Standard Range and Symbol DS6607 High Density digital scanners.

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## Chapter Descriptions

- [Chapter 1, Getting Started](#) provides a product overview, unpacking instructions, and cable connection information.
- [Chapter 2, Scanning](#) describes parts of the digital scanner, beeper and LED definitions, and how to use the digital scanner in hand-held and hands-free modes.
- [Chapter 3, Maintenance and Technical Specifications](#) provides information on how to care for the digital scanner, troubleshooting, and technical specifications.
- [Chapter 4, User Preferences & Miscellaneous Scanner Options](#) provides programming bar codes for selecting user preference features for the digital scanner, and commonly used bar codes to customize how data is transmitted to the host device.
- [Chapter 5, Imaging Preferences](#) provides programming bar codes for selecting digital scanner preference features.
- [Chapter 6, SSI Interface](#) describes how to set up the digital scanner with a Simple Serial Interface (SSI) host. When using SSI, program the digital scanner via bar code menu or SSI host commands.
- [Chapter 7, RS-232 Interface](#) describes how to set up the digital scanner with an RS-232 host, such as point-of-sale devices, host computers, or other devices with an available RS-232 port.
- [Chapter 8, USB Interface](#) describes how to set up the digital scanner with a USB host.
- [Chapter 9, 123Scan](#) describes the 123Scan PC-based scanner configuration tool, and provides the bar code to scan to communicate with the 123Scan program.
- [Chapter 10, Symbologies](#) describes all symbology features and provides the programming bar codes necessary for selecting these features for the digital scanner.
- [Chapter 11, Advanced Data Formatting](#) (ADF) describes how to customize scanned data before transmitting to the host.

- [Appendix A, Standard Default Parameters](#) provides a table of all host devices and miscellaneous scanner defaults.
- [Appendix B, Programming Reference](#) provides a table of AIM code identifiers, ASCII character conversions, and keyboard maps.
- [Appendix C, Sample Bar Codes](#) includes sample bar codes.
- [Appendix D, Numeric Bar Codes](#) includes the numeric bar codes to scan for parameters requiring specific numeric values.
- [Appendix E, ASCII Character Sets](#) provides ASCII character value tables.

---

## Notational Conventions

The following conventions are used in this document:

- Bullets (•) indicate:
  - action items
  - lists of alternatives
  - lists of required steps that are not necessarily sequential.
- Sequential lists (e.g., those that describe step-by-step procedures) appear as numbered lists.
- Throughout the programming bar code menus, asterisks (\*) are used to denote default parameter settings.



\* Indicates Default ——— \*Baud Rate 9600 ——— Feature/Option



**NOTE** This symbol indicates something of special interest or importance to the reader. Failure to read the note will not result in physical harm to the reader, equipment or data.



**CAUTION** This symbol indicates that if this information is ignored, the possibility of data or material damage may occur.



**WARNING!** This symbol indicates that if this information is ignored the possibility that serious personal injury may occur.



---

## Related Documents

The *Symbol DS6607 Quick Start Guide*, p/n 72-67311-xx, provides general information for getting started with the digital scanner, and includes basic set up and operation instructions.

For the latest version of this guide and all guides, go to: <http://www.symbol.com/manuals>.

---

## Service Information

If you have a problem with your equipment, contact Motorola Enterprise Mobility Support for your region. Go to <http://www.symbol.com/contactsupport>. If you purchased your Motorola product from a Motorola Business Partner, contact that Business Partner for service.

Before contacting, have the model number and serial number at hand. If your problem cannot be solved by the Motorola Enterprise Mobility Support, you may need to return your equipment for servicing and you will be given specific directions.

Motorola is not responsible for any damages incurred during shipment if the approved shipping container is not used. Shipping the units improperly can possibly void the warranty.

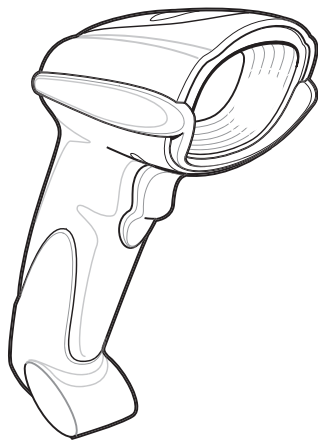


# Chapter 1 Getting Started

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## Introduction

The Symbol DS6607 combines superior 1D and 2D omnidirectional bar code scanning and sub-second image capture and transfer to provide the best value in a digital scanner. Whether in hand-held mode or hands-free mode in a stand, the digital scanner ensures comfort and ease of use for extended periods of time.



**Figure 1-1** *Symbol DS6607 Digital Scanner*

The digital scanner supports:

- Simple Serial Interface (SSI) connection to a host. When using SSI, program the digital scanner via bar code menu or SSI host commands.
- Standard RS-232 connection to a host. Scan bar code menus to set up proper communication of the digital scanner with the host.
- USB connection to a host. The digital scanner autodetects a USB host and defaults to the HID keyboard interface type. Select other USB interface types by scanning programming bar code menus. This interface supports the following international keyboards (for Windows® environment): North America, German, French, French Canadian, Spanish, Italian, Swedish, UK English, Portuguese-Brazilian, and Japanese.
- Configuration via 123Scan.

---

## Unpacking

Remove the digital scanner from its packing and inspect it for damage. If the digital scanner was damaged in transit, contact Motorola Enterprise Mobility Support. See [page xv](#) for contact information. **KEEP THE PACKING.** It is the approved shipping container; use this to return the equipment for servicing.

---

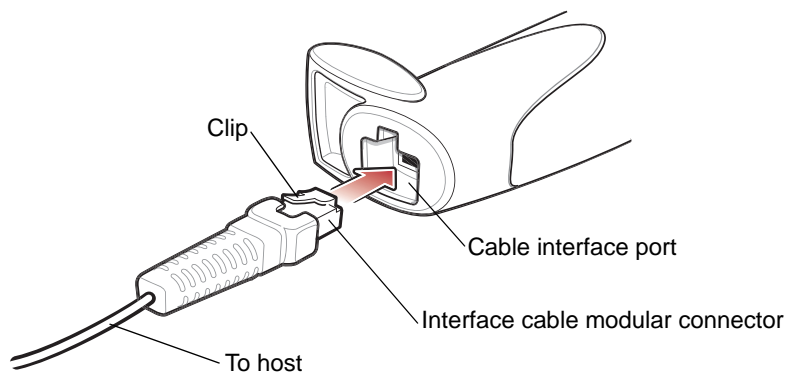
## Setting Up the Digital Scanner

### Installing the Interface Cable

Plug the interface cable modular connector into the cable interface port on the bottom of the scanner handle. (See [Figure 1-2](#).)

Gently tug the cable to ensure the connector is properly secured.

Connect the other end of the interface cable to the host (see the specific host chapter for information on host connections).

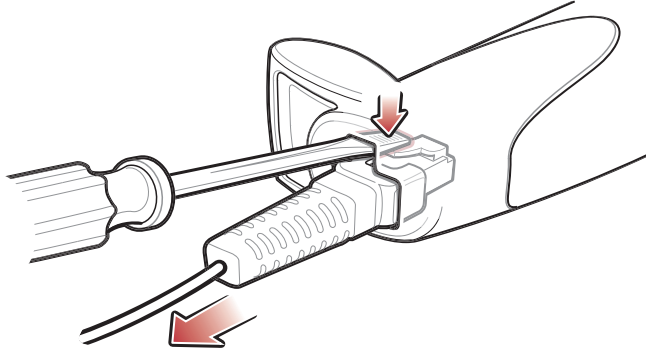


**Figure 1-2** *Installing the Cable*

✓ **NOTE** Different cables are required for different hosts. The connectors illustrated in each host chapter are examples only. Connectors vary from those illustrated, but the steps to connect the digital scanner remain the same.

## Removing the Interface Cable

1. Using the tip of a screwdriver, depress the cable's modular connector clip.



**Figure 1-3** *Removing the Cable*

2. Carefully slide out the cable.
3. Follow the steps for [Installing the Interface Cable on page 1-2](#) to connect a new cable.

## Connecting Power (if required)

If the host does not provide power to the digital scanner, connect an external power supply to the digital scanner:

1. Connect the interface cable to the bottom of the digital scanner, as described in [Installing the Interface Cable on page 1-2](#).
2. Connect the other end of the interface cable to the host (refer to the host manual to locate the correct port).
3. Plug the power supply into the power jack on the interface cable. Plug the other end of the power supply into an AC outlet.

## Configuring the Digital Scanner

To configure the digital scanner, use the bar codes included in this manual, or the 123Scan configuration program.

See [Chapter 4, User Preferences & Miscellaneous Scanner Options](#) for information about programming the digital scanner using bar code menus. Also see each host-specific chapter to set up connection to a specific host type.

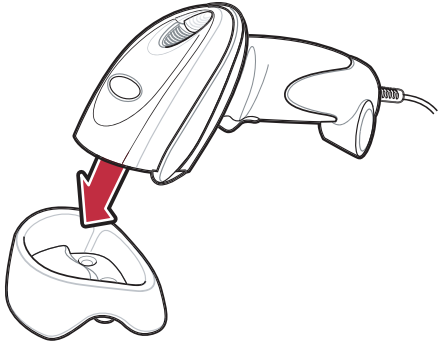
See [Chapter 9, 123Scan](#) to configure the digital scanner using this configuration program. A help file is available in the program.

---

## Mounting the Digital Scanner

### Desk Mount

Use the optional desk mount for convenient and protective placement of the digital scanner on a flat surface. Simply place the mount on the surface. The rubber feet hold the mount securely in place when inserting and removing the digital scanner.



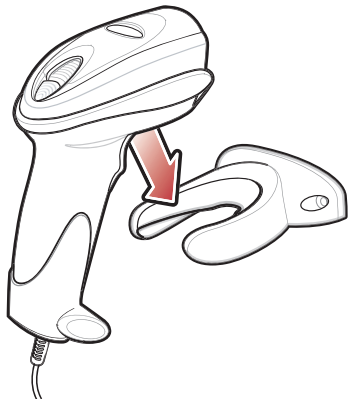
**Figure 1-4** *Inserting the Digital Scanner in the Desk Mount*

The desk mount can also be secured to a desk surface by inserting two screws\* appropriate for the mounting surface through the screw holes of the desk mount, and into the surface. The desk mount can be screwed onto the surface with or without the rubber feet.

\*The recommended screws are two #6 screws (5/8" long).

### Wall Mount

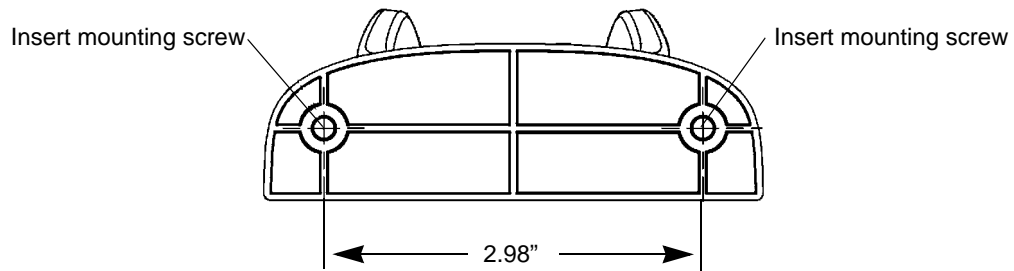
To use the optional wall mount to mount the digital scanner on a wall, place the mount in the desired location on the wall and secure by inserting two screws\* appropriate for the mounting surface through the screw holes on the mount, and into the surface. Insert the digital scanner into the mount as shown.



**Figure 1-5** *Securing the Wall Mount*

\*The recommended screws are two #6 screws (1" long) and two #6 washers.

For convenience, print this page and use the template below for mounting hole locations.



**Figure 1-6** *Wall Mounting Template*



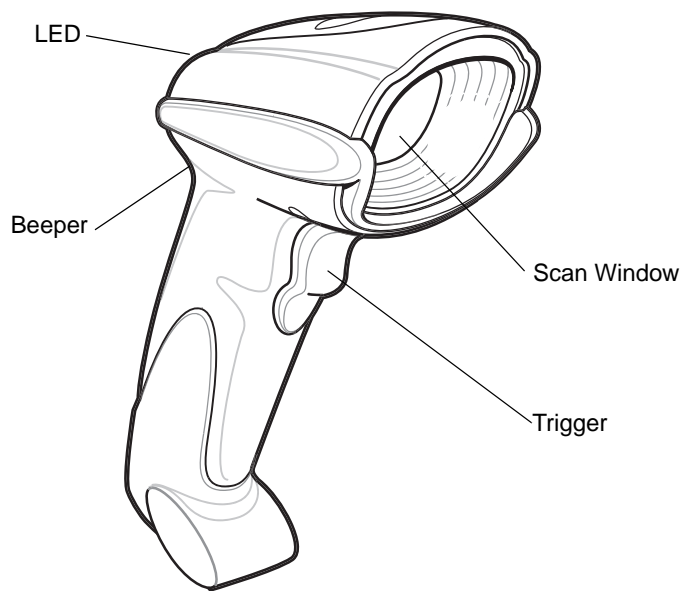


# Chapter 2 Scanning

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## Introduction

This chapter provides beeper and LED definitions, techniques involved in scanning bar codes, general instructions and tips about scanning, and decode zone diagrams.



**Figure 2-1** *Parts*

## Beeper Definitions

The digital scanner issues different beep sequences and patterns to indicate status. [Table 2-1](#) defines beep sequences that occur during both normal scanning and while programming the digital scanner.

**Table 2-1** *Beeper Definitions*

Beeper Sequence	Indication
<b>Standard Use</b>	
Low/medium/high beeps	Power up.
Short high beep	A bar code symbol was decoded (if decode beeper is enabled).
4 long low beeps	A transmission error was detected in a scanned symbol. The data is ignored. This occurs if the digital scanner is not properly configured. Check option setting.
5 low beeps	Conversion or format error.
Low/high/low beeps	ADF transmit error. See <a href="#">Chapter 11, Advanced Data Formatting</a> .
High/high/high/low beeps	RS-232 receive error.
<b>Parameter Menu Scanning</b>	
Low/high beeps	Input error; incorrect bar code, programming sequence, or <b>Cancel</b> scanned.
High/low beeps	Keyboard parameter selected. Enter value using numeric bar codes.
High/low/high/low beeps	Successful program exit with change in parameter setting.
<b>Code 39 Buffering</b>	
High/low beeps	New Code 39 data was entered into the buffer.
3 long high beeps	Code 39 buffer is full.
Low/high/low beeps	The Code 39 buffer was erased or there was an attempt to clear or transmit an empty buffer.
Low/high beeps	A successful transmission of buffered data.
<b>Macro PDF</b>	
2 long low beeps	File ID error. A bar code not in the current MPDF sequence was scanned.
3 long low beeps	Out of memory. There is not enough buffer space to store the current MPDF symbol.
4 long low beeps	Bad symbology. Scanned a 1D or 2D bar code in a MPDF sequence, a duplicate MPDF label, a label in an incorrect order, or trying to transmit an empty or illegal MPDF field.
5 long low beeps	Flushing MPDF buffer.
Fast warble beep	Aborting MPDF sequence.
Low/High beeps	Flushing an already empty MPDF buffer.

Table 2-1 *Beeper Definitions (Continued)*

Beeper Sequence	Indication
<b>ADF Programming: Normal Data Entry. Duration of tones are short.</b>	
High/Low beeps	Enter another digit. Add leading zeros to the front if necessary.
Low/Low beeps	Enter another alphabetic character or scan the <b>End of Message</b> bar code.
High/High beeps	Enter another criterion or action, or scan the <b>Save Rule</b> bar code.
High/Low/High/Low beeps	Rule saved. Rule entry mode exited.
High/Low/Low beeps	All criteria or actions cleared for current rule, continue entering rule.
Low beep	Delete last saved rule. The current rule is left intact.
Low/High/High beeps	All rules are deleted.
<b>ADF Programming: Error Indications. Duration of tones are very long.</b>	
Low/High/Low/High beeps	Out of rule memory. Erase some existing rules, then try to save rule again. (It is not necessary to re-enter the current rule.)
Low/High/Low beeps	Cancel rule entry. Rule entry mode exited because of an error or the user asked to exit rule entry.
Low/High beeps	Entry error, wrong bar code scanned. Re-enter criterion or action. All previously entered criteria and actions are retained. Criteria or action list is too long for a rule.
<b>Host Specific</b>	
<b>USB only</b>	
4 short high beeps	Digital scanner has not completed initialization. Wait several seconds and scan again.
Low/medium/high beeps upon scanning a USB device type	Communication with the bus must be established before the digital scanner can operate at the highest power level.
Low/medium/high beeps occur more than once.	The USB bus can put the digital scanner in a state where power to the digital scanner is cycled on and off more than once. This is normal and usually happens when the PC cold boots.
<b>RS-232 only</b>	
1 short high beep	A <BEL> character is received and Beep on <BEL> is enabled.

## LED Definitions

In addition to beep sequences, the digital scanner uses a two-color LED to indicate status. [Table 2-2](#) defines LED colors that display during scanning.

**Table 2-2** Standard LED Definitions

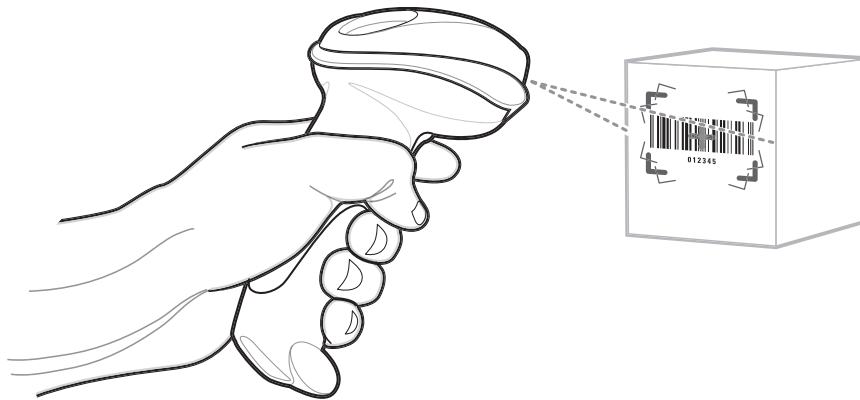
LED	Indication
Off	No power is applied to the digital scanner, or the digital scanner is on and ready to scan.
Green	A bar code was successfully decoded.
Red	A data transmission error or digital scanner malfunction occurred.

## Scanning in Hand-Held Mode

Install and program the digital scanner (see [Setting Up the Digital Scanner on page 1-2](#)). For assistance, contact the local supplier or Motorola Enterprise Mobility Support.

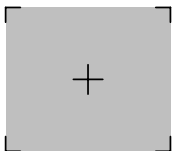
### Scanning with the Digital Scanner

1. Ensure all connections are secure (see the appropriate host chapter.)
2. Aim the digital scanner at the bar code.



**Figure 2-2** Scanning in Hand-Held Mode

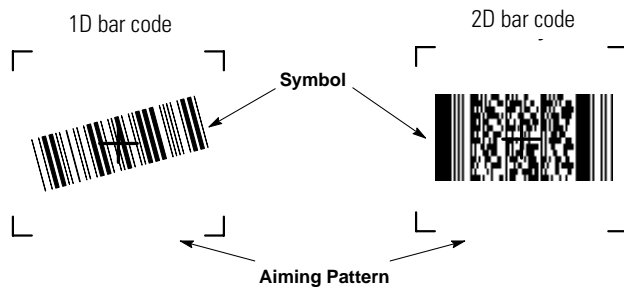
3. When the digital scanner senses movement, in its default **Auto Aim** trigger mode, it projects a red laser aiming pattern (shown in [Figure 2-3](#)) which allows positioning the bar code or object within the field of view. (To turn off the default **Auto Aim** trigger mode, see [Trigger Mode on page 4-9](#).)



**Figure 2-3** Laser Aiming Pattern

If necessary, the digital scanner turns on its red LEDs to illuminate the target bar code.

- Center the symbol in any orientation within the aiming pattern. Be sure the entire symbol is within the rectangular area formed by the brackets in the pattern.



**Figure 2-4** Centering Symbol in Aiming Pattern

- Hold the trigger until the digital scanner beeps, indicating the bar code is successfully decoded. For more information on beeper and LED definitions, see [Table 2-1](#) and [Table 2-2](#).

This process usually occurs instantaneously. Steps 2 - 4 are repeated on poor quality or difficult bar codes, until the bar code is decoded, the trigger is released, or the Decode Session Timeout is reached.

## Aiming

Hold the digital scanner between two and nine inches (depending on symbol density; see [Decode Zones on page 2-7](#)) from the symbol, centering the aiming pattern cross hairs on the symbol.

The aiming pattern is smaller when the digital scanner is closer to the symbol and larger when it is farther from the symbol. Scan symbols with smaller bars or elements (mil size) closer to the digital scanner, and those with larger bars or elements (mil size) farther from the digital scanner.

The digital scanner can also read a bar code presented within the aiming pattern but not centered. The top examples in [Figure 2-5](#) show acceptable aiming options, while the bottom examples can not be decoded.

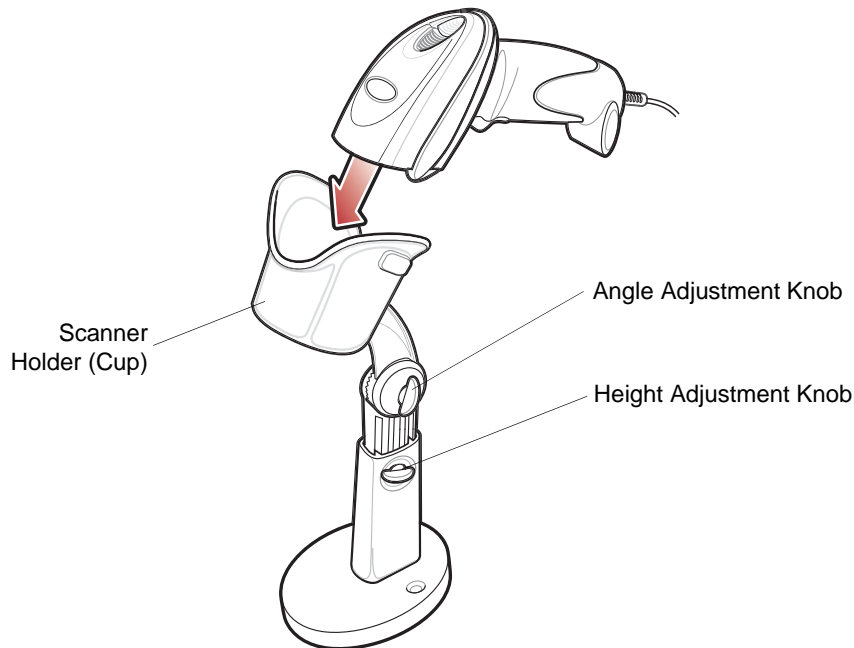


**Figure 2-5** Acceptable and Incorrect Aiming

---

## Scanning in Hands-Free Mode

The optional Intellistand adds greater flexibility to scanning operation. When the digital scanner is seated in the stand's "cup," the digital scanner's built-in sensor places the digital scanner in hands-free mode. When the digital scanner is removed from the stand it operates in its normal hand-held mode.



**Figure 2-6** *Inserting the Digital Scanner in the Intellistand*

To operate the digital scanner in the IntelliStand:

1. Ensure the digital scanner is properly connected to the host (see the appropriate host chapter for information on host connections).
2. Insert the digital scanner in the Intellistand by placing the front of the digital scanner into the stand's "cup" (see [Figure 2-6](#)).
3. Use the Intellistand's adjustment knobs to adjust the height and angle of the digital scanner.
4. Center the symbol in the aiming pattern. The entire symbol must be within the brackets.
5. Upon successful decode, the digital scanner beeps and the LED turns green. For more information on beeper and LED definitions, see [Table 2-1](#) and [Table 2-2](#).

## Decode Zones

### Symbol DS6607 Standard Range Digital Scanner

Note: Typical performance at 68°F (20°C) on high quality symbols.

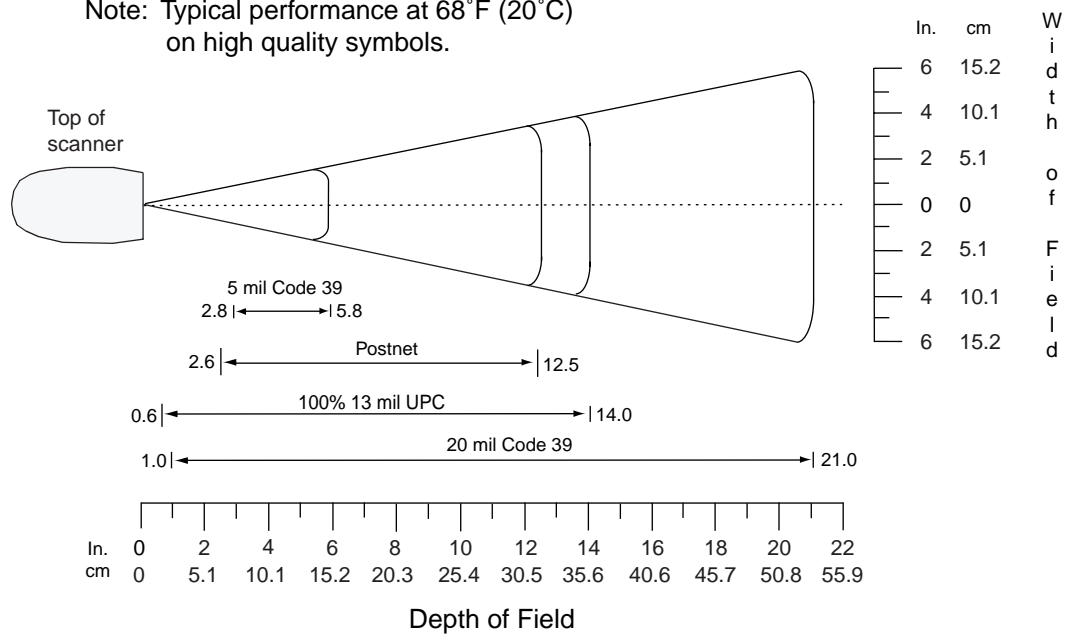


Figure 2-7 Symbol DS6607 Standard Range Digital Scanner Decode Zone for 1D Bar Codes

Note: Typical performance at 68°F (20°C) on high quality symbols.

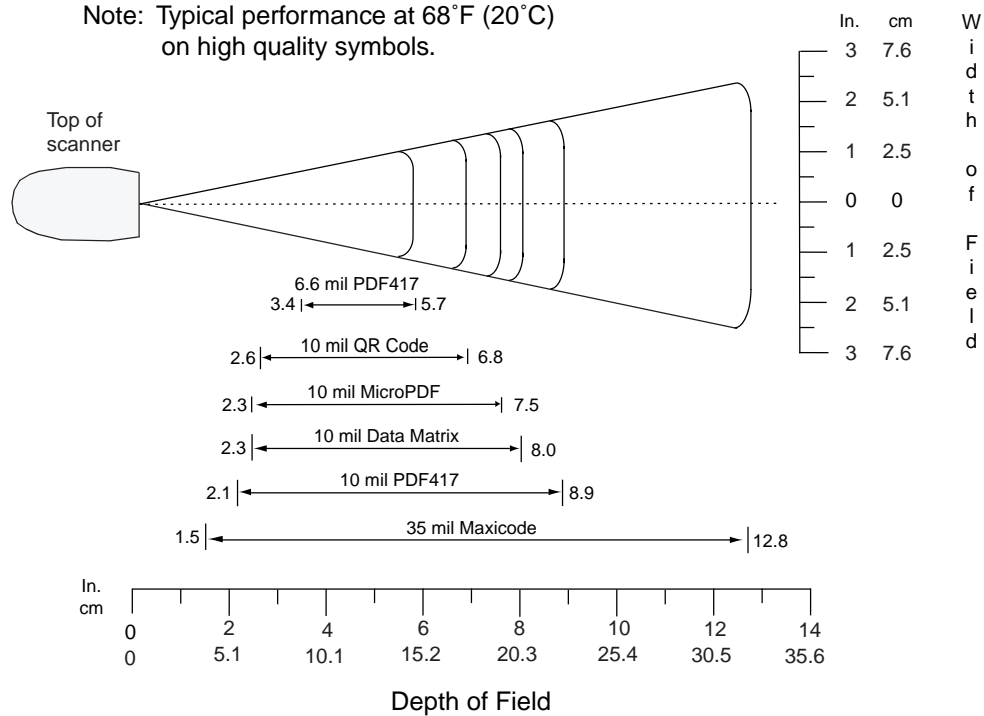


Figure 2-8 Symbol DS6607 Standard Range Digital Scanner Decode Zone for 2D Bar Codes

### Symbol DS6607 High Density Digital Scanner

Note: Typical performance at 68°F (20°C) on high quality symbols.

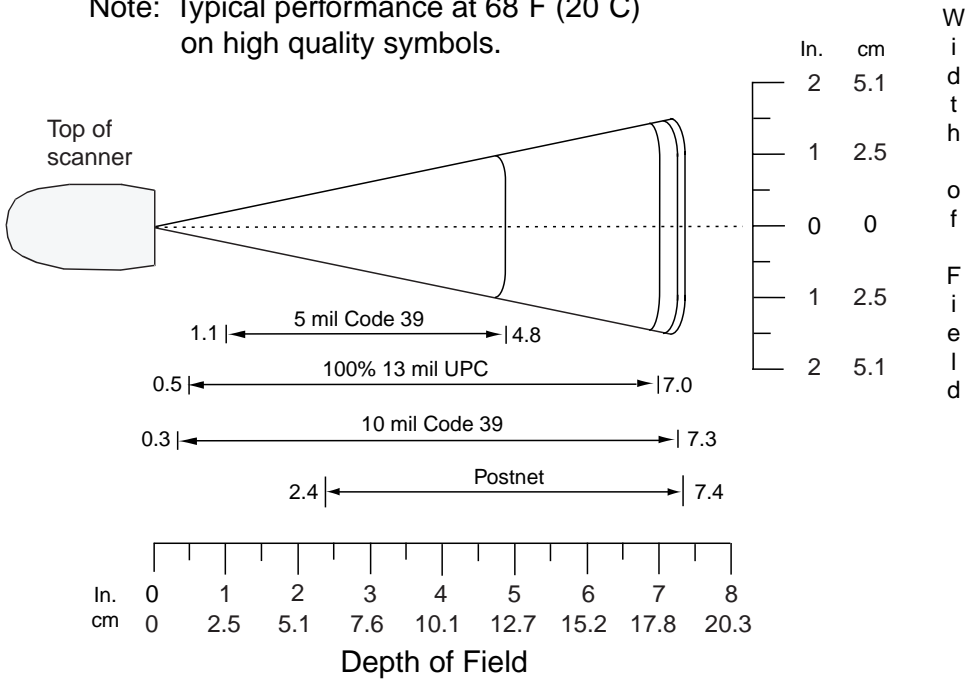


Figure 2-9 Symbol DS6607 High Density Digital Scanner Decode Zone for 1D Bar Codes

Note: Typical performance at 68°F (20°C) on high quality symbols.

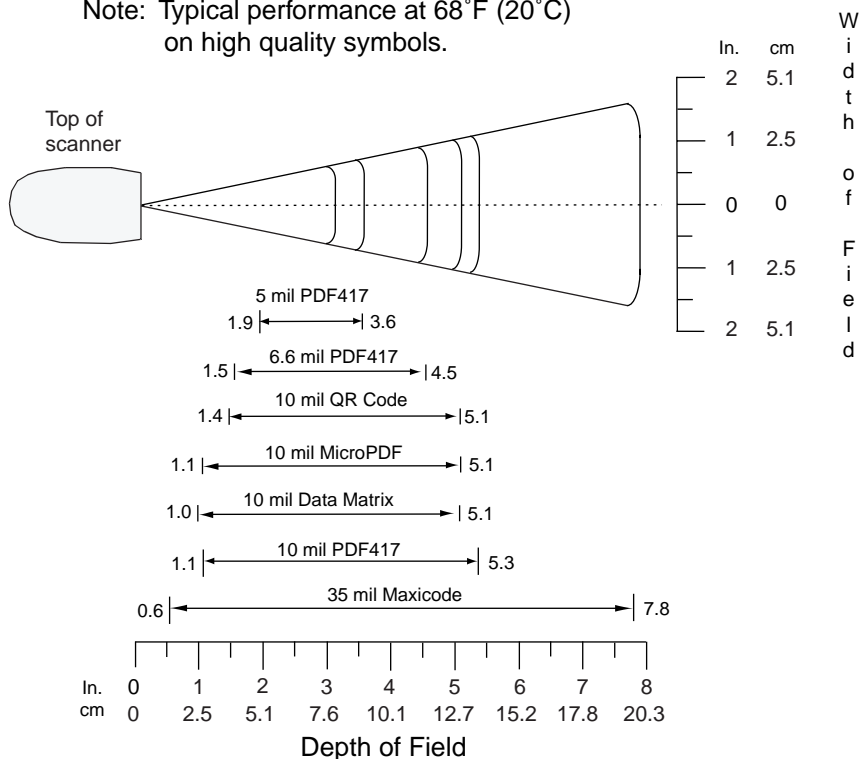


Figure 2-10 Symbol DS6607 High Density Digital Scanner Decode Zone for 2D Bar Codes



# Chapter 3 Maintenance and Technical Specifications

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## Introduction

This chapter provides suggested scanner maintenance, troubleshooting, technical specifications, and signal descriptions (pinouts).

---

## Maintenance

Cleaning the scan window is the only maintenance required. A dirty window can affect scanning accuracy.

- Do not allow abrasive material to touch the window.
- Remove any dirt particles with a damp cloth.
- Wipe the window using a tissue moistened with ammonia/water.
- Do not spray water or other cleaning liquids directly into the window.

## Troubleshooting

**Table 3-1** *Troubleshooting*

Problem	Possible Causes	Possible Solutions
The aiming pattern does not appear when pressing the trigger.	No power to the digital scanner.	If the configuration requires a power supply, re-connect the power supply.
	Incorrect host interface cable is used.	Connect the correct host interface cable.
	Interface/power cables are loose.	Re-connect cables.
	Digital scanner is disabled.	See the technical person in charge of scanning.
	If using RS-232 Nixdorf B mode, CTS is not asserted.	Assert CTS line.
	Aiming pattern is disabled.	Enable the aiming pattern. See <a href="#">Decode Aiming Pattern on page 5-5</a> .
Scanner emits short low/short medium/short high beep sequence (power-up beep sequence) more than once.	The USB bus may put the digital scanner in a state where power to the digital scanner is cycled on and off more than once.	Normal during host reset.
Digital scanner emits aiming pattern, but does not decode the bar code.	Digital scanner is not programmed for the correct bar code type.	Program the digital scanner to read that type of bar code. See <a href="#">Chapter 10, Symbologies</a> .
	Bar code symbol is unreadable.	Scan test symbols of the same bar code type to determine if the bar code is defaced.
	The symbol is not completely inside aiming pattern.	Move the symbol completely within the aiming pattern.
Digital scanner emits 4 short high beeps during decode attempt.	Digital scanner has not completed USB initialization.	Wait several seconds and scan again.

**Table 3-1** Troubleshooting (Continued)

Problem	Possible Causes	Possible Solutions
Digital scanner decodes bar code, but does not transmit the data to the host.	Digital scanner is not programmed for the correct host type.	Scan the appropriate host type programming bar code. See the chapter corresponding to the host type.
	Interface cable is loose.	Re-connect the cable.
	If 4 long low beeps are heard, a transmission error occurred.	Set the digital scanner's communication parameters to match the host's setting.
	If 5 low beeps are heard, a conversion or format error occurred.	Configure the digital scanner's conversion parameters properly.
	If lo/hi/lo beeps are heard, an invalid ADF rule is detected.	Program the correct ADF rules.
Host displays scanned data incorrectly.	Digital scanner is not programmed to work with the host.	Scan the appropriate host type programming bar code.
		For RS-232, set the digital scanner's communication parameters to match the host's settings.
		Program the proper editing options (e.g., UPC-E to UPC-A Conversion).
Digital scanner emits hi/hi/hi/Lo beeps when not in use.	RS-232 receive error.	Normal during host reset. Otherwise, set the digital scanner's RS-232 parity to match the host setting.
Digital scanner emits lo/hi beeps during programming.	Input error or <b>Cancel</b> bar code was scanned.	Scan the correct numeric bar codes within range for the parameter programmed.
Digital scanner emits lo/hi/lo/hi beeps during programming.	Out of ADF parameter storage space.	Erase all rules and re-program with shorter rules.
Digital scanner emits lo/hi/lo beeps.	Clearing Code 39 buffer.	Normal when scanning the Code 39 Buffering <b>Clear Buffer</b> bar code or upon attempt to transmit an empty Code 39 buffer.
Digital scanner emits a power-up beep after changing USB host type.	The USB bus re-established power to the digital scanner.	Normal when changing USB host type.
Digital scanner emits one high beep when not in use.	In RS-232 mode, a <BEL> character was received and Beep on <BEL> option is enabled.	Normal when <b>Beep on &lt;BEL&gt;</b> is enabled and the digital scanner is in RS-232 mode.



**NOTE** If after performing these checks the digital scanner still experiences problems, contact Motorola Enterprise Mobility Support. See [page xiii](#) for contact information.

## Technical Specifications

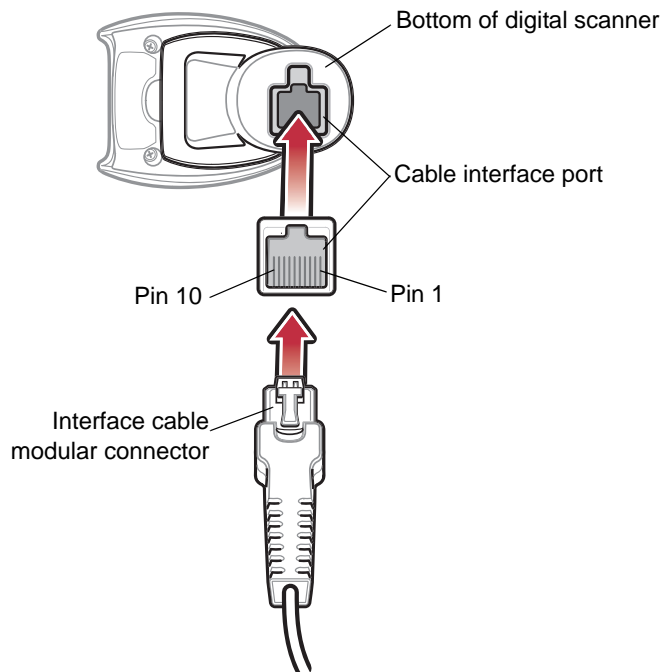
**Table 3-2** *Technical Specifications*

Item	Description
Power Requirements	5 VDC + / - 10% @ approximately 220 mA RMS (nominal), 500 mA (max)
Power Source	Depending on host: Host powered External power supply, 5.2 V nominal
Decode Capability	UPC/EAN, UPC/EAN with supplementals, UCC/EAN, JAN 8 & 13, 128, Code 39, Code 39 Full ASCII, Code 39 Trioptic, Codabar (NW7), Interleaved 2 of 5, Discrete 2 of 5, IATA 2 of 5, Code 128, Code 93, MSI, Code 11, Code 32, Coupon Code, Bookland EAN, GS1 DataBar, US Postnet, US Planet, UK Postal, Japan Postal, Australia Postal, Dutch Postal, Composite Codes, PDF417, MicroPDF, Maxicode, Data Matrix (ECC 200), QR Code.
Beeper Operation	User-selectable: enable, disable
Beeper Volume	User-selectable: three levels
Beeper Tone	User-selectable: three tones
Yaw Tolerance	± 50° from normal
Pitch Tolerance	± 60° from normal
Roll Tolerance	± 180° from normal
Print Contrast Minimum	25% minimum reflectance differential, measured at 650 nm.
Ambient Light Immunity	10,000 Ft Candles (107,600 Lux)
Durability	6 ft (1.8 m) drop to concrete
Operating Temperature	32° to 122° F (0° to 50° C)
Storage Temperature	-40° to 158° F (-40° to 70° C)
Humidity	5% to 95% (non-condensing)
Weight (without cable)	6.4 oz. (181.4 g)
Dimensions:	
Height	6.55 in. (16.64 cm)
Width	2.82 in. (7.16 cm)
Depth	4.72 in. (11.99 cm)

**Table 3-2** *Technical Specifications (Continued)*

Item	Description
Laser	650nm laser diode
Laser Classifications	IEC 825-1 Class 2
ESD	15 kV area discharge 8 kV contact discharge
Minimum Element Width	5 mil (0.127 mm)
Interfaces Supported	SSI, RS-232, USB
Electrical Safety	UL1950, CSA C22.2 No.950, EN60950/IC950
Input Transient Protection	IEC 1000-4-(2,3,4,5,6,11)
EMI	FCC Part 15 Class B, ICES-003 Class B European Union EMC Directive, Japan VCCI/MITI/Dentori

## Digital Scanner Signal Descriptions

**Figure 3-1** *Digital Scanner Cable Pinouts*

The signal descriptions in [Table 3-3](#) apply to the connector on the digital scanner and are for reference only.

**Table 3-3** *Digital Scanner Signal Pin-outs*

Pin	RS-232/SSI	USB
1	Reserved	Jump to Pin 6
2	Power	Power
3	Ground	Ground
4	TxD	Reserved
5	RxD	D +
6	RTS	Jump to Pin 1
7	CTS	D -
8	Reserved	Reserved
9	Reserved	Reserved
10	Reserved	Reserved

# Chapter 4 User Preferences & Miscellaneous Scanner Options

## Introduction

If desired, program the digital scanner to perform various functions, or activate different features. This chapter describes each user preference feature and commonly used bar codes to customize how data is transmitted to the host device.

The digital scanner ships with the settings shown in the [Table 4-1 on page 4-3](#) (also see [Appendix A, Standard Default Parameters](#) for all host device and miscellaneous defaults). If the default values suit requirements, programming is not necessary.

To set feature values, scan a single bar code or a short bar code sequence. The settings are stored in non-volatile memory and are preserved even when the digital scanner is powered down.

- ✓ **NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

Select a host type (see each host chapter for specific host information) after the power-up beeps sound. This is only necessary upon the first power-up when connected to a new host.

To return all features to default values, scan the [\\*Set All Defaults on page 4-4](#). Throughout the programming bar code menus, default values are indicated with asterisks (\*).



\* Indicates Default — **\*High Volume (00h)** — Feature/Option  
Option Hex Value for programming via SSI

---

## Scanning Sequence Examples

In most cases, scanning one bar code sets the parameter value. For example, to set the beeper tone to high, scan the **High Frequency** (beeper tone) bar code listed under [Beeper Tone on page 4-5](#). The digital scanner issues a fast warble beep and the LED turns green, signifying a successful parameter entry.

Other parameters, such as **Serial Response Time-Out** or **Data Transmission Formats**, require scanning several bar codes. See these parameter descriptions for this procedure.

---

## Errors While Scanning

Unless otherwise specified, to correct an error during a scanning sequence, just re-scan the correct parameter.

---

## User Preferences and Miscellaneous Scanner Options Parameter Defaults

[Table 4-1](#) lists defaults for user preferences parameters. There are two ways to change the default values:

- Scan the appropriate bar codes in this guide. These new values replace the standard default values in memory. To recall the default parameter values, scan the *\*Set All Defaults* bar code on [page 4-4](#).
- Download data through the device's serial port using SSI. Hexadecimal parameter numbers are shown in this chapter below the parameter title, and options are shown in parenthesis beneath the accompanying bar codes. See the *Simple Serial Interface (SSI) Programmer's Guide* for detailed instructions for changing parameters using this method.

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, symbologies, and miscellaneous default parameters.



**Table 4-1** *User Preferences Default Table*

Parameter	Parameter Number	Default	Page Number
<b>User Preferences</b>			
Set Default Parameter		All Defaults	<a href="#">4-4</a>
Parameter Scanning	ECh	Enable	<a href="#">4-4</a>
Beeper Tone	91h	Medium	<a href="#">4-5</a>
Beeper Volume	8Ch	High	<a href="#">4-6</a>
Power Mode	80h	Continuous On	<a href="#">4-6</a>
Time Delay to Low Power Mode	92h	1 Minute	<a href="#">4-7</a>
Trigger Mode	8Ah	Auto Aim	<a href="#">4-9</a>
Picklist Mode	F0h 92h	Disabled Always	<a href="#">4-10</a>
Decode Session Timeout	88h	9.9 Sec	<a href="#">4-11</a>
Timeout Between Decodes, Same Symbol	89h	0.6 Sec	<a href="#">4-11</a>
Beep After Good Decode	38h	Enable	<a href="#">4-12</a>
<b>Miscellaneous Scanner Options</b>			
Transmit Code ID Character	2Dh	None	<a href="#">4-13</a>
Prefix Value	63h, 69h	7013 <CR><LF>	<a href="#">4-14</a>
Suffix 1 Value Suffix 2 Value	62h, 68h 64h, 6Ah	7013 <CR><LF>	<a href="#">4-14</a>
Scan Data Transmission Format	EBh	Data as is	<a href="#">4-15</a>
FN1 Substitution Values	67h, 6Dh	Set	<a href="#">4-16</a>
Transmit "No Read" Message	5Eh	Disable	<a href="#">4-17</a>

---

## User Preferences

### Set Default Parameter

Scan this bar code to return all parameters to the default values listed in [Table A-1 on page A-1](#).



**\*Set All Defaults**

### Parameter Scanning

#### Parameter # ECh

To disable decoding of parameter bar codes, scan the **Disable Parameter Scanning** bar code below. Note that the **Set Defaults** parameter bar code can still be decoded. To enable decoding of parameter bar codes, either scan **Enable Parameter Scanning** or **Set All Defaults**.



**\*Enable Parameter Scanning  
(01h)**



**Disable Parameter Scanning  
(00h)**

## Beeper Tone

### Parameter # 91h

To select a decode beep frequency (tone), scan the **Low Frequency**, **Medium Frequency**, or **High Frequency** bar code.



**Low Frequency**  
**(02h)**



**\*Medium Frequency**  
**(Optimum Setting)**  
**(01h)**



**High Frequency**  
**(00h)**

## Beeper Volume

### Parameter # 8Ch

To select a beeper volume, scan the **Low Volume**, **Medium Volume**, or **High Volume** bar code.



**Low Volume**  
(02h)



**Medium Volume**  
(01h)



**\*High Volume**  
(00h)

## Power Mode

### Parameter # 80h

This parameter determines whether or not power remains on after a decode attempt. In reduced power mode, the digital scanner enters into a low power consumption mode to preserve battery life after each decode attempt. In continuous power mode, power remains on after each decode attempt.



**\*Continuous On**  
(00h)



**Reduced Power Mode**  
(01h)

## Time Delay to Low Power Mode

### Parameter # 92h

✓ **NOTE** This parameter only applies when *Power Mode* is set to **Reduced Power**.

This parameter sets the time the digital scanner remains active after decoding. The digital scanner wakes upon trigger pull or when the host attempts to communicate with the digital scanner.



**1 Second**  
**(11h)**



**5 Seconds**  
**(15h)**



**\*1 Minute**  
**(21h)**



**5 Minutes**  
**(25h)**

### Time Delay to Low Power Mode (continued)



**15 Minutes  
(2Bh)**



**1 Hour  
(31h)**

## Trigger Mode

### Parameter # 8Ah

Select one of the following trigger modes for the digital scanner:

- **Level** - A trigger pull activates decode processing. Decode processing continues until the bar code is decoded, the trigger is released, or the Decode Session Timeout is reached.
- **Blink** - This trigger mode is used in hands-free (Intellistand) mode. The digital scanner activates decode processing when it detects a bar code in its field of view. Decoding range is reduced in this mode.
- **Auto Aim** - This trigger mode turns on the red laser aiming pattern when the digital scanner senses motion. After 2 seconds of inactivity the red laser aiming pattern automatically shuts off.
- **Host** - A host command issues the triggering signal. The digital scanner interprets an actual trigger pull as a Level triggering option.



**Level**  
**(00h)**



**Blink**  
**(07h)**



**\*Auto Aim**  
**(09h)**



**Host**  
**(08h)**

## Picklist Mode

### Parameter # F0h 92h

Picklist mode enables the digital scanner to decode only bar codes that are aligned under the laser crosshair. Select one of the following picklist modes for the digital scanner:

- **Disabled Always** - Picklist mode is always disabled.
- **Enabled Out of Scanstand** - Picklist mode is enabled when the digital scanner is out of Scanstand mode and disabled when the digital scanner is in Scanstand mode.
- **Enabled Always**- Picklist mode is always enabled.



**\*Disabled Always  
(00h)**



**Enabled Out of Scanstand  
(01h)**



**Enabled Always  
(02h)**



## Decode Session Timeout

### Parameter # 88h

This parameter sets the maximum time decode processing continues during a scan attempt. It is programmable in 0.1 second increments from 0.5 to 9.9 seconds. The default timeout is 9.9 seconds.

To set a Decode Session Timeout, scan the bar code below. Next, scan two numeric bar codes from [Appendix D, Numeric Bar Codes](#) that correspond to the desired on time. Single digit numbers must have a leading zero. For example, to set a Decode Session Timeout of 0.5 seconds, scan the bar code below, then scan the **0** and **5** bar codes. To correct an error or change the selection, scan **Cancel** on [page D-3](#).



Decode Session Timeout

## Timeout Between Decodes, Same Symbol

### Parameter # 89h

This option is used in hands-free (Intellistand) mode to prevent the beeper from continuously beeping when a symbol is left in the digital scanner's field of view. It is programmable in 0.1 second increments from 0.0 to 9.9 seconds. The default interval is 0.6 seconds.

To select the timeout between decodes for the same symbol, scan the bar code below, then scan two numeric bar codes from [Appendix D, Numeric Bar Codes](#) that correspond to the desired interval, in 0.1 second increments.

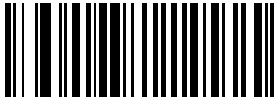


Timeout Between Decodes, Same Symbol

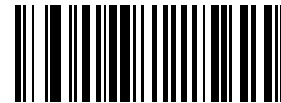
## Beep After Good Decode

### Parameter # 38h

Scan a bar code below to select whether or not the digital scanner beeps after a good decode. If selecting **Do Not Beep After Good Decode**, the beeper still operates during parameter menu scanning and to indicate error conditions.



**\*Beep After Good Decode  
(Enable)  
(01h)**



**Do Not Beep After Good Decode  
(Disable)  
(00h)**

---

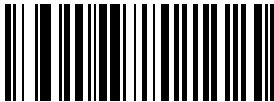
## Miscellaneous Scanner Parameters

### Transmit Code ID Character

#### Parameter # 2Dh

A Code ID character identifies the code type of a scanned bar code. This is useful when the digital scanner is decoding more than one code type. In addition to any single character prefix already selected, the Code ID character is inserted between the prefix and the decoded symbol.

Select no Code ID character, a Symbol Code ID character, or an AIM Code ID character. For Code ID Characters, see [Symbol Code Identifiers on page B-1](#) and [AIM Code Identifiers on page B-2](#).



Symbol Code ID Character  
(02h)



AIM Code ID Character  
(01h)



\*None  
(00h)

## Prefix/Suffix Values

**Key Category Parameter # P = 63h, S1 = 62h, S2 = 64h**

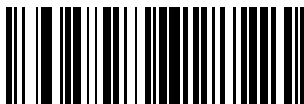
**Decimal Value Parameter # P = 69h, S1 = 68h, S2 = 6Ah**

A prefix and/or one or two suffixes can be appended to scan data for use in data editing. To set a value for a prefix or suffix, scan a four-digit number (i.e., four bar codes from [Appendix D, Numeric Bar Codes](#)) that corresponds to that value. See [Table E-1 on page E-1](#) for the four-digit codes.

When using host commands to set the prefix or suffix, set the key category parameter to 1, then set the 3-digit decimal value. See [Table E-1 on page E-1](#) for the four-digit codes.

To correct an error or change a selection, scan [Cancel on page D-3](#).

✓ **NOTE** To use Prefix/Suffix values, first set the [Scan Data Transmission Format on page 4-15](#).



**Scan Prefix  
(07h)**



**Scan Suffix 1  
(06h)**



**Scan Suffix 2  
(08h)**



**Data Format Cancel**

## Scan Data Transmission Format

### Parameter # EBh

To change the scan data format, scan one of the following eight bar codes corresponding to the desired format.

✓ **NOTE** If using this parameter do not use ADF rules to set the prefix/suffix.

To set values for the prefix and/or suffix, see [Prefix/Suffix Values on page 4-14](#).



\*Data As Is  
(00h)



<DATA> <SUFFIX 1>  
(01h)



<DATA> <SUFFIX 2>  
(02h)



<DATA> <SUFFIX 1> <SUFFIX 2>  
(03h)



<PREFIX> <DATA >  
(04h)

## Scan Data Transmission Format (continued)



<PREFIX> <DATA> <SUFFIX 1>  
(05h)



<PREFIX> <DATA> <SUFFIX 2>  
(06h)



<PREFIX> <DATA> <SUFFIX 1> <SUFFIX 2>  
(07h)

## FN1 Substitution Values

### Key Category Parameter # 67h

### Decimal Value Parameter # 6Dh

The Wedge and USB HID Keyboard hosts support a FN1 Substitution feature. When enabled any FN1 character (0x1b) in an EAN128 bar code is substituted with a value. This value defaults to 7013 (Enter Key).

When using host commands to set the FN1 substitution value, set the key category parameter to 1, then set the 3-digit keystroke value. See the ASCII Character Set table for the currently installed host interface for the desired value.

To select a FN1 substitution value via bar code menus:

1. Scan the bar code below.



**Set FN1 Substitution Value**

2. Look up the keystroke desired for FN1 Substitution in the ASCII Character Set table for the currently installed host interface. Enter the 4-digit ASCII Value by scanning each digit in [Appendix D, Numeric Bar Codes](#).

To correct an error or change the selection, scan **Cancel**.

To enable FN1 substitution for USB HID keyboard, scan the **Enable FN1 Substitution** bar code on [page 8-10](#).

## Transmit "No Read" Message

### Parameter # 5Eh

Scan a bar code below to select whether or not to transmit a No Read message. When enabled, the characters NR are transmitted when a bar code is not decoded. When disabled, if a symbol does not decode, nothing is sent to the host.



**Enable No Read  
(01h)**



**\*Disable No Read  
(00h)**





# Chapter 5 Imaging Preferences

## Introduction

If desired, program the digital scanner to perform various functions, or activate different features. This chapter describes imaging preference features and provides the programming bar codes for selecting these features.

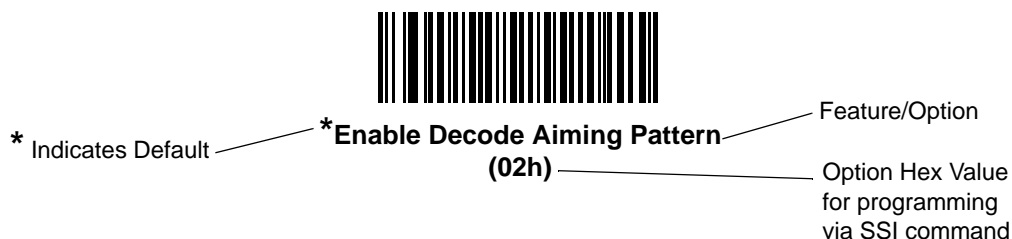
The digital scanner ships with the settings shown in the [Imaging Preferences Default Table on page 5-2](#) (also see [Appendix A, Standard Default Parameters](#) for all host device and miscellaneous defaults). If the default values suit requirements, programming is not necessary.

To set feature values, scan a single bar code or a short bar code sequence. The settings are stored in non-volatile memory and are preserved even when the digital scanner is powered down.

- ✓ **NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

Select a host type (see each host chapter for specific host information) after the power-up beeps sound. This is only necessary upon the first power-up when connected to a new host.

To return all features to default values, scan [Set Default Parameter on page 4-4](#). Throughout the programming bar code menus, default values are indicated with asterisks (\*).



## Scanning Sequence Examples

In most cases scanning one bar code sets the parameter value. For example, to disable the decode aiming pattern, scan the **Disable Decode Aiming Pattern** bar code listed under [Decode Aiming Pattern on page 5-5](#). The digital scanner issues a fast warble beep and the LED turns green, signifying a successful parameter entry.

Other parameters require scanning several bar codes. See these parameter descriptions for this procedure.

## Errors While Scanning

Unless otherwise specified, to correct an error during a scanning sequence, just re-scan the correct parameter.

## Imaging Preferences Parameter Defaults

[Table 5-1](#) lists the defaults for imaging preferences parameters. There are two ways to change the default values:

- Scan the appropriate bar codes in this guide. These new values replace the standard default values in memory. To recall the default parameter values, scan the [\\*Set All Defaults](#) bar code on [page 4-4](#).
- Download data through the device's serial port using SSI. Hexadecimal parameter numbers are shown in this chapter below the parameter title, and options are shown in parenthesis beneath the accompanying bar codes. See the [Simple Serial Interface \(SSI\) Programmer's Guide](#) for detailed instructions for changing parameters using this method.

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, symbologies, and miscellaneous default parameters.

**Table 5-1** *Imaging Preferences Default Table*

Parameter	Parameter Number	Default	Page Number
<b>Decoding Options</b>			
Decoding Illumination	F0h 2Ah	Enable	<a href="#">5-5</a>
Decode Aiming Pattern	F0h 32h	Enable	<a href="#">5-5</a>
Image Capture Autoexposure	F0h 68h	Enable	<a href="#">5-6</a>
Image Capture Illumination	F0h 69h	Enable	<a href="#">5-6</a>
Gain	F4h F0h A7h	100	<a href="#">5-7</a>
Exposure Time	F4h F0h 38h	10 ms	<a href="#">5-7</a>
Snapshot Mode Timeout	F0h 43h	0 (30 seconds)	<a href="#">5-8</a>
Snapshot Aiming Pattern	F0h 2Ch	Enable	<a href="#">5-9</a>
Image Cropping	F0h 2Dh	Disable	<a href="#">5-9</a>

**Table 5-1** *Imaging Preferences Default Table (Continued)*

Parameter	Parameter Number	Default	Page Number
Crop to Pixel Addresses	F4h F0h 3Bh; F4h F0h 3Ch; F4h F0h 3Dh; F4h F0h 3Eh	0 top, 0 left, 479 bottom, 639 right	<a href="#">5-10</a>
Image Resolution	F0h 2Eh	Full	<a href="#">5-11</a>
JPEG Image Options	F0h 2Bh	Quality	<a href="#">5-12</a>
JPEG Quality Value	F0h 31h	65	<a href="#">5-12</a>
JPEG Size Value	F0h 33h	40 (41K)	<a href="#">5-12</a>
Image File Format Selection	F0h 30h	JPEG	<a href="#">5-13</a>
Bits per Pixel (BPP)	F0h 2Fh	8 BPP	<a href="#">5-14</a>
Signature Capture	5Dh	Disable	<a href="#">5-15</a>
Signature Capture Image File Format Selection	F0h 39h	JPEG	<a href="#">5-16</a>
Signature Capture Bits per Pixel (BPP)	F0h 3Ah	8 BPP	<a href="#">5-17</a>
Signature Capture Width	F4h F0h 6Eh	400	<a href="#">5-17</a>
Signature Capture Height	F4h F0h 6Fh	100	<a href="#">5-18</a>
Signature Capture JPEG Quality	F0h A5h	65	<a href="#">5-18</a>
Video View Finder	F0h 44h	Disable	<a href="#">5-19</a>
Target Video Frame Size	F0h 48h	2200 bytes	<a href="#">5-19</a>
Video View Finder Image Size	F0h 49h	1700 bytes	<a href="#">5-20</a>

---

## Imaging Preferences

The parameters in this chapter control image capture characteristics. Image capture occurs in all modes of operation, including decode, video, and snapshot.

### Operational Modes

The digital scanner has three modes of operation:

- Decode Mode
- Snapshot Mode
- Video Mode.

#### Decode Mode

By default, when you pull the trigger the digital scanner attempts to locate and decode enabled bar codes within its field of view. The digital scanner remains in this mode as long as the trigger is pulled or until a bar code is decoded.

#### Snapshot Mode

Use Snapshot Mode to capture a high-quality image and transmit it to the host. To temporarily enter this mode scan the **Snapshot Mode** bar code. While in this mode the digital scanner blinks the green LED at 1-second intervals to indicate it is not in standard operating (decode) mode.

In Snapshot Mode, the digital scanner turns on its laser aiming pattern to highlight the area to be captured in the image. The next trigger pull instructs the digital scanner to capture a high quality image and transmit it to the host. A short time may pass (less than 2 seconds) between when the trigger is pulled and the image is captured as the digital scanner adjusts to the lighting conditions. Hold the digital scanner steady until the image is captured, denoted by a single beep.

If you do not press the trigger within the Snapshot Mode Timeout period, the digital scanner returns to Decode Mode. Use [Snapshot Mode Timeout on page 5-8](#) to adjust this timeout period. The default timeout period is 30 seconds.

To disable the laser aiming pattern during Snapshot Mode, see [Snapshot Aiming Pattern on page 5-9](#).

#### Video Mode

In this mode the digital scanner behaves as a video camera as long as the trigger is pressed. When the trigger is released, the digital scanner returns to Decode Mode. Scan this bar code to temporarily enter Video Capture Mode.



**Snapshot Mode**



**Video Mode**

## Decoding Illumination

### Parameter # F0h, 2Ah

Selecting **Enable Decoding Illumination** causes the digital scanner to flash illumination to aid decoding. Select **Disable Decoding Illumination** to prevent the digital scanner from using decoding illumination.

Enabling illumination usually results in superior images. The effectiveness of the illumination decreases as the distance to the target increases.



\*Enable Decoding Illumination  
(01h)



Disable Decoding Illumination  
(00h)

## Decode Aiming Pattern

### Parameter # F0h, 32h

This parameter only applies when in Decode Mode. Select **Enable Decode Aiming Pattern** to project the aiming pattern during bar code capture, or **Disable Decode Aiming Pattern** to turn the aiming pattern off.



**NOTE** With picklist enabled, the decode aiming pattern flashes even when the **Decode Aiming Pattern** is disabled.



\*Enable Decode Aiming Pattern  
(02h)



Disable Decode Aiming Pattern  
(00h)

## Image Capture Autoexposure

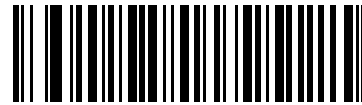
### Parameter # F0h, 68h

Select **Enable Image Capture Autoexposure** to allow the digital scanner to control gain settings and exposure (integration) time to best capture an image for the selected operation mode.

Select **Disable Image Capture Autoexposure** to manually adjust the gain and exposure time (see the following pages). This option is only recommended for advanced users with difficult image capture situations.



\*Enable Image Capture Autoexposure  
(01h)



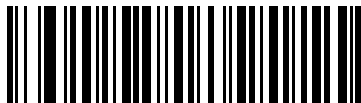
Disable Image Capture Autoexposure  
(00h)

## Image Capture Illumination

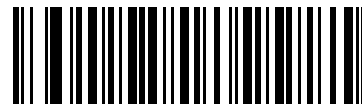
### Parameter # F0h, 69h

Selecting **Enable Image Capture Illumination** causes the digital scanner to flash on every image capture. Select **Disable Image Capture Illumination** to prevent the digital scanner from using artificial illumination.

Enabling illumination usually results in superior images. The effectiveness of the illumination decreases as the distance to the target increases.



\*Enable Image Capture Illumination  
(01h)



Disable Image Capture Illumination  
(00h)

## Gain

### Parameter # F4h, F0h, A7h

This parameter only applies when Decoding or Image Capture Autoexposure is disabled. Gain is a means of amplifying the raw image data before it is converted into 256 grayscale values. Increasing the gain increases brightness and contrast, but also increases noise (undesired electrical fluctuations in the image) which makes the image less attractive and/or harder to decode.

To set the manual gain, scan the bar code below followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#), in the range of 79 to 127, representing the value.



Set Gain

## Exposure Time

### Parameter # F4h, F0h, 38h

This parameter is only available when Image Capture Autoexposure is disabled. Exposure time controls the amount of time the digital scanner is allowed to collect light, much like the shutter speed for a camera. Generally, the brighter the environment, the lower the exposure time. Set the manual exposure time to one of the following values: 5 ms, 10 ms, 15 ms, 20 ms, 25 ms, or 30 ms. Increasing the exposure time past 20 ms increases the risk of blurring the image due to hand jitter.



5 ms  
(004Fh)



\*10 ms  
(009Dh)

## Exposure Time (continued)



15 ms  
(00ECh)



20 ms  
(013Bh)



25 ms  
(018Ah)



30 ms  
(01D8h)

## Snapshot Mode Timeout

### Parameter # F0h, 43h

This parameter sets the amount of time the digital scanner remains in Snapshot Mode. The digital scanner exits Snapshot Mode when you pull the trigger, or when the Snapshot Mode Timeout elapses. To set this timeout value, scan the bar code below followed by a bar code from [Appendix D, Numeric Bar Codes](#). The default value is 0 which represents 30 seconds; values increment by 30. For example, 1 = 60 seconds, 2 = 90 seconds, etc.



Snapshot Mode Timeout



## Snapshot Aiming Pattern

### Parameter # F0h, 2Ch

Select **Enable Snapshot Aiming Pattern** to project the aiming pattern when in Snapshot Mode, or **Disable Snapshot Aiming Pattern** to turn the aiming pattern off.



\*Enable Snapshot Aiming Pattern  
(01h)



Disable Snapshot Aiming Pattern  
(00h)

## Image Cropping

### Parameter # F0h, 2Dh

This parameter crops a captured image. Select **Disable Image Cropping** to present the full 640 x 480 pixels. Select **Enable Image Cropping** to crop the image to the pixel addresses set in [Crop to Pixel Addresses on page 5-10](#).

- ✓ **NOTE** The digital scanner has a cropping resolution of 4 pixels. Setting a pixel address of 0 for Bottom and Right (with Top and Left set to the default 0) transfers the entire image. Setting the cropping area to greater than 0, but less than 4, sets the value to the minimum 4 pixels.



Enable Image Cropping  
(01h)



\*Disable Image Cropping  
(Use Full 640 x 480 Pixels)  
(00h)

## Crop to Pixel Addresses

**Parameter # F4h, F0h, 3Bh (Top)**

**Parameter # F4h, F0h, 3Ch (Left)**

**Parameter # F4h, F0h, 3Dh (Bottom)**

**Parameter # F4h, F0h, 3Eh (Right)**

If Enable Image Cropping is selected, set the pixel addresses from (0,0) to (639,479) to crop to.

Columns are numbered from 0 to 639, rows from 0 to 479. Specify four values for Top, Left, Bottom, and Right, where Top and Bottom correspond to row pixel addresses, and Left and Right correspond to column pixel addresses. For example, for a 4 row x 8 column image in the extreme bottom-right section of the image, set the following values:

Top = 476, Bottom = 479, Left = 632, Right = 639

To set the pixel address to crop to, scan each Pixel Address bar code followed by three bar codes from [Appendix D, Numeric Bar Codes](#) which represent the value. Leading zeros are required, so to enter a value of 3, for example, scan **0, 0, 3**.



**Top Pixel Address  
(0 - 479 Decimal)**



**Left Pixel Address  
(0 - 639 Decimal)**



**Bottom Pixel Address  
(0 - 479 Decimal)**



**Right Pixel Address  
(0 - 639 Decimal)**

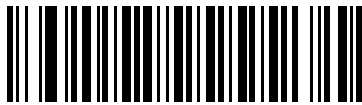
## Image Resolution

### Parameter # F0h, 2Eh

This option alters image resolution before compression. Multiple pixels are combined to one pixel, resulting in a smaller image containing the original content with reduced resolution.

Select one of the following values:

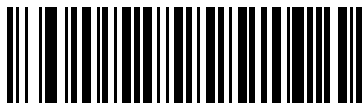
Resolution Value	Uncropped Image Size
Full	640 x 480
1/2	320 x 240
1/3	212 x 160
1/4	160 x 120



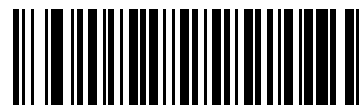
**\*Full Resolution  
(00h)**



**1/2 Resolution  
(01h)**



**1/3 Resolution  
(02h)**



**1/4 Resolution  
(03h)**

## JPEG Image Options

### Parameter # F0h, 2Bh

JPEG images can be optimized for either size or for quality. Scan the **JPEG Quality Selector** bar code to enter a quality value; the digital scanner then selects the corresponding image size. Scan the **JPEG Size Selector** bar code to enter a size value; the digital scanner then selects the best image quality.



\*JPEG Quality Selector  
(01h)



JPEG Size Selector  
(00h)

### JPEG Quality and Size Value

**JPEG Quality = Parameter # F0h, 31h**

**JPEG Size = Parameter # F0h, 33h**

If JPEG Quality Selector is selected, scan the **JPEG Quality Value** bar code followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to a value from 5 to 100, where 100 represents the highest quality image.

If JPEG Size Selector is selected, scan **JPEG Size Value** followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to a value from 5 to 150 which represents the file size in multiples of 1024 bytes (1K). For example, setting this value to 8 (008) permits the file size to be as large as 8192 bytes.



JPEG Quality Value  
(Default: 065)  
(5 - 100 Decimal)



JPEG Size Value  
(Default: 040)  
(5 - 150 Decimal)

## Image File Format Selector

### Parameter # F0h, 30h

Select an image format appropriate for the system (BMP, TIFF, or JPEG). The digital scanner stores captured images in the selected format.



**BMP File Format  
(03h)**



**\*JPEG File Format  
(01h)**



**TIFF File Format  
(04h)**

## Bits Per Pixel

### Parameter # F0h, 2Fh

Select the number of significant bits per pixel (BPP) to use when capturing an image. Select **1 BPP** for a black and white image, **4 BPP** to assign 1 of 16 levels of grey to each pixel, or **8 BPP** to assign 1 of 256 levels of grey to each pixel. The digital scanner ignores these settings for JPEG files, which always use **8 BPP**.



**1 BPP**  
**(00h)**



**4 BPP**  
**(01h)**



**\*8 BPP**  
**(02h)**

## Signature Capture

### Parameter # 5Dh

A signature capture bar code is a special-purpose symbology which delineates a signature capture area in a document with a machine-readable format. The recognition pattern is variable so it can optionally provide an index to various signatures. The region inside the bar code pattern is considered the signature capture area.

### Output File Format

Decoding a signature capture bar code de-skews the signature image and converts the image to a BMP, JPEG, or TIFF file format. The output data includes the file descriptor followed by the formatted signature image.

File Descriptor			Signature Image
Output Format (1 byte)	Signature Type (1 byte)	Signature Image Size (4 bytes) (BIG Endian)	
JPEG - 1	1-8	0x00000400	0x00010203....
BMP - 3			
TIFF - 4			

To enable or disable Signature Capture, scan the appropriate bar code below.



**Enable Signature Capture (01h)**



**\*Disable Signature Capture (00h)**

## Signature Capture File Format Selector

### Parameter # F0h, 39h

Select a signature file format appropriate for the system (BMP, TIFF, or JPEG). The digital scanner stores captured signatures in the selected format.



**BMP Signature Format  
(03h)**



**\* JPEG Signature Format  
(01h)**



**TIFF Signature Format  
(04h)**



## Signature Capture Bits Per Pixel

### Parameter # F0h, 3Ah

Select the number of significant bits per pixel (BPP) to use when capturing a signature. Select **1 BPP** for a black and white image, **4 BPP** to assign 1 of 16 levels of grey to each pixel, or **8 BPP** to assign 1 of 256 levels of grey to each pixel. The digital scanner ignores these settings for JPEG files, which always use **8 BPP**.



**1 BPP**  
**(00h)**



**4 BPP**  
**(01h)**



**\*8 BPP**  
**(02h)**

## Signature Capture Width

### Parameter # F4h, F0h, 6Eh

The aspect ratio of the Signature Capture Width and Signature Capture Height parameters must match that of the signature capture area. For example, a 4 x 1 inch signature capture area would require a 4 to 1 aspect ratio of width to height.

To set the width of the signature capture box, scan the **Signature Capture Width** bar code, followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to a value in the range of 001 to 640 decimal.



**Signature Capture Width**  
**(Default: 400)**  
**(001 - 640 Decimal)**

## Signature Capture Height

### Parameter # F4h, F0h, 6Fh

To set the height of the signature capture box, scan the **Signature Capture Height** bar code, followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to a value in the range of 001 to 480 decimal.



**Signature Capture Height (Default: 100)**  
(001 - 480 Decimal)

## Signature Capture JPEG Quality

### Parameter # F0h, A5h

Scan the **JPEG Quality Value** bar code followed by 3 bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to a value from 005 to 100, where 100 represents the highest quality image.

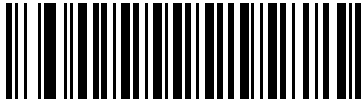


**JPEG Quality Value (Default: 065)**  
(5 - 100 Decimal)

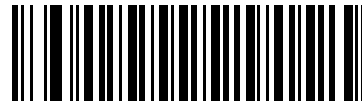
## Video View Finder

### Parameter # F0h, 44h

Select **Enable Video View Finder** to project the video view finder while in Video Mode, or **Disable Video View Finder** to turn the video view finder off.



\*Disable Video View Finder  
(00h)



Enable Video View Finder  
(01h)

## Target Video Frame Size

### Parameter # F0h, 48h

Select the number of 100-byte blocks to be transmitted per second. Selecting a smaller value allows more frames to be transmitted per second but reduces video quality; selecting a larger value increases video quality but slows transmission.

To set the Target Video Frame Size, scan the bar code below followed by two bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to the 100-byte value from 800 to 3300 bytes. For example, to select 1500 bytes, enter 1, 5. To select 900 bytes, enter 0, 9.



Target Video Frame Size

## Video View Finder Image Size

### Parameter # F0h, 49h

Select the number of 100-byte blocks. Values range from 800 to 3000 bytes. Selecting a smaller value allows more frames to be transmitted per second; selecting a larger value increases video quality.

To set the Video View Finder Image Size, scan the bar code below followed by two bar codes from [Appendix D, Numeric Bar Codes](#) corresponding to the 100-byte value from 800 to 3000 bytes. For example, to select 1500 bytes, enter 1, 5. To select 900 bytes, enter 0, 9.



**Video View Finder Image Size**

# Chapter 6 SSI Interface

## Introduction

This chapter describes how to set up the digital scanner with a Simple Serial Interface (SSI) host. When using SSI, program the digital scanner via bar code menu or SSI host commands.

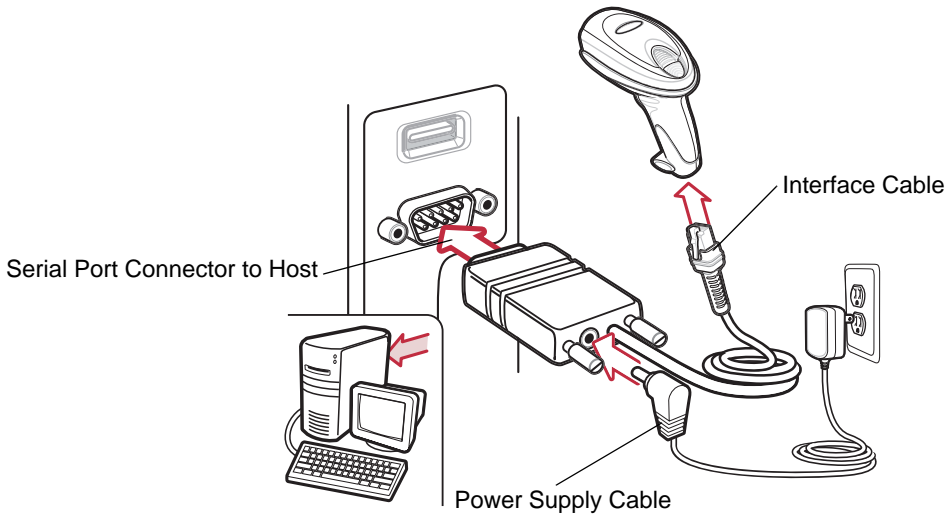
Throughout the programming bar code menus, default values are indicated with asterisks (\*).



**NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

## Connecting Using Simple Serial Interface

Connect the digital scanner to an SSI host.



**Figure 6-1** SSI Host Connection

1. Attach the modular connector of the interface cable to the cable interface port on the digital scanner (see [Installing the Interface Cable on page 1-2](#)).
2. Connect the other end of the interface cable to the serial port on the host.
3. Connect the power supply to the serial connector end of the interface cable. Plug the power supply into an appropriate outlet.
4. Scan the appropriate baud rate bar code from [Baud Rate on page 6-4](#) that matches the host's baud rate setting.
5. To modify any other parameter options, scan the appropriate bar codes in this chapter.

## Simple Serial Interface Default Parameters

[Table 6-1](#) lists the defaults for the SSI host. There are two ways to change the default values:

- Scan the appropriate bar codes in this guide. These new values replace the standard default values in memory. To recall the default parameter values, scan the *\*Set All Defaults* bar code on [page 4-4](#).
- Download data through the device's serial port using SSI. Hexadecimal parameter numbers are shown in this chapter below the parameter title, and options are shown in parenthesis beneath the accompanying bar codes. See the *Simple Serial Interface (SSI) Programmer's Guide* for detailed instructions for changing parameters using this method.

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, symbologies, and miscellaneous default parameters.

**Table 6-1** SSI Default Table

Parameter	Parameter Number	Default	Page Number
Baud Rate	9Ch	9600	<a href="#">6-4</a>
Parity	9Eh	None	<a href="#">6-6</a>
Check Parity	97h	Enable	<a href="#">6-7</a>
Software Handshaking	9Fh	ACK/NAK	<a href="#">6-7</a>
Host RTS Line State	9Ah	Low	<a href="#">6-8</a>
Decode Data Packet Format	EEh	Send Raw Decode Data	<a href="#">6-8</a>
Stop Bits	9Dh	1	<a href="#">6-9</a>
Host Serial Response Time-out	9Bh	2 sec	<a href="#">6-10</a>
Host Character Time-out	EFh	200 msec	<a href="#">6-11</a>
Multipacket Option	F0h 4Eh	Option 1	<a href="#">6-12</a>
Interpacket Delay	F0h 4Fh	0 ms	<a href="#">6-13</a>
<b>Event Reporting</b>			
Decode Event	F0h 00h	Disable	<a href="#">6-14</a>
Boot Up Event	F0h 02h	Disable	<a href="#">6-15</a>
Parameter Event	F0h 03h	Disable	<a href="#">6-15</a>

✓ **NOTE** SSI interprets Prefix, Suffix1, and Suffix2 values listed in [Table A-1 on page A-1](#) differently than other interfaces. SSI does not recognize key categories, only the 3-digit decimal value. The default value of 7013 is interpreted as CR only.

---

## SSI Host Parameters

### Baud Rate

#### Parameter # 9Ch

Baud rate is the number of bits of data transmitted per second. Set the digital scanner's baud rate to match the data rate setting of the host device. Otherwise, data may not reach the host or may reach it in distorted form.

To enable the SSI host, scan the appropriate baud rate bar code that matches the baud rate setting of the host device.



**Baud Rate 600  
(02h)**



**Baud Rate 1200  
(03h)**



**Baud Rate 2400  
(04h)**



**Baud Rate 4800  
(05h)**



**\*Baud Rate 9600  
(06h)**



**Baud Rate 19,200  
(07h)**



**Baud Rate (continued)**

**38,400**  
**(08h)**



**57,600**  
**(0Ah)**



**115,200**  
**(0Bh)**



**230,400**  
**(0Ch)**

## Parity

### Parameter # 9Eh

A parity check bit is the most significant bit of each ASCII coded character. Select the parity type according to host device requirements.

- Select **Odd** parity and the parity bit has a value 0 or 1, based on data, to ensure that an odd number of 1 bits is contained in the coded character.
- Select **Even** parity and the parity bit has a value 0 or 1, based on data, to ensure that an even number of 1 bits is contained in the coded character.
- If no parity is required, select **None**.



**Odd  
(00h)**



**Even  
(01h)**



**\*None  
(04h)**

## Check Parity

### Parameter # 97h

Select whether or not to check the parity of received characters. Use the Parity parameter to select the type of parity.



**\*Check Parity  
(01h)**



**Do Not Check Parity  
(00h)**

## Software Handshaking

### Parameter # 9Fh

This parameter offers control of the data transmission process in addition to that offered by hardware handshaking. Hardware handshaking is always enabled and cannot be disabled by the user.

- **Disable ACK/NAK Handshaking:** When this option is selected, the decoder neither generates nor expects ACK/NAK handshaking packets.
- **Enable ACK/NAK Handshaking:** When this option is selected, after transmitting data, the digital scanner expects either an ACK or NAK response from the host. The digital scanner also ACKs or NAKs messages from the host.  
The digital scanner waits up to the programmable Host Serial Response Time-out to receive an ACK or NAK. If the digital scanner does not get a response in this time, it resends its data up to two times before discarding the data and declaring a transmit error.



**Disable ACK/NAK  
(00h)**



**\*Enable ACK/NAK  
(01h)**

## Host RTS Line State

### Parameter # 9Ah

This parameter sets the expected idle state of the Serial Host RTS line.

The SSI Interface is used with host applications which also implement the SSI protocol. However, the digital scanner can be used in a "scan-and-transmit" mode to communicate with any standard serial communication software on a host PC (see [Decode Data Packet Format on page 6-8](#)). If transmission errors occur in this mode, the host PC may be asserting hardware handshaking lines which interfere with the SSI protocol. Scan the **Host: RTS High** bar code to address this problem.



\*Host: RTS Low  
(00h)



Host: RTS High  
(01h)

## Decode Data Packet Format

### Parameter # EEh

This parameter selects whether to transmit decoded data in raw format (unpacketed), or with the packet format defined by the serial protocol.

Selecting the raw format disables ACK/NAK handshaking for decode data.



\*Send Raw Decode Data  
(00h)



Send Packeted Decode Data  
(01h)

## Stop Bit Select

### Parameter # 9Dh

The stop bit(s) at the end of each transmitted character marks the end of transmission of one character and prepares the receiving (host) device for the next character in the serial data stream. Set the number of stop bits (one or two) to match host device requirements.



**\*1 Stop Bit  
(01h)**



**2 Stop Bits  
(02h)**

## Host Serial Response Time-out

### Parameter # 9Bh

This parameter specifies how long the decoder waits for an ACK or NAK before resending. Also, if the decoder wants to send, and the host has already been granted permission to send, the decoder waits for the designated time-out before declaring an error.

To set the delay period (options are 2, 5, 7.5, or 9.9 seconds), scan one of the following bar codes.

✓ **NOTE** Other values are available via SSI command.



**\*Low - 2 Seconds  
(14h)**



**Medium - 5 Seconds  
(32h)**



**High - 7.5 Seconds  
(4Bh)**



**Maximum - 9.9 Seconds  
(63h)**

## Host Character Time-out

### Parameter # EFh

This parameter determines the maximum time the decoder waits between characters transmitted by the host before discarding the received data and declaring an error.

To set the delay period (options are 200, 500, 750, or 990 ms), scan one of the following bar codes.

✓ **NOTE** Other values are available via SSI command.



**\*Low - 200 ms  
(0Ah)**



**Medium - 500 ms  
(32h)**



**High - 750 ms  
(4Bh)**



**Maximum - 990 ms  
(63h)**

## Multipacket Option

### Parameter # F0h, 4Eh

This parameter controls ACK/NAK handshaking for multi-packet transmissions.

- **Multi-Packet Option 1:** The host sends an ACK / NAK for each data packet during a multi-packet transmission.
- **Multi-Packet Option 2:** The digital scanner sends data packets continuously, with no ACK/NAK handshaking to pace the transmission. The host, if overrun, can use hardware handshaking to temporarily delay digital scanner transmissions. At the end of transmission, the digital scanner waits for a CMD\_ACK or CMD\_NAK.
- **Multi-Packet Option 3:** Option 3 is the same as option 2 with the addition of a programmable interpacket delay.



**\*Multipacket Option 1  
(00h)**



**Multipacket Option 2  
(01h)**



**Multipacket Option 3  
(02h)**



## Interpacket Delay

### Parameter # F0h, 4Fh

This parameter specifies the interpacket delay when *Multipacket Option 3* is selected.

To set the delay period (options are 0, 25, 50, 75, or 99 ms), scan one of the following bar codes.

✓ **NOTE** Other values are available via SSI command.



**\*Minimum - 0 ms  
(00h)**



**Low - 25 ms  
(19h)**



**Medium - 50 ms  
(32h)**



**High - 75 ms  
(4Bh)**



**Maximum - 99 ms  
(63h)**

## Event Reporting

The host can request the digital scanner to provide certain information (events) relative to the digital scanner's behavior. Enable or disable the events listed in [Table 6-2](#) and on the following pages by scanning the appropriate bar codes.

**Table 6-2** *Event Codes*

Event Class	Event	Code Reported
Decode Event	Non parameter decode	0x01
Boot Up Event	System power-up	0x03
Parameter Event	Parameter entry error	0x07
	Parameter stored	0x08
	Defaults set (and parameter event is enabled by default)	0x0A
	Number expected	0x0F

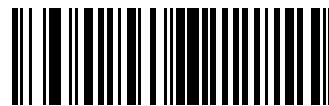
### Decode Event

#### Parameter # F0h, 00h

When enabled, the digital scanner generates a message to the host whenever a bar code is successfully decoded. When disabled, no notification is sent.



**Enable Decode Event  
(01h)**

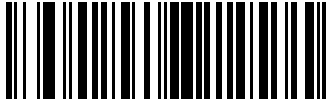


**\*Disable Decode Event  
(00h)**

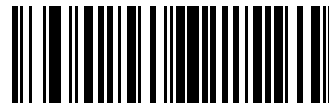
## Boot Up Event

### Parameter # F0h, 02h

When enabled, the digital scanner generates a message to the host whenever power is applied. When disabled, no notification is sent.



Enable Boot Up Event  
(01h)



\*Disable Boot Up Event  
(00h)

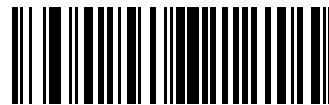
## Parameter Event

### Parameter # F0h, 03h

When enabled, the digital scanner generates a message to the host when one of the events specified in [Table 6-2 on page 6-14](#) occurs. When disabled, no notification is sent.



Enable Parameter Event  
(01h)



\*Disable Parameter Event  
(00h)



# Chapter 7 RS-232 Interface

## Introduction

This chapter describes how to set up the digital scanner with an RS-232 host. The RS-232 interface is used to connect the digital scanner to point-of-sale devices, host computers, or other devices with an available RS-232 port (e.g., com port).

If the host is not listed in [Table 7-2](#), refer to the documentation for the host device to set communication parameters to match the host.

- ✓ **NOTE** The digital scanner uses TTL RS-232 signal levels, which interface with most system architectures. For system architectures requiring RS-232C signal levels, Motorola offers different cables providing TTL-to-RS-232C conversion. Contact Motorola Enterprise Mobility Support for more information.

Throughout the programming bar code menus, default values are indicated with asterisks (\*).

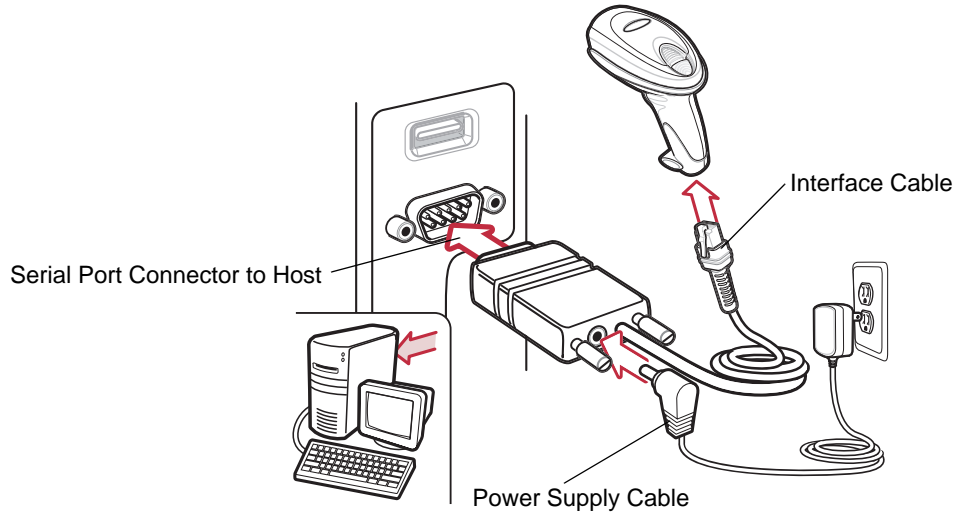


\* Indicates Default — \*Baud Rate 57,600 — Feature/Option

- ✓ **NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

## Connecting an RS-232 Interface

This connection is made directly from the digital scanner to the host computer.



**Figure 7-1** RS-232 Direct Connection

✓ **NOTE** Interface cables vary depending on configuration. The connectors illustrated in [Figure 7-1](#) are examples only. The connectors may be different than those illustrated, but the steps to connect the scanner remain the same.

1. Attach the modular connector of the RS-232 interface cable to the cable interface port on the digital scanner (see [Installing the Interface Cable on page 1-2](#)).
2. Connect the other end of the RS-232 interface cable to the serial port on the host.
3. Connect the power supply to the serial connector end of the RS-232 interface cable. Plug the power supply into an appropriate outlet.
4. Select the RS-232 host type by scanning the appropriate bar code from [RS-232 Host Types on page 7-6](#).
5. To modify any other parameter options, scan the appropriate bar codes in this chapter.

## RS-232 Parameter Defaults

[Table 7-1](#) lists the defaults for RS-232 host parameters. To change any option, scan the appropriate bar code(s) provided in the RS-232 Host Parameters section beginning on [page 7-4](#).

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, symbologies, and miscellaneous default parameters.

**Table 7-1** RS-232 Host Default Table

Parameter	Default	Page Number
<b>RS-232 Host Parameters</b>		
RS-232 Host Types	Standard	<a href="#">7-6</a>
Baud Rate	9600	<a href="#">7-7</a>
Parity Type	None	<a href="#">7-9</a>
Stop Bit Select	1 Stop Bit	<a href="#">7-10</a>
Data Bits	8-Bit	<a href="#">7-10</a>
Check Receive Errors	Enable	<a href="#">7-10</a>
Hardware Handshaking	None	<a href="#">7-12</a>
Software Handshaking	None	<a href="#">7-14</a>
Host Serial Response Time-out	2 Sec	<a href="#">7-16</a>
RTS Line State	Low RTS	<a href="#">7-17</a>
Beep on <BEL>	Disable	<a href="#">7-17</a>
Intercharacter Delay	0 msec	<a href="#">7-18</a>
Nixdorf Beep/LED Options	Normal Operation	<a href="#">7-19</a>
Ignore Unknown Characters	Send Bar Code	<a href="#">7-19</a>

## RS-232 Host Parameters

Various RS-232 hosts are set up with their own parameter default settings ([Table 7-2](#)). Selecting standard, ICL, Fujitsu, Wincor-Nixdorf Mode A, Wincor-Nixdorf Mode B, OPOS/JPOS, Olivetti, or Omron sets the defaults listed below.

**Table 7-2** Terminal Specific RS-232

Parameter	ICL	Fujitsu	Wincor-Nixdorf Mode A	Wincor-Nixdorf Mode B/OPOS/JPOS	Olivetti	Omron
Transmit Code ID	Yes	Yes	Yes	Yes	Yes	Yes
Data Transmission Format	Data/Suffix	Data/Suffix	Data/Suffix	Data/Suffix	Prefix/Data/Suffix	Data/Suffix
Suffix	CR (1013)	CR (1013)	CR (1013)	CR (1013)	ETX (1002)	CR (1013)
Baud Rate	9600	9600	9600	9600	9600	9600
Parity	Even	None	Odd	Odd	Even	None
Hardware Handshaking	RTS/CTS Option 3	None	RTS/CTS Option 3	RTS/CTS Option 3	None	None
Software Handshaking	None	None	None	None	Ack/Nak	None
Serial Response Time-out	9.9 Sec.	2 Sec.	9.9 Sec.	9.9 Sec.	9.9 Sec.	9.9 Sec.
Stop Bit Select	One	One	One	One	One	One
ASCII Format	8-Bit	8-Bit	8-Bit	8-Bit	7-Bit	8-Bit
Beep On <BEL>	Disable	Disable	Disable	Disable	Disable	Disable
RTS Line State	High	Low	Low	Low = No data to send	Low	High
Prefix	None	None	None	None	STX (1003)	None

**\*In the Nixdorf Mode B, if CTS is Low, scanning is disabled. When CTS is High, the user can scan bar codes.**

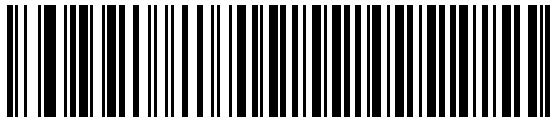
**\*\*If Nixdorf Mode B is scanned without the digital scanner connected to the proper host, it may appear unable to scan. If this happens, scan a different RS-232 host type within 5 seconds of cycling power to the digital scanner.**



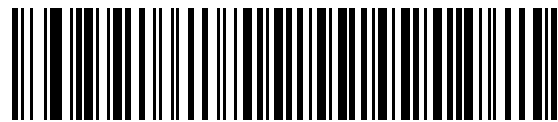


## RS-232 Host Types

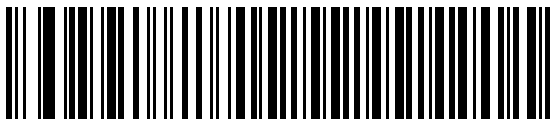
To select an RS-232 host interface, scan one of the following bar codes.



**Enable RS-232 (No Variant)\***



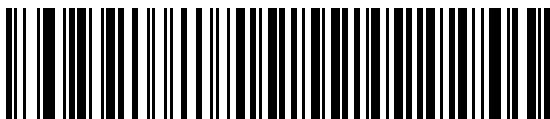
**ICL RS-232**



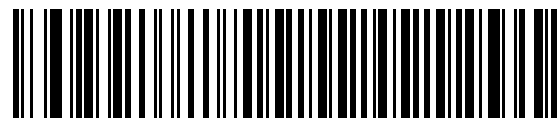
**Wincor-Nixdorf RS-232 Mode A**



**Wincor-Nixdorf RS-232 Mode B**



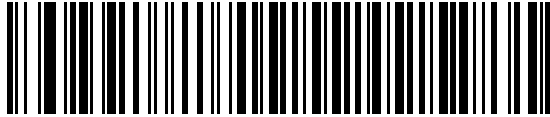
**Olivetti ORS4500**



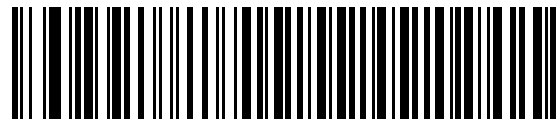
**Omron**

\*Scanning Enable RS-232 (No Variant) activates the RS-232 driver, but does not change port settings (e.g., parity, data bits, handshaking). Selecting another RS-232 host type bar code changes these settings.

## RS-232 Host Types (continued)



OPOS/JPOS



Fujitsu RS-232

## Baud Rate

Baud rate is the number of bits of data transmitted per second. Set the digital scanner's baud rate to match the baud rate setting of the host device. Otherwise, data may not reach the host device or may reach it in distorted form.



Baud Rate 600



Baud Rate 1200



Baud Rate 2400



Baud Rate 4800

### Baud Rate (continued)



**\*Baud Rate 9600**



**Baud Rate 19,200**



**Baud Rate 38,400**



**Baud Rate 57,600**

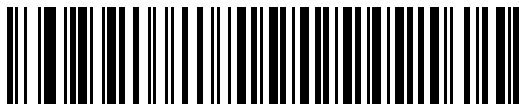


**Baud Rate 115,200**

## Parity

A parity check bit is the most significant bit of each ASCII coded character. Select the parity type according to host device requirements.

- Select **Odd** parity and the parity bit value is set to 0 or 1, based on data, to ensure that an odd number of 1 bits are contained in the coded character.
- Select **Even** parity and the parity bit value is set to 0 or 1, based on data, to ensure that an even number of 1 bits are contained in the coded character.
- Select **None** when no parity bit is required.



**Odd**



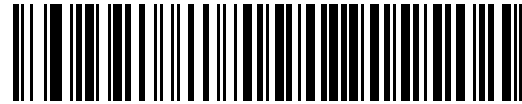
**Even**



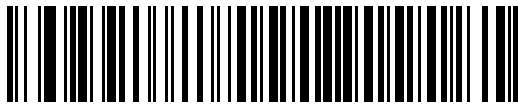
**\*None**

## Stop Bit Select

The stop bit(s) at the end of each transmitted character marks the end of transmission of one character and prepares the receiving device for the next character in the serial data stream. The number of stop bits selected (one or two) depends on the number the receiving terminal is programmed to accommodate. Set the number of stop bits to match host device requirements.



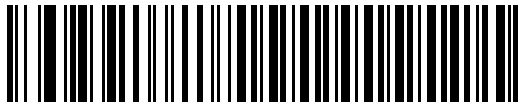
\*1 Stop Bit



2 Stop Bits

## Data Bits

This parameter allows the digital scanner to interface with devices requiring a 7-bit or 8-bit ASCII protocol.



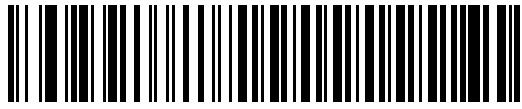
7-Bit



\*8-Bit

## Check Receive Errors

Select whether or not the parity, framing, and overrun of received characters are checked. The parity value of received characters is verified against the parity parameter selected above.



**\*Check For Received Errors**



**Do Not Check For Received Errors**

## Hardware Handshaking

The data interface consists of an RS-232 port designed to operate either with or without the hardware handshaking lines, *Request to Send* (RTS), and *Clear to Send* (CTS).

If Standard RTS/CTS handshaking is not selected, scan data is transmitted as it becomes available. If Standard RTS/CTS handshaking is selected, scan data is transmitted according to the following sequence:

- The digital scanner reads the CTS line for activity. If CTS is asserted, the digital scanner waits up to Host Serial Response Time-out for the host to de-assert the CTS line. If, after Host Serial Response Time-out (default), the CTS line is still asserted, the digital scanner sounds a transmit error, and any scanned data is lost.
- When the CTS line is de-asserted, the digital scanner asserts the RTS line and waits up to Host Serial Response Time-out for the host to assert CTS. When the host asserts CTS, data is transmitted. If, after Host Serial Response Time-out (default), the CTS line is not asserted, the digital scanner sounds a transmit error, and discards the data.
- When data transmission is complete, the digital scanner de-asserts RTS 10 msec after sending the last character.
- The host should respond by negating CTS. The digital scanner checks for a de-asserted CTS upon the next transmission of data.

During the transmission of data, the CTS line should be asserted. If CTS is deasserted for more than 50 ms between characters, the transmission is aborted, the digital scanner sounds a transmission error, and the data is discarded.

If the above communication sequence fails, the digital scanner issues an error indication. In this case, the data is lost and must be rescanned.

If Hardware Handshaking and Software Handshaking are both enabled, Hardware Handshaking takes precedence.

✓ **NOTE** The DTR signal is jumpered to the active state.

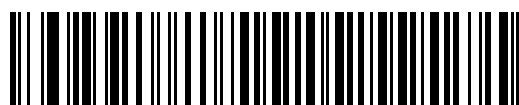
- **None:** Scan the bar code below if no Hardware Handshaking is desired.
- **Standard RTS/CTS:** Scan the bar code below to select Standard RTS/CTS Hardware Handshaking.
- **RTS/CTS Option 1:** When RTS/CTS Option 1 is selected, the digital scanner asserts RTS before transmitting and ignores the state of CTS. The digital scanner de-asserts RTS when the transmission is complete.
- **RTS/CTS Option 2:** When Option 2 is selected, RTS is always high or low (user-programmed logic level). However, the digital scanner waits for CTS to be asserted before transmitting data. If CTS is not asserted within Host Serial Response Time-out (default), the digital scanner issues an error indication and discards the data.
- **RTS/CTS Option 3:** When Option 3 is selected, the digital scanner asserts RTS prior to any data transmission, regardless of the state of CTS. The digital scanner waits up to Host Serial Response Time-out (default) for CTS to be asserted. If CTS is not asserted during this time, the digital scanner issues an error indication and discards the data. The digital scanner de-asserts RTS when transmission is complete.



### Hardware Handshaking (continued)



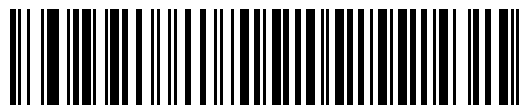
**\*None**



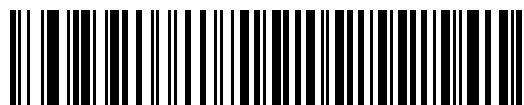
**Standard RTS/CTS**



**RTS/CTS Option 1**



**RTS/CTS Option 2**



**RTS/CTS Option 3**

## Software Handshaking

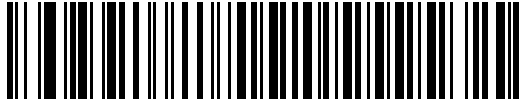
This parameter offers control of the data transmission process in addition to, or instead of, that offered by hardware handshaking. There are five options.

If Software Handshaking and Hardware Handshaking are both enabled, Hardware Handshaking takes precedence.

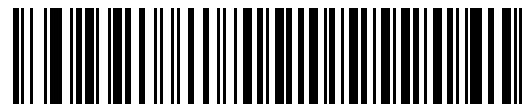
- **None:** When this option is selected, data is transmitted immediately. No response is expected from host.
- **ACK/NAK:** When this option is selected, after transmitting data, the digital scanner expects either an ACK or NAK response from the host. When a NAK is received, the digital scanner transmits the same data again and waits for either an ACK or NAK. After three unsuccessful attempts to send data when NAKs are received, the digital scanner issues an error indication and discards the data.

The digital scanner waits up to the programmable Host Serial Response Time-out to receive an ACK or NAK. If the digital scanner does not get a response in this time, it issues an error indication and discards the data. There are no retries when a time-out occurs.

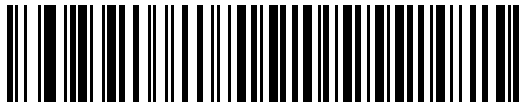
- **ENQ:** When this option is selected, the digital scanner waits for an ENQ character from the host before transmitting data. If an ENQ is not received within the Host Serial Response Time-out, the digital scanner issues an error indication and discards the data. The host must transmit an ENQ character at least every Host Serial Response Time-out to prevent transmission errors.
- **ACK/NAK with ENQ:** This combines the two previous options. For re-transmissions of data, due to a NAK from the host, an additional ENQ is not required.
- **XON/XOFF:** An XOFF character turns the digital scanner transmission off until the digital scanner receives an XON character. There are two situations for XON/XOFF:
  - XOFF is received before the digital scanner has data to send. When the digital scanner has data to send, it waits up to Host Serial Response Time-out for an XON character before transmission. If the XON is not received within this time, the digital scanner issues an error indication and discards the data.
  - XOFF is received during a transmission. Data transmission then stops after sending the current byte. When the digital scanner receives an XON character, it sends the rest of the data message. The digital scanner waits indefinitely for the XON.

**Software Handshaking (continued)**

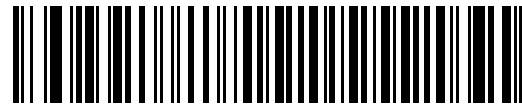
**\*None**



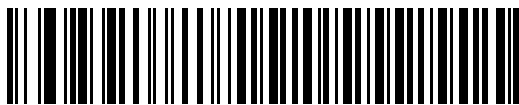
**ACK/NAK**



**ENQ**



**ACK/NAK with ENQ**



**XON/XOFF**

## Host Serial Response Time-out

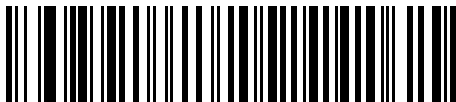
This parameter specifies how long the digital scanner waits for an ACK, NAK, or CTS before determining that a transmission error has occurred. This only applies when in one of the ACK/NAK Software Handshaking modes, or RTS/CTS Hardware Handshaking option.



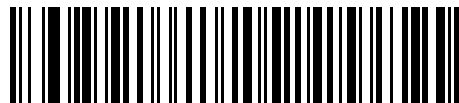
**\*Minimum: 2 Sec**



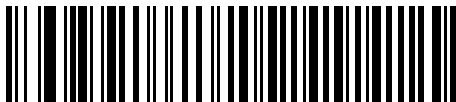
**Low: 2.5 Sec**



**Medium: 5 Sec**



**High: 7.5 Sec**



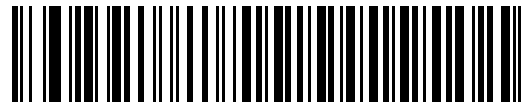
**Maximum: 9.9 Sec**

## RTS Line State

This parameter sets the idle state of the Serial Host RTS line. Scan a bar code below to select **Low RTS** or **High RTS** line state.



**\*Host: Low RTS**



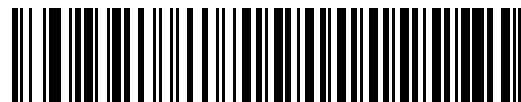
**Host: High RTS**

## Beep on <BEL>

When this parameter is enabled, the digital scanner issues a beep when a <BEL> character is detected on the RS-232 serial line. <BEL> is issued to gain a user's attention to an illegal entry or other important event.



**Beep On <BEL> Character  
(Enable)**



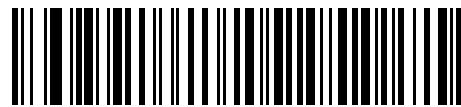
**\*Do Not Beep On <BEL> Character  
(Disable)**

## Intercharacter Delay

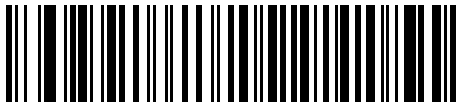
This parameter specifies the intercharacter delay inserted between character transmissions.



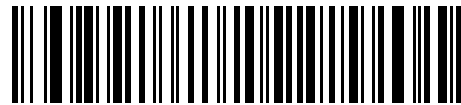
**\*Minimum: 0 msec**



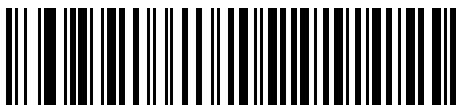
**Low: 25 msec**



**Medium: 50 msec**



**High: 75 msec**



**Maximum: 99 msec**

## Nixdorf Beep/LED Options

When Nixdorf Mode B is selected, this indicates when the digital scanner should beep and turn on its LED after a decode.



**\*Normal Operation**  
(Beep/LED immediately after decode)



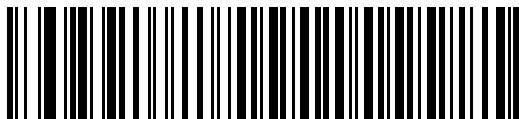
**Beep/LED After Transmission**



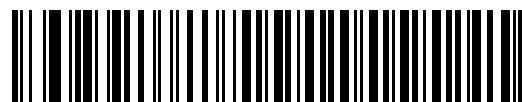
**Beep/LED After CTS Pulse**

## Ignore Unknown Characters

Unknown characters are characters the host does not recognize. When **Send Bar Codes with Unknown Characters** is selected, all bar code data is sent except for unknown characters, and no error beeps sound on the digital scanner. When **Do Not Send Bar Codes With Unknown Characters** is selected, bar code data is sent up to the first unknown character and then an error beep will sound on the digital scanner.



**\*Send Bar Code**  
(with unknown characters)



**Do Not Send Bar Codes**  
(with unknown characters)

## ASCII Character Set for RS-232

The values in [Table 7-4](#) can be assigned as prefixes or suffixes for ASCII character data transmission.

**Table 7-4** Prefix/Suffix Values

Prefix/Suffix Value	Full ASCII Code 39 Encode Character	ASCII Character
1000	%U	NUL
1001	\$A	SOH
1002	\$B	STX
1003	\$C	ETX
1004	\$D	EOT
1005	\$E	ENQ
1006	\$F	ACK
1007	\$G	BELL
1008	\$H	BCKSPC
1009	\$I	HORIZ TAB
1010	\$J	LF/NW LN
1011	\$K	VT
1012	\$L	FF
1013	\$M	CR/ENTER
1014	\$N	SO
1015	\$O	SI
1016	\$P	DLE
1017	\$Q	DC1/XON
1018	\$R	DC2
1019	\$S	DC3/XOFF
1020	\$T	DC4
1021	\$U	NAK
1022	\$V	SYN
1023	\$W	ETB
1024	\$X	CAN
1025	\$Y	EM
1026	\$Z	SUB



**Table 7-4** Prefix/Suffix Values (Continued)

Prefix/Suffix Value	Full ASCII Code 39 Encode Character	ASCII Character
1027	%A	ESC
1028	%B	FS
1029	%C	GS
1030	%D	RS
1031	%E	US
1032	Space	Space
1033	/A	!
1034	/B	"
1035	/C	#
1036	/D	\$
1037	/E	%
1038	/F	&
1039	/G	'
1040	/H	(
1041	/I	)
1042	/J	*
1043	/K	+
1044	/L	,
1045	-	-
1046	.	.
1047	/O	/
1048	0	0
1049	1	1
1050	2	2
1051	3	3
1052	4	4
1053	5	5
1054	6	6
1055	7	7
1056	8	8

**Table 7-4** Prefix/Suffix Values (Continued)

Prefix/Suffix Value	Full ASCII Code 39 Encode Character	ASCII Character
1057	9	9
1058	/Z	:
1059	%F	;
1060	%G	<
1061	%H	=
1062	%I	>
1063	%J	?
1064	%V	@
1065	A	A
1066	B	B
1067	C	C
1068	D	D
1069	E	E
1070	F	F
1071	G	G
1072	H	H
1073	I	I
1074	J	J
1075	K	K
1076	L	L
1077	M	M
1078	N	N
1079	O	O
1080	P	P
1081	Q	Q
1082	R	R
1083	S	S
1084	T	T
1085	U	U
1086	V	V

**Table 7-4** *Prefix/Suffix Values (Continued)*

Prefix/Suffix Value	Full ASCII Code 39 Encode Character	ASCII Character
1087	W	W
1088	X	X
1089	Y	Y
1090	Z	Z
1091	%K	[
1092	%L	\
1093	%M	]
1094	%N	^
1095	%O	_
1096	%W	`
1097	+A	a
1098	+B	b
1099	+C	c
1100	+D	d
1101	+E	e
1102	+F	f
1103	+G	g
1104	+H	h
1105	+I	i
1106	+J	j
1107	+K	k
1108	+L	l
1109	+M	m
1110	+N	n
1111	+O	o
1112	+P	p
1113	+Q	q
1114	+R	r
1115	+S	s
1116	+T	t

**Table 7-4** *Prefix/Suffix Values (Continued)*

Prefix/Suffix Value	Full ASCII Code 39 Encode Character	ASCII Character
1117	+U	u
1118	+V	v
1119	+W	w
1120	+X	x
1121	+Y	y
1122	+Z	z
1123	%P	{
1124	%Q	
1125	%R	}
1126	%S	~
1127		Undefined
7013		ENTER

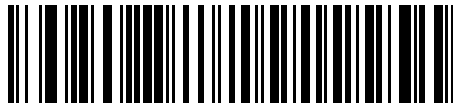
# Chapter 8 USB Interface

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## Introduction

This chapter describes how to set up the digital scanner with a USB host. The digital scanner connects directly to a USB host, or a powered USB hub, and is powered by it. No additional power supply is required.

Throughout the programming bar code menus, default values are indicated with asterisks (\*).

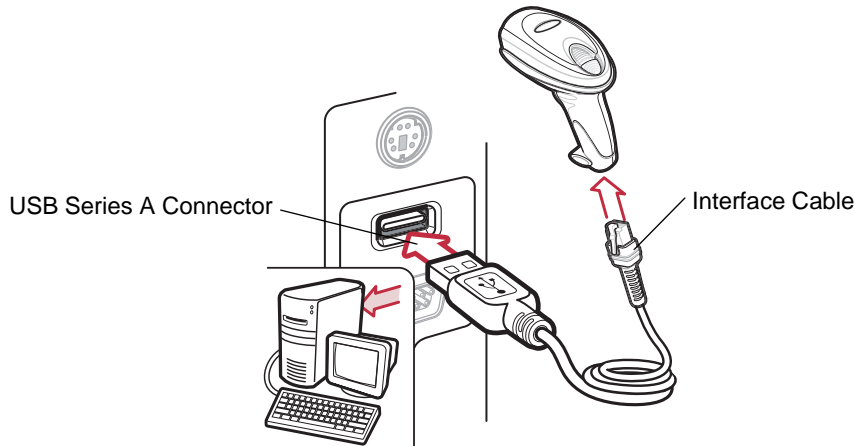


\*Indicates Default — \***North American Standard USB Keyboard** — Feature/Option



**NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

## Connecting a USB Interface



**Figure 8-1** USB Connection

The digital scanner connects with USB-capable hosts including:

- Desktop PCs and notebooks
- Apple™ iMac, G4, iBooks (North America only)
- IBM SurePOS terminals
- Sun, IBM, and other network computers that support more than one keyboard.

The following operating systems support the digital scanner through USB:

- Windows® 98, 2000, ME, XP
- MacOS 8.5 and above
- IBM 4690 OS.

The digital scanner also interfaces with other USB hosts which support USB Human Interface Devices (HID). For more information on USB technology, hosts, and peripheral devices, visit [www.symbol.com/usb](http://www.symbol.com/usb).

To set up the digital scanner:

✓ **NOTE** Interface cables vary depending on configuration. The connectors illustrated in [Figure 8-1](#) are examples only. The connectors may be different than those illustrated, but the steps to connect the scanner remain the same.

1. Connect the modular connector of the USB interface cable to the cable interface port on the digital scanner (see [Installing the Interface Cable on page 1-2](#)).
2. Plug the series A connector in the USB host or hub, or plug the Plus Power connector in an available port of the IBM SurePOS terminal.
3. Select the USB device type by scanning the appropriate bar code from [USB Device Type on page 8-4](#).

4. On first installation when using Windows, the software prompts to select or install the Human Interface Device driver. To install this driver, provided by Windows, click *Next* through all the choices and click *Finished* on the last choice. The digital scanner powers up during this installation.
5. To modify any other parameter options, scan the appropriate bar codes in this chapter.

If problems occur with the system, see [Troubleshooting on page 3-2](#).

## USB Parameter Defaults

[Table 8-1](#) lists the defaults for USB host parameters. To change any option, scan the appropriate bar code(s) provided in the Parameter Descriptions section beginning on [page 8-4](#).

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, symbologies, and miscellaneous default parameters.

**Table 8-1** *USB Host Default Table*

Parameter	Default	Page Number
<b>USB Host Parameters</b>		
USB Device Type	HID Keyboard Emulation	<a href="#">8-4</a>
Symbol Native API (SNAPI) Status Handshaking	Enable	<a href="#">8-5</a>
USB Country Keyboard Types (Country Codes)	North American	<a href="#">8-6</a>
USB Keystroke Delay	No Delay	<a href="#">8-8</a>
USB CAPS Lock Override	Disable	<a href="#">8-8</a>
USB Ignore Unknown Characters	Enable	<a href="#">8-9</a>
Emulate Keypad	Disable	<a href="#">8-9</a>
Emulate Keypad with Leading Zero	Disable	<a href="#">8-10</a>
USB FN1 Substitution	Disable	<a href="#">8-10</a>
Function Key Mapping	Disable	<a href="#">8-11</a>
Simulated Caps Lock	Disable	<a href="#">8-11</a>
Convert Case	None	<a href="#">8-11</a>

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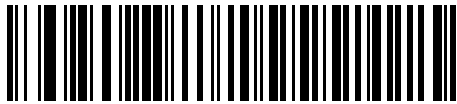
## USB Host Parameters

### USB Device Type

Select the desired USB device type.



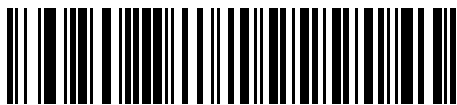
**NOTE** When changing USB Device Types, the digital scanner automatically resets. The digital scanner issues the standard startup beep sequences.



**\*HID Keyboard Emulation**



**IBM Table Top USB**



**IBM Hand-Held USB**



**USB OPOS Handheld**



**Simple COM Port Emulation**



## USB Device Type (continued)



**Symbol Native API (SNAPI) with Imaging Interface**



**Symbol Native API (SNAPI) without Imaging Interface**

## Symbol Native API (SNAPI) Status Handshaking

After selecting a SNAPI interface as the USB device type, select whether to enable or disable status handshaking.



**\*Enable SNAPI Status Handshaking**

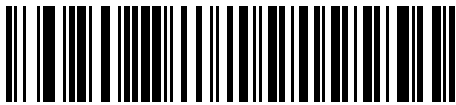


**Disable SNAPI Status Handshaking**

## USB Country Keyboard Types (Country Codes)

Scan the bar code corresponding to the keyboard type. This setting applies only to the USB HID Keyboard Emulation device.

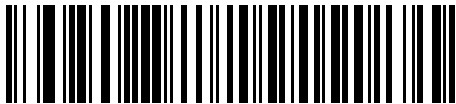
✓ **NOTE** When changing USB country keyboard types the digital scanner automatically resets. The digital scanner issues the standard startup beep sequences.



**\*North American Standard USB Keyboard**



**German Windows**



**French Windows**



**French Canadian Windows 95/98**

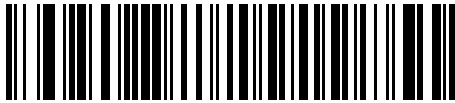


**French Canadian Windows 2000/XP**

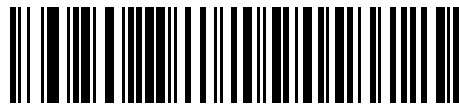
## USB Country Keyboard Types (continued)



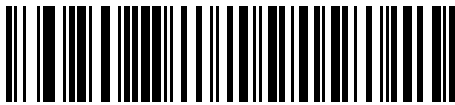
**Spanish Windows**



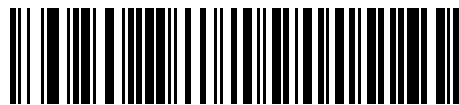
**Italian Windows**



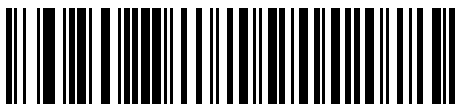
**Swedish Windows**



**UK English Windows**



**Japanese Windows (ASCII)**



**Portuguese-Brazilian Windows**

## USB Keystroke Delay

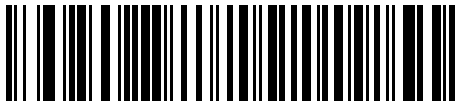
This parameter sets the delay, in milliseconds, between emulated keystrokes. Scan a bar code below to increase the delay when hosts require a slower transmission of data.



**\*No Delay**



**Medium Delay (20 msec)**



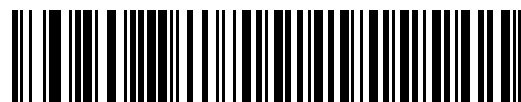
**Long Delay (40 msec)**

## USB CAPS Lock Override

This option applies only to the HID Keyboard Emulation device. When enabled, the case of the data is preserved regardless of the state of the caps lock key. This setting is always enabled for the Japanese, Windows (ASCII) keyboard type and can not be disabled.



**Override Caps Lock Key  
(Enable)**



**\*Do Not Override Caps Lock Key  
(Disable)**

## USB Ignore Unknown Characters

This option applies only to the HID Keyboard Emulation device and IBM device. Unknown characters are characters the host does not recognize. When **Send Bar Codes With Unknown Characters** is selected, all bar code data is sent except for unknown characters, and no error beeps sound. When **Do Not Send Bar Codes With Unknown Characters** is selected, for IBM devices, bar codes containing at least one unknown character are not sent to the host, and an error beep sounds. For HID Keyboard Emulation devices, the bar code characters up to the unknown character are sent, and an error beep sounds.



**\*Send Bar Codes with Unknown Characters  
(Transmit)**



**Do Not Send Bar Codes with Unknown Characters  
(Disable)**

## Emulate Keypad

When enabled, all characters are sent as ASCII sequences over the numeric keypad. For example ASCII A would be sent as “ALT make” 0 6 5 “ALT Break”.



**\*Disable Keypad Emulation**



**Enable Keypad Emulation**

## Emulate Keypad with Leading Zero

When enabled, character sequences sent over the numeric keypad are sent as ISO characters which have a leading zero. For example ASCII A would be sent as “ALT MAKE” 0 0 6 5 “ALT BREAK”.



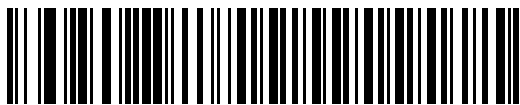
**\*Disable Keypad Emulation with Leading Zero**



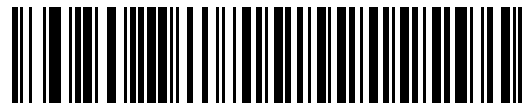
**Enable Keypad Emulation with Leading Zero**

## USB Keyboard FN 1 Substitution

This option applies only to the USB HID Keyboard Emulation device. When enabled, this allows replacement of any FN 1 characters in an EAN 128 bar code with a Key Category and value chosen by the user (see [FN1 Substitution Values on page 4-16](#) to set the Key Category and Key Value).



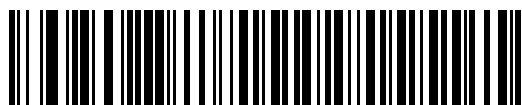
**Enable**



**\*Disable**

## Function Key Mapping

ASCII values under 32 are normally sent as a control-key sequences (see [Table 8-2 on page 8-13](#)). When this parameter is enabled, the keys in bold are sent in place of the standard key mapping. Table entries that do not have a bold entry remain the same whether or not this parameter is enabled.



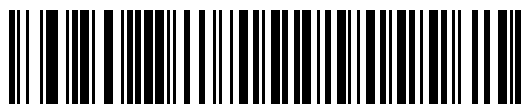
**\*Disable Function Key Mapping**



**Enable Function Key Mapping**

## Simulated Caps Lock

When enabled, the digital scanner inverts upper and lower case characters on the bar code as if the Caps Lock state is enabled on the keyboard. This inversion is done regardless of the current state of the keyboard's Caps Lock state.



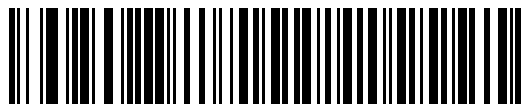
**\*Disable Simulated Caps Lock**



**Enable Simulated Caps Lock**

## Convert Case

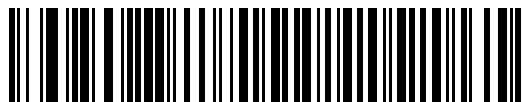
When enabled, the digital scanner converts all bar code data to the selected case.



**\*No Case Conversion**



**Convert All to Upper Case**



**Convert All to Lower Case**



## ASCII Character Set for USB

**Table 8-2** USB Prefix/Suffix Values

Prefix/ Suffix Value	Full ASCII Code 39 Encode Character	Keystroke
1000	%U	CTRL 2
1001	\$A	CTRL A
1002	\$B	CTRL B
1003	\$C	CTRL C
1004	\$D	CTRL D
1005	\$E	CTRL E
1006	\$F	CTRL F
1007	\$G	CTRL G
1008	\$H	CTRL H/ <b>BACKSPACE</b> <sup>1</sup>
1009	\$I	CTRL I/ <b>HORIZONTAL TAB</b> <sup>1</sup>
1010	\$J	CTRL J
1011	\$K	CTRL K
1012	\$L	CTRL L
1013	\$M	CTRL M/ <b>ENTER</b> <sup>1</sup>
1014	\$N	CTRL N
1015	\$O	CTRL O
1016	\$P	CTRL P
1017	\$Q	CTRL Q
1018	\$R	CTRL R
1019	\$S	CTRL S
1020	\$T	CTRL T
1021	\$U	CTRL U
1022	\$V	CTRL V
1023	\$W	CTRL W
1024	\$X	CTRL X

<sup>1</sup>The keystroke in bold is sent only if the "Function Key Mapping" is enabled. Otherwise, the unbolded keystroke is sent.

**Table 8-2** USB Prefix/Suffix Values (Continued)

Prefix/ Suffix Value	Full ASCII Code 39 Encode Character	Keystroke
1025	\$Y	CTRL Y
1026	\$Z	CTRL Z
1027	%A	CTRL <b>[</b> / <b>ESC</b> <sup>1</sup>
1028	%B	CTRL \
1029	%C	CTRL ]
1030	%D	CTRL 6
1031	%E	CTRL -
1032	Space	Space
1033	/A	!
1034	/B	"
1035	/C	#
1036	/D	\$
1037	/E	%
1038	/F	&
1039	/G	'
1040	/H	(
1041	/I	)
1042	/J	*
1043	/K	+
1044	/L	,
1045	-	-
1046	.	.
1047	/O	/
1048	0	0
1049	1	1
1050	2	2
1051	3	3
1052	4	4

<sup>1</sup>The keystroke in bold is sent only if the "Function Key Mapping" is enabled. Otherwise, the unbolded keystroke is sent.

**Table 8-2** USB Prefix/Suffix Values (Continued)

Prefix/ Suffix Value	Full ASCII Code 39 Encode Character	Keystroke
1053	5	5
1054	6	6
1055	7	7
1056	8	8
1057	9	9
1058	/Z	:
1059	%F	;
1060	%G	<
1061	%H	=
1062	%I	>
1063	%J	?
1064	%V	@
1065	A	A
1066	B	B
1067	C	C
1068	D	D
1069	E	E
1070	F	F
1071	G	G
1072	H	H
1073	I	I
1074	J	J
1075	K	K
1076	L	L
1077	M	M
1078	N	N
1079	O	O
1080	P	P

<sup>1</sup>The keystroke in bold is sent only if the "Function Key Mapping" is enabled. Otherwise, the unbolded keystroke is sent.

**Table 8-2** USB Prefix/Suffix Values (Continued)

Prefix/ Suffix Value	Full ASCII Code 39 Encode Character	Keystroke
1081	Q	Q
1082	R	R
1083	S	S
1084	T	T
1085	U	U
1086	V	V
1087	W	W
1088	X	X
1089	Y	Y
1090	Z	Z
1091	%K	[
1092	%L	\
1093	%M	]
1094	%N	^
1095	%O	_
1096	%W	`
1097	+A	<b>a</b>
1098	+B	<b>b</b>
1099	+C	<b>c</b>
1100	+D	<b>d</b>
1101	+E	<b>e</b>
1102	+F	<b>f</b>
1103	+G	<b>g</b>
1104	+H	<b>h</b>
1105	+I	<b>i</b>
1106	+J	<b>j</b>
1107	+K	<b>k</b>
1108	+L	<b>l</b>

<sup>1</sup>The keystroke in bold is sent only if the "Function Key Mapping" is enabled. Otherwise, the unbolded keystroke is sent.

**Table 8-2** USB Prefix/Suffix Values (Continued)

Prefix/ Suffix Value	Full ASCII Code 39 Encode Character	Keystroke
1109	+M	m
1110	+N	n
1111	+O	o
1112	+P	p
1113	+Q	q
1114	+R	r
1115	+S	s
1116	+T	t
1117	+U	u
1118	+V	v
1119	+W	w
1120	+X	x
1121	+Y	y
1122	+Z	z
1123	%P	{
1124	%Q	
1125	%R	}
1126	%S	~

<sup>1</sup>The keystroke in bold is sent only if the "Function Key Mapping" is enabled. Otherwise, the unbolded keystroke is sent.

**Table 8-3** USB ALT Key Character Set

ALT Keys	Keystroke
2064	ALT 2
2065	ALT A
2066	ALT B
2067	ALT C
2068	ALT D
2069	ALT E
2070	ALT F
2071	ALT G

**Table 8-3** USB ALT Key Character Set (Continued)

ALT Keys	Keystroke
2072	ALT H
2073	ALT I
2074	ALT J
2075	ALT K
2076	ALT L
2077	ALT M
2078	ALT N
2079	ALT O
2080	ALT P
2081	ALT Q
2082	ALT R
2083	ALT S
2084	ALT T
2085	ALT U
2086	ALT V
2087	ALT W
2088	ALT X
2089	ALT Y
2090	ALT Z

**Table 8-4** USB GUI Key Character Set

GUI Key	Keystroke
3000	Right Control Key
3048	GUI 0
3049	GUI 1
3050	GUI 2
3051	GUI 3
3052	GUI 4
3053	GUI 5

**Note:** GUI Shift Keys - The Apple™ iMac keyboard has an apple key on either side of the space bar. Windows-based systems have a GUI key to the left of the left ALT key, and to the right of the right ALT key.

**Table 8-4** USB GUI Key Character Set (Continued)

GUI Key	Keystroke
3054	GUI 6
3055	GUI 7
3056	GUI 8
3057	GUI 9
3065	GUI A
3066	GUI B
3067	GUI C
3068	GUI D
3069	GUI E
3070	GUI F
3071	GUI G
3072	GUI H
3073	GUI I
3074	GUI J
3075	GUI K
3076	GUI L
3077	GUI M
3078	GUI N
3079	GUI O
3080	GUI P
3081	GUI Q
3082	GUI R
3083	GUI S
3084	GUI T
3085	GUI U
3086	GUI V
3087	GUI W

**Note:** GUI Shift Keys - The Apple™ iMac keyboard has an apple key on either side of the space bar. Windows-based systems have a GUI key to the left of the left ALT key, and to the right of the right ALT key.

**Table 8-4** USB GUI Key Character Set (Continued)

GUI Key	Keystroke
3088	GUI X
3089	GUI Y
3090	GUI Z

**Note:** GUI Shift Keys - The Apple™ iMac keyboard has an apple key on either side of the space bar. Windows-based systems have a GUI key to the left of the left ALT key, and to the right of the right ALT key.

**Table 8-5** USB F Key Character Set

F Keys	Keystroke
5001	F1
5002	F2
5003	F3
5004	F4
5005	F5
5006	F6
5007	F7
5008	F8
5009	F9
5010	F10
5011	F11
5012	F12
5013	F13
5014	F14
5015	F15
5016	F16
5017	F17
5018	F18
5019	F19
5020	F20
5021	F21



**Table 8-5** *USB F Key Character Set (Continued)*

F Keys	Keystroke
5022	F22
5023	F23
5024	F24

**Table 8-6** *USB Numeric Keypad Character Set*

Numeric Keypad	Keystroke
6042	*
6043	+
6044	undefined
6045	-
6046	.
6047	/
6048	0
6049	1
6050	2
6051	3
6052	4
6053	5
6054	6
6055	7
6056	8
6057	9
6058	Enter
6059	Num Lock

**Table 8-7** *USB Extended Keypad Character Set*

Extended Keypad	Keystroke
7001	Break
7002	Delete
7003	PgUp
7004	End
7005	Pg Dn

**Table 8-7** *USB Extended Keypad Character Set (Continued)*

<b>Extended Keypad</b>	<b>Keystroke</b>
7006	Pause
7007	Scroll Lock
7008	Backspace
7009	Tab
7010	Print Screen
7011	Insert
7012	Home
7013	Enter
7014	Escape
7015	Up Arrow
7016	Down Arrow
7017	Left Arrow
7018	Right Arrow

# Chapter 9 123Scan



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## Introduction

123Scan is a Windows<sup>®</sup>-based utility that programs the digital scanner with all parameters including Advanced Data Formatting (ADF) Rules. An ADF rule modifies bar code data before it is sent to the host to ensure compatibility between bar coded data and the host application. Digital scanners can be programmed via PC download or by scanning a sheet of bar codes generated by the utility. Digital scanner programming is saved in a file for electronic distribution. The 123Scan program includes a help file.

---

## Communication with 123Scan

To communicate with the 123Scan program which runs on a host computer running a Windows operating system, use an RS-232 cable to connect the digital scanner to the host computer (see [Connecting an RS-232 Interface on page 7-2](#)).

### 123Scan Requirements:

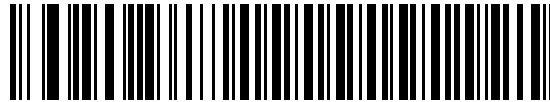
- Host computer with Windows 98, Windows NT, Windows 2000, or Windows XP
- Digital scanner
- RS-232 cable.

---

## 123Scan Parameter

To communicate with the 123Scan program, load 123Scan, included in the documentation CD-ROM, onto the host computer, and scan the bar code below. Refer to 123Scan instructions for programming the digital scanner.

Scan the bar code below to enable the 123Scan interface on the digital scanner.



**123Scan Configuration**

# Chapter 10 Symbologies

## Introduction

This chapter describes symbology features and provides the programming bar codes for selecting these features. Before programming, follow the instructions in [Chapter 1, Getting Started](#).

To set feature values, scan a single bar code or a short bar code sequence. The settings are stored in non-volatile memory and are preserved even when the digital scanner is powered down.

- ✓ **NOTE** Most computer monitors allow scanning the bar codes directly on the screen. When scanning from the screen, be sure to set the document magnification to a level where the bar code can be seen clearly, and bars and/or spaces are not merging.

Select a host type (see each host chapter for specific host information) after the power-up beeps sound. This is only necessary upon the first power-up when connected to a new host.

To return all features to default values, scan [\\*Set All Defaults on page 4-4](#). Throughout the programming bar code menus, default values are indicated with asterisks (\*).



\* Indicates Default — **\*Enable UPC-A** — Feature/Option  
(01h) — Option Hex Value for programming via SSI command

## Scanning Sequence Examples

In most cases, scanning one bar code sets the parameter value. For example, to transmit bar code data without the UPC-A check digit, simply scan the **Do Not Transmit UPC-A Check Digit** bar code under [Transmit UPC-A Check Digit on page 10-14](#). The digital scanner issues a fast warble beep and the LED turns green, signifying a successful parameter entry.

Other parameters, such as **Set Length(s) for D 2 of 5** require scanning several bar codes. See the individual parameter, such as **Set Length(s) for D 2 of 5**, for this procedure.

## Errors While Scanning

Unless otherwise specified, to correct an error during a scanning sequence, just re-scan the correct parameter.

## Symbology Parameter Defaults

[Table 10-1](#) lists the defaults for all symbologies parameters. There are two ways to change the default values:

- Scan the appropriate bar codes in this guide. These new values replace the standard default values in memory. To recall the default parameter values, scan [\\*Set All Defaults on page 4-4](#).
- Download data through the device's serial port using SSI. Hexadecimal parameter numbers are shown in this chapter below the parameter title, and options are shown in parenthesis beneath the accompanying bar codes. See the *Simple Serial Interface (SSI) Programmer's Guide* for detailed instructions for changing parameters using this method.

✓ **NOTE** See [Appendix A, Standard Default Parameters](#) for all user preferences, hosts, and miscellaneous default parameters.

**Table 10-1** Symbology Default Table

Parameter	Parameter Number	Default	Page Number
<b>UPC/EAN</b>			
UPC-A	01h	Enable	<a href="#">10-7</a>
UPC-E	02h	Enable	<a href="#">10-7</a>
UPC-E1	0Ch	Disable	<a href="#">10-8</a>
EAN-8/JAN 8	04h	Enable	<a href="#">10-8</a>
EAN-13/JAN 13	03h	Enable	<a href="#">10-9</a>
Bookland EAN	53h	Disable	<a href="#">10-9</a>
Decode UPC/EAN/JAN Supplementals (2 and 5 digits)	10h	Ignore	<a href="#">10-10</a>

**Table 10-1** Symbology Default Table (Continued)

Parameter	Parameter Number	Default	Page Number
User-Programmable Supplementals Supplemental 1: Supplemental 2:	F1h 43h F1h 44h		10-13
UPC/EAN/JAN Supplemental Redundancy	50h	10	10-13
Transmit UPC-A Check Digit	28h	Enable	10-14
Transmit UPC-E Check Digit	29h	Enable	10-14
Transmit UPC-E1 Check Digit	2Ah	Enable	10-15
UPC-A Preamble	22h	System Character	10-16
UPC-E Preamble	23h	System Character	10-17
UPC-E1 Preamble	24h	System Character	10-18
Convert UPC-E to A	25h	Disable	10-19
Convert UPC-E1 to A	26h	Disable	10-19
EAN-8/JAN-8 Extend	27h	Disable	10-20
Bookland ISBN Format	F1h 40h	ISBN-10	10-21
UCC Coupon Extended Code	55h	Disable	10-22
<b>Code 128</b>			
Code 128	08h	Enable	10-23
UCC/EAN-128	0Eh	Enable	10-23
ISBT 128	54h	Enable	10-24
<b>Code 39</b>			
Code 39	00h	Enable	10-25
Trioptic Code 39	0Dh	Disable	10-25
Convert Code 39 to Code 32 (Italian Pharmacy Code)	56h	Disable	10-26
Code 32 Prefix	E7h	Disable	10-26
Set Length(s) for Code 39	12h 13h	2 to 55	10-27
Code 39 Check Digit Verification	30h	Disable	10-28
Transmit Code 39 Check Digit	2Bh	Disable	10-29
Code 39 Full ASCII Conversion	11h	Disable	10-29
Buffer Code 39	71h	Disable	10-30

**Table 10-1** Symbology Default Table (Continued)

Parameter	Parameter Number	Default	Page Number
<b>Code 93</b>			
Code 93	09h	Disable	<a href="#">10-32</a>
Set Length(s) for Code 93	1Ah 1Bh	4 to 55	<a href="#">10-33</a>
<b>Code 11</b>			
Code 11	0Ah	Disable	<a href="#">10-35</a>
Set Lengths for Code 11	1Ch 1Dh	4 to 55	<a href="#">10-35</a>
Code 11 Check Digit Verification	34h	Disable	<a href="#">10-37</a>
Transmit Code 11 Check Digit(s)	2Fh	Disable	<a href="#">10-38</a>
<b>Interleaved 2 of 5 (ITF)</b>			
Interleaved 2 of 5 (ITF)	06h	Enable	<a href="#">10-38</a>
Set Lengths for I 2 of 5	16h 17h	14	<a href="#">10-39</a>
I 2 of 5 Check Digit Verification	31h	Disable	<a href="#">10-40</a>
Transmit I 2 of 5 Check Digit	2Ch	Disable	<a href="#">10-41</a>
Convert I 2 of 5 to EAN 13	52h	Disable	<a href="#">10-41</a>
<b>Discrete 2 of 5 (DTF)</b>			
Discrete 2 of 5	05h	Disable	<a href="#">10-42</a>
Set Length(s) for D 2 of 5	14h 15h	12	<a href="#">10-42</a>
<b>Codabar (NW - 7)</b>			
Codabar	07h	Disable	<a href="#">10-44</a>
Set Lengths for Codabar	18h 19h	5 to 55	<a href="#">10-44</a>
CLSI Editing	36h	Disable	<a href="#">10-46</a>
NOTIS Editing	37h	Disable	<a href="#">10-46</a>
<b>MSI</b>			
MSI	0Bh	Disable	<a href="#">10-47</a>
Set Length(s) for MSI	1Eh 1Fh	4 to 55	<a href="#">10-47</a>
MSI Check Digits	32h	One	<a href="#">10-49</a>
Transmit MSI Check Digit	2Eh	Disable	<a href="#">10-50</a>
MSI Check Digit Algorithm	33h	Mod 10/Mod 10	<a href="#">10-50</a>
<b>Inverse 1D</b>	F1h 4Ah	Regular	<a href="#">10-51</a>



**Table 10-1** Symbology Default Table (Continued)

Parameter	Parameter Number	Default	Page Number
<b>Postal Codes</b>			
US Postnet	59h	Enable	10-52
US Planet	5Ah	Enable	10-52
Transmit US Postal Check Digit	5Fh	Enable	10-53
UK Postal	5Bh	Enable	10-53
Transmit UK Postal Check Digit	60h	Enable	10-54
Japan Postal	F0h 22h	Enable	10-54
Australian Postal	F0h 23h	Enable	10-55
Dutch Postal	F0h 46h	Enable	10-55
4State Postal	F1h 50h	Disable	10-56
<b>GS1 DataBar</b>			
GS1 DataBar-14	F0h 52h	Enable	10-57
GS1 DataBar Limited	F0h 53h	Enable	10-57
GS1 DataBar Expanded	F0h 54h	Enable	10-58
Convert GS1 DataBar to UPC/EAN	F0h 8Dh	Disable	10-58
<b>Composite</b>			
Composite CC-C	F0h 55h	Disable	10-59
Composite CC-A/B	F0h 56h	Disable	10-59
Composite TLC-39	F0h 73h	Disable	10-60
UPC Composite Mode	F0h 58h	Always Linked	10-61
Composite Beep Mode	F0h 8Eh	Beep As Each Code Type is Decoded	10-62
UCC/EAN Code 128 Emulation Mode for UCC/EAN Composite Codes	F0h ABh	Disable	10-62
<b>2D Symbologies</b>			
PDF417	0Fh	Enable	10-63
MicroPDF417	E3h	Disable	10-63
Code 128 Emulation	7Bh	Disable	10-64
Data Matrix	F0h 24h	Enable	10-65
DataMatrix Inverse	F1h 4Ch	Regular	10-65
Maxicode	F0h 26h	Enable	10-66

**Table 10-1** Symbology Default Table (Continued)

Parameter	Parameter Number	Default	Page Number
QR Code	F0h 25h	Enable	<a href="#">10-66</a>
MicroQR	F1h 3Dh	Enable	<a href="#">10-67</a>
QR Inverse	F1h 4Bh	Regular	<a href="#">10-67</a>
Aztec	F1h 3Eh	Enable	<a href="#">10-68</a>
Aztec Inverse	F1h 4Dh	Regular	<a href="#">10-68</a>
<b>Symbology-Specific Security Levels</b>			
Redundancy Level	4Eh	1	<a href="#">10-69</a>
Security Level	4Dh	1	<a href="#">10-71</a>
Intercharacter Gap Size	F0h 7Dh	Normal	<a href="#">10-72</a>
Report Version			<a href="#">10-72</a>
<b>Macro PDF</b>			
Flush Macro PDF Buffer			<a href="#">10-73</a>
Abort Macro PDF Entry			<a href="#">10-73</a>

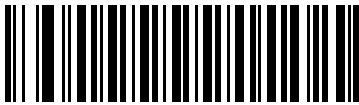
---

## UPC/EAN

### Enable/Disable UPC-A

#### Parameter # 01h

To enable or disable UPC-A, scan the appropriate bar code below.



**\*Enable UPC-A  
(01h)**

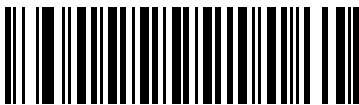


**Disable UPC-A  
(00h)**

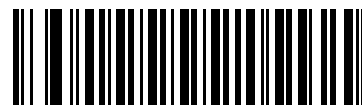
### Enable/Disable UPC-E

#### Parameter # 02h

To enable or disable UPC-E, scan the appropriate bar code below.



**\*Enable UPC-E  
(01h)**



**Disable UPC-E  
(00h)**

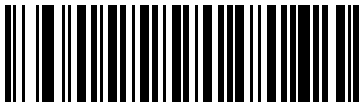
## Enable/Disable UPC-E1

### Parameter # 0Ch

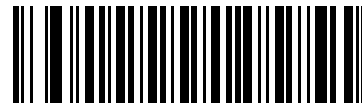
UPC-E1 is disabled by default.

To enable or disable UPC-E1, scan the appropriate bar code below.

✓ **NOTE** UPC-E1 is not a UCC (Uniform Code Council) approved symbology.



Enable UPC-E1  
(01h)

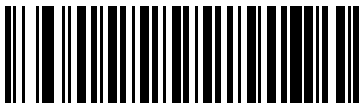


\*Disable UPC-E1  
(00h)

## Enable/Disable EAN-8/JAN-8

### Parameter # 04h

To enable or disable EAN-8/JAN-8, scan the appropriate bar code below.



\*Enable EAN-8/JAN-8  
(01h)



Disable EAN-8/JAN-8  
(00h)

## Enable/Disable EAN-13/JAN-13

### Parameter # 03h

To enable or disable EAN-13/JAN-13, scan the appropriate bar code below.



**\*Enable EAN-13/JAN-13  
(01h)**

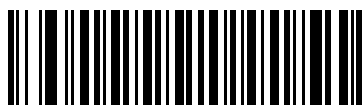


**Disable EAN-13/JAN-13  
(00h)**

## Enable/Disable Bookland EAN

### Parameter # 53h

To enable or disable Bookland EAN, scan the appropriate bar code below.



**Enable Bookland EAN  
(01h)**



**\*Disable Bookland EAN  
(00h)**



**NOTE** If you enable Bookland EAN, select a [Bookland ISBN Format on page 10-21](#). Also select either Decode UPC/EAN Supplementals, Autodiscriminate UPC/EAN Supplementals, or Enable 978/979 Supplemental Mode in [Decode UPC/EAN/JAN Supplementals on page 10-10](#).

## Decode UPC/EAN/JAN Supplementals

### Parameter # 10h

Supplementals are bar codes appended according to specific format conventions (e.g., UPC A+2, UPC E+2, EAN 13+2). Six options are available.

- If you select **Ignore UPC/EAN with Supplementals**, and the scanner is presented with a UPC/EAN plus supplemental symbol, the scanner decodes UPC/EAN and ignores the supplemental characters.
- If you select **Decode UPC/EAN with Supplementals**, the scanner only decodes UPC/EAN symbols with supplemental characters, and ignores symbols without supplementals.
- If you select **Autodiscriminate UPC/EAN Supplementals**, the scanner decodes UPC/EAN symbols with supplemental characters immediately. If the symbol does not have a supplemental, the scanner must decode the bar code the number of times set via [UPC/EAN/JAN Supplemental Redundancy on page 10-13](#) before transmitting its data to confirm that there is no supplemental.
- If you select one of the following **Supplemental Mode** options, the scanner immediately transmits EAN-13 bar codes starting with that prefix that have supplemental characters. If the symbol does not have a supplemental, the scanner must decode the bar code the number of times set via [UPC/EAN/JAN Supplemental Redundancy on page 10-13](#) before transmitting its data to confirm that there is no supplemental. The scanner transmits UPC/EAN bar codes that do not have that prefix immediately.
  - **Enable 378/379 Supplemental Mode**
  - **Enable 978/979 Supplemental Mode**



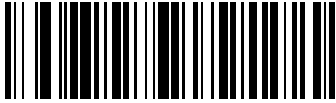
**NOTE** If you select 978/979 Supplemental Mode and are scanning Bookland EAN bar codes, see [Enable/Disable Bookland EAN on page 10-9](#) to enable Bookland EAN, and select a format using [Bookland ISBN Format on page 10-21](#).

- **Enable 977 Supplemental Mode**
- **Enable 414/419/434/439 Supplemental Mode**
- **Enable 491 Supplemental Mode**
- **Enable Smart Supplemental Mode** - applies to EAN-13 bar codes starting with any prefix listed previously.
- **Supplemental User-Programmable Type 1** - applies to EAN-13 bar codes starting with a 3-digit user-defined prefix. Set this 3-digit prefix using [User-Programmable Supplementals on page 10-13](#).
- **Supplemental User-Programmable Type 1 and 2** - applies to EAN-13 bar codes starting with either of two 3-digit user-defined prefixes. Set the 3-digit prefixes using [User-Programmable Supplementals on page 10-13](#).
- **Smart Supplemental Plus User-Programmable 1** - applies to EAN-13 bar codes starting with any prefix listed previously or the user-defined prefix set using [User-Programmable Supplementals on page 10-13](#).
- **Smart Supplemental Plus User-Programmable 1 and 2** - applies to EAN-13 bar codes starting with any prefix listed previously or one of the two user-defined prefixes set using [User-Programmable Supplementals on page 10-13](#).



**NOTE** To minimize the risk of invalid data transmission, select either to decode or ignore supplemental characters.

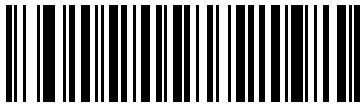
## Decode UPC/EAN/JAN Supplementals (continued)



Decode UPC/EAN/JAN Only With Supplementals  
(01h)



\*Ignore Supplementals  
(00h)



Autodiscriminate UPC/EAN/JAN Supplementals  
(02h)



Enable 378/379 Supplemental Mode  
(04h)



Enable 978/979 Supplemental Mode  
(05h)



Enable 977 Supplemental Mode  
(07h)

## Decode UPC/EAN/JAN Supplementals (continued)



Enable 414/419/434/439 Supplemental Mode  
(06h)



Enable 491 Supplemental Mode  
(08h)



Enable Smart Supplemental Mode  
(03h)



Supplemental User-Programmable Type 1  
(09h)



Supplemental User-Programmable Type 1 and 2  
(0Ah)



Smart Supplemental Plus User-Programmable 1  
(0Bh)



Smart Supplemental Plus User-Programmable 1 and 2  
(0Ch)



## User-Programmable Supplementals

### Supplemental 1: Parameter # F1h 43h

### Supplemental 2: Parameter # F1h 44h

If you selected a Supplemental User-Programmable option from [Decode UPC/EAN/JAN Supplementals on page 10-10](#), select **User-Programmable Supplemental 1** to set the 3-digit prefix. Then select the 3 digits using the numeric bar codes beginning on [page D-1](#). Select **User-Programmable Supplemental 2** to set a second 3-digit prefix. Then select the 3 digits using the numeric bar codes beginning on [page D-1](#).



User-Programmable Supplemental 1



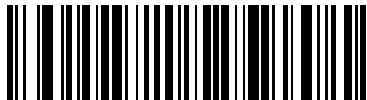
User-Programmable Supplemental 2

## UPC/EAN/JAN Supplemental Redundancy

### Parameter # 50h

With **Autodiscriminate UPC/EAN/JAN Supplementals** selected, this option adjusts the number of times a symbol without supplementals is decoded before transmission. The range is from two to thirty times. Five or above is recommended when decoding a mix of UPC/EAN/JAN symbols with and without supplementals, and the autodiscriminate option is selected. The default is set at 10.

Scan the bar code below to set a decode redundancy value. Next, scan two numeric bar codes in [Appendix D, Numeric Bar Codes](#). Single digit numbers must have a leading zero. To correct an error or change a selection, scan [Cancel on page D-3](#).

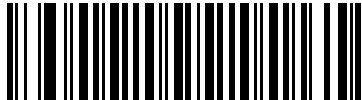


UPC/EAN/JAN Supplemental Redundancy

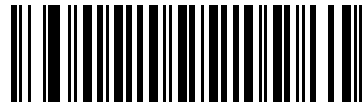
## Transmit UPC-A Check Digit

### Parameter # 28h

The check digit is the last character of the symbol used to verify the integrity of the data. Scan the appropriate bar code below to transmit the bar code data with or without the UPC-A check digit. It is always verified to guarantee the integrity of the data.



**\*Transmit UPC-A Check Digit  
(01h)**



**Do Not Transmit UPC-A Check Digit  
(00h)**

## Transmit UPC-E Check Digit

### Parameter # 29h

The check digit is the last character of the symbol used to verify the integrity of the data. Scan the appropriate bar code below to transmit the bar code data with or without the UPC-E check digit. It is always verified to guarantee the integrity of the data.



**\*Transmit UPC-E Check Digit  
(01h)**

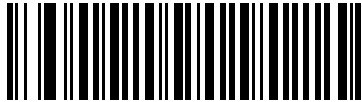


**Do Not Transmit UPC-E Check Digit  
(00h)**

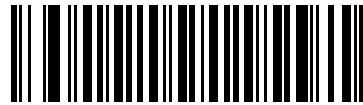
## Transmit UPC-E1 Check Digit

### Parameter # 2Ah

The check digit is the last character of the symbol used to verify the integrity of the data. Scan the appropriate bar code below to transmit the bar code data with or without the UPC-E1 check digit. It is always verified to guarantee the integrity of the data.



**\*Transmit UPC-E1 Check Digit  
(01h)**

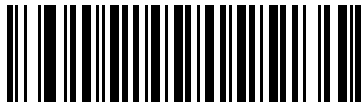


**Do Not Transmit UPC-E1 Check Digit  
(00h)**

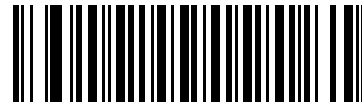
## UPC-A Preamble

### Parameter # 22h

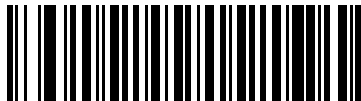
Preamble characters are part of the UPC symbol, and include Country Code and System Character. There are three options for transmitting a UPC-A preamble to the host device: transmit System Character only, transmit System Character and Country Code ("0" for USA), and transmit no preamble. Select the appropriate option to match the host system.



**No Preamble (<DATA>)**  
**(00h)**



**\*System Character (<SYSTEM CHARACTER> <DATA>)**  
**(01h)**



**System Character & Country Code**  
**(< COUNTRY CODE> <SYSTEM CHARACTER>**  
**<DATA>)**  
**(02h)**

## UPC-E Preamble

### Parameter # 23h

Preamble characters are part of the UPC symbol, and include Country Code and System Character. There are three options for transmitting a UPC-E preamble to the host device: transmit System Character only, transmit System Character and Country Code ("0" for USA), and transmit no preamble. Select the appropriate option to match the host system.



**No Preamble (<DATA>)**  
**(00h)**



**\*System Character (<SYSTEM CHARACTER> <DATA>)**  
**(01h)**

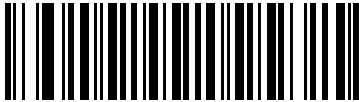


**System Character & Country Code**  
**(< COUNTRY CODE> <SYSTEM CHARACTER> <DATA>)**  
**(02h)**

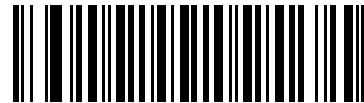
## UPC-E1 Preamble

### Parameter # 24h

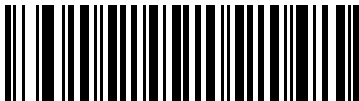
Preamble characters are part of the UPC symbol, and include Country Code and System Character. There are three options for transmitting a UPC-E1 preamble to the host device: transmit System Character only, transmit System Character and Country Code ("0" for USA), and transmit no preamble. Select the appropriate option to match the host system.



**No Preamble (<DATA>)**  
**(00h)**



**\*System Character (<SYSTEM CHARACTER> <DATA>)**  
**(01h)**



**System Character & Country Code**  
**(< COUNTRY CODE> <SYSTEM CHARACTER>**  
**<DATA>)**  
**(02h)**

## Convert UPC-E to UPC-A

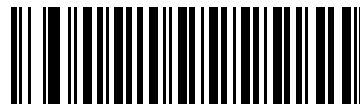
### Parameter # 25h

Enable this to convert UPC-E (zero suppressed) decoded data to UPC-A format before transmission. After conversion, the data follows UPC-A format and is affected by UPC-A programming selections (e.g., Preamble, Check Digit).

When disabled, UPC-E decoded data is transmitted as UPC-E data, without conversion.



Convert UPC-E to UPC-A (Enable)  
(01h)



\*Do Not Convert UPC-E to UPC-A (Disable)  
(00h)

## Convert UPC-E1 to UPC-A

### Parameter # 26h

Enable this to convert UPC-E1 decoded data to UPC-A format before transmission. After conversion, the data follows UPC-A format and is affected by UPC-A programming selections (e.g., Preamble, Check Digit).

When disabled, UPC-E1 decoded data is transmitted as UPC-E1 data, without conversion.



Convert UPC-E1 to UPC-A (Enable)  
(01h)



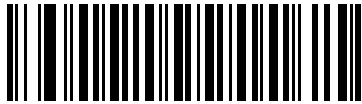
\*Do Not Convert UPC-E1 to UPC-A (Disable)  
(00h)

## EAN-8/JAN-8 Extend

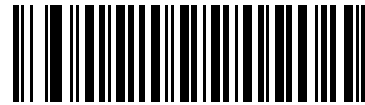
### Parameter # 27h

When enabled, this parameter adds five leading zeros to decoded EAN-8 symbols to make them compatible in format to EAN-13 symbols.

When disabled, EAN-8 symbols are transmitted as is.



**Enable EAN/JAN Zero Extend  
(01h)**



**\*Disable EAN/JAN Zero Extend  
(00h)**



## Bookland ISBN Format

### Parameter # F1h 40h

If you enabled Bookland EAN using [Enable/Disable Bookland EAN on page 10-9](#), select one of the following formats for Bookland data:

- **Bookland ISBN-10** - The scanner reports Bookland data starting with 978 in traditional 10-digit format with the special Bookland check digit for backward-compatibility. Data starting with 979 is not considered Bookland in this mode.
- **Bookland ISBN-13** - The scanner reports Bookland data (starting with either 978 or 979) as EAN-13 in 13-digit format to meet the 2007 ISBN-13 protocol.



**\*Bookland ISBN-10**  
(00h)



**Bookland ISBN-13**  
(01h)

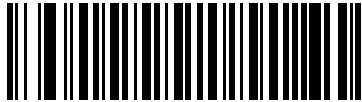


**NOTE** For Bookland EAN to function properly, first enable Bookland EAN using [Enable/Disable Bookland EAN on page 10-9](#), then select either Decode UPC/EAN Supplementals, Autodiscriminate UPC/EAN Supplementals, or Enable 978/979 Supplemental Mode in [Decode UPC/EAN/JAN Supplementals on page 10-10](#).

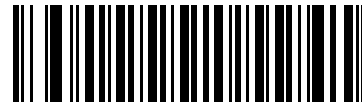
## UCC Coupon Extended Code

### Parameter # 55h

When enabled, this parameter decodes UPC-A bar codes starting with digit '5', EAN-13 bar codes starting with digit '99', and UPC-A/EAN-128 Coupon Codes. UPCA, EAN-13, and EAN-128 must be enabled to scan all types of Coupon Codes.



Enable UCC Coupon Extended Code  
(01h)



\*Disable UCC Coupon Extended Code  
(00h)



**NOTE** Use the Decode UPC/EAN Supplemental Redundancy parameter to control autodiscrimination of the EAN128 (right half) of a coupon code.

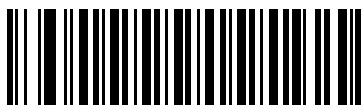
---

## Code 128

### Enable/Disable Code 128

#### Parameter # 08h

To enable or disable Code 128, scan the appropriate bar code below.



**\*Enable Code 128  
(01h)**

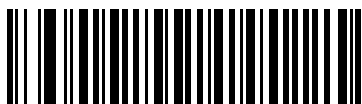


**Disable Code 128  
(00h)**

### Enable/Disable UCC/EAN-128

#### Parameter # 0Eh

To enable or disable UCC/EAN-128, scan the appropriate bar code below.



**\*Enable UCC/EAN-128  
(01h)**



**Disable UCC/EAN-128  
(00h)**

## Enable/Disable ISBT 128

### Parameter # 54h

ISBT 128 is a variant of Code 128 used in the blood bank industry. Scan a bar code below to enable or disable ISBT 128. If necessary, the host must perform concatenation of the ISBT data.



**\*Enable ISBT 128  
(01h)**



**Disable ISBT 128  
(00h)**

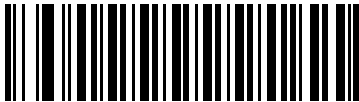
---

## Code 39

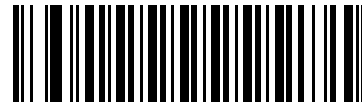
### Enable/Disable Code 39

#### Parameter # 00h

To enable or disable Code 39, scan the appropriate bar code below.



**\*Enable Code 39  
(01h)**

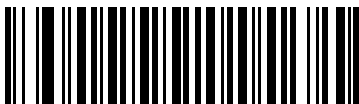


**Disable Code 39  
(00h)**

### Enable/Disable Trioptic Code 39

#### Parameter # 0Dh

Trioptic Code 39 is a variant of Code 39 used in the marking of computer tape cartridges. Trioptic Code 39 symbols always contain six characters. To enable or disable Trioptic Code 39, scan the appropriate bar code below.



**Enable Trioptic Code 39  
(01h)**



**\*Disable Trioptic Code 39  
(00h)**



**NOTE** Trioptic Code 39 and Code 39 Full ASCII cannot be enabled simultaneously.

## Convert Code 39 to Code 32

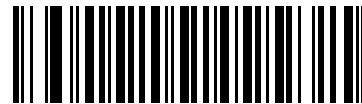
### Parameter # 56h

Code 32 is a variant of Code 39 used by the Italian pharmaceutical industry. Scan the appropriate bar code below to enable or disable converting Code 39 to Code 32.

✓ **NOTE** Code 39 must be enabled for this parameter to function.



Enable Convert Code 39 to Code 32  
(01h)



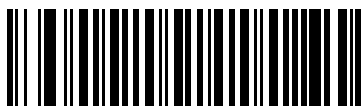
\*Disable Convert Code 39 to Code 32  
(00h)

## Code 32 Prefix

### Parameter # E7h

Scan the appropriate bar code below to enable or disable adding the prefix character “A” to all Code 32 bar codes.

✓ **NOTE** Convert Code 39 to Code 32 must be enabled for this parameter to function.



Enable Code 32 Prefix  
(01h)



\*Disable Code 32 Prefix  
(00h)

## Set Lengths for Code 39

### Parameter # L1 = 12h, L2 = 13h

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for Code 39 to any length, one or two discrete lengths, or lengths within a specific range. If Code 39 Full ASCII is enabled, **Length Within a Range** or **Any Length** are the preferred options.

- ✓ **NOTE** When setting lengths for different bar code types by scanning single digit numbers, single digit numbers must always be preceded by a leading zero.
- **One Discrete Length** - Select this option to decode only Code 39 symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only Code 39 symbols with 14 characters, scan **Code 39 - One Discrete Length**, then scan **1** followed by **4**. To correct an error or change the selection, scan [Cancel on page D-3](#).
  - **Two Discrete Lengths** - Select this option to decode only Code 39 symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only those Code 39 symbols containing either 2 or 14 characters, select **Code 39 - Two Discrete Lengths**, then scan **0**, **2**, **1**, and then **4**. To correct an error or change the selection, scan [Cancel on page D-3](#).
  - **Length Within Range** - Select this option to decode a Code 39 symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode Code 39 symbols containing between 4 and 12 characters, first scan **Code 39 - Length Within Range**. Then scan **0**, **4**, **1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
  - **Any Length** - Select this option to decode Code 39 symbols containing any number of characters within the digital scanner capability.



Code 39 - One Discrete Length



Code 39 - Two Discrete Lengths

## Set Lengths for Code 39 (continued)



**Code 39 - Length Within Range**

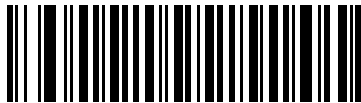


**Code 39 - Any Length**

## Code 39 Check Digit Verification

### Parameter # 30h

When this feature is enabled, the digital scanner checks the integrity of all Code 39 symbols to verify that the data complies with specified check digit algorithm. Only Code 39 symbols which include a modulo 43 check digit are decoded. Enable this feature if the Code 39 symbols contain a Modulo 43 check digit.



**Enable Code 39 Check Digit  
(01h)**



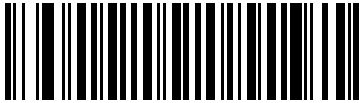
**\*Disable Code 39 Check Digit  
(00h)**



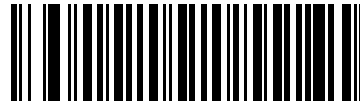
## Transmit Code 39 Check Digit

### Parameter # 2Bh

Scan a bar code below to transmit Code 39 data with or without the check digit.



Transmit Code 39 Check Digit (Enable)  
(01h)



\*Do Not Transmit Code 39 Check Digit (Disable)  
(00h)

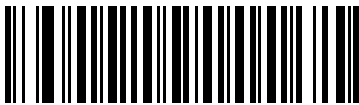


**NOTE** Code 39 Check Digit Verification must be enabled for this parameter to function.

## Code 39 Full ASCII Conversion

### Parameter # 11h

Code 39 Full ASCII is a variant of Code 39 which pairs characters to encode the full ASCII character set. To enable or disable Code 39 Full ASCII, scan the appropriate bar code below.



Enable Code 39 Full ASCII  
(01h)



\*Disable Code 39 Full ASCII  
(00h)



**NOTE** Trioptic Code 39 and Code 39 Full ASCII cannot be enabled simultaneously.

Code 39 Full ASCII to Full ASCII Correlation is host-dependent, and is therefore described in the ASCII Character Set Table for the appropriate interface. See the [ASCII Character Set for USB on page 8-13](#) or the [ASCII Character Set for RS-232 on page 7-20](#).

## Code 39 Buffering (Scan & Store)

### Parameter # 71h

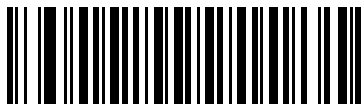
This feature allows the digital scanner to accumulate data from multiple Code 39 symbols.

Selecting the Scan and Store option (Buffer Code 39) temporarily buffers all Code 39 symbols having a leading space as a first character for later transmission. The leading space is not buffered.

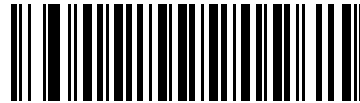
Decode of a valid Code 39 symbol with no leading space causes transmission in sequence of all buffered data in a first-in first-out format, plus transmission of the “triggering” symbol. See the following pages for further details.

When the **Do Not Buffer Code 39** option is selected, all decoded Code 39 symbols are transmitted immediately without being stored in the buffer.

This feature affects Code 39 only. If selecting **Buffer Code 39**, we recommend configuring the digital scanner to decode Code 39 symbology only.



**Buffer Code 39 (Enable)**  
(01h)



**\*Do Not Buffer Code 39 (Disable)**  
(00h)

While there is data in the transmission buffer, selecting **Do Not Buffer Code 39** is not allowed. The buffer holds 200 bytes of information.

To disable Code 39 buffering when there is data in the transmission buffer, first force the buffer transmission (see [Transmit Buffer on page 10-31](#)) or clear the buffer.

### Buffer Data

To buffer data, Code 39 buffering must be enabled and a Code 39 symbol must be read with a space immediately following the start pattern.

- Unless the data overflows the transmission buffer, the digital scanner issues a lo/hi beep to indicate successful decode and buffering. (For overflow conditions, see [Overfilling Transmission Buffer](#).)
- The digital scanner adds the decoded data excluding the leading space to the transmission buffer.
- No transmission occurs.

### Clear Transmission Buffer

To clear the transmission buffer, scan the **Clear Buffer** bar code below, which contains only a start character, a dash (minus), and a stop character.

- The digital scanner issues a short hi/lo/hi beep.
- The digital scanner erases the transmission buffer.
- No transmission occurs.



**Clear Buffer**



**NOTE** The Clear Buffer contains only the dash (minus) character. In order to scan this command, be sure Code 39 length is set to include length 1..

### Transmit Buffer

There are two methods to transmit the Code 39 buffer.

1. Scan the **Transmit Buffer** bar code below. Only a start character, a plus (+), and a stop character.
  - The digital scanner transmits and clears the buffer.
  - The digital scanner issues a Lo/Hi beep.



**Transmit Buffer**

2. Scan a Code 39 bar code with a leading character other than a space.
  - The digital scanner appends new decode data to buffered data.
  - The digital scanner transmits and clears the buffer.
  - The digital scanner signals that the buffer was transmitted with a lo/hi beep.
  - Digital Scanner transmits and clears the buffer.



**NOTE** The Transmit Buffer contains only a plus (+) character. In order to scan this command, be sure Code 39 length is set to include length 1.

### Overfilling Transmission Buffer

The Code 39 buffer holds 200 characters. If the symbol just read results in an overflow of the transmission buffer:

- The digital scanner indicates that the symbol was rejected by issuing three long, high beeps.
- No transmission occurs. The data in the buffer is not affected.

### Attempt to Transmit an Empty Buffer

If the symbol just read was the **Transmit Buffer** symbol and the Code 39 buffer is empty:

- A short lo/hi/lo beep signals that the buffer is empty.
- No transmission occurs.
- The buffer remains empty.

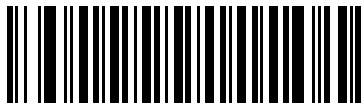
---

## Code 93

### Enable/Disable Code 93

#### Parameter # 09h

To enable or disable Code 93, scan the appropriate bar code below.



**Enable Code 93  
(01h)**



**\*Disable Code 93  
(00h)**

## Set Lengths for Code 93

### Parameter # L1 = 1Ah, L2 = 1Bh

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for Code 93 to any length, one or two discrete lengths, or lengths within a specific range.

- **One Discrete Length** - Select this option to decode only Code 93 symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only Code 93 symbols with 14 characters, scan **Code 93 - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Two Discrete Lengths** - Select this option to decode only Code 93 symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only those Code 93 symbols containing either 2 or 14 characters, select **Code 93 - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Length Within Range** - Select this option to decode a Code 93 symbol with a specific length range. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode Code 93 symbols containing between 4 and 12 characters, first scan **Code 93 - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- **Any Length** - Scan this option to decode Code 93 symbols containing any number of characters within the digital scanner's capability.

### Set Lengths for Code 93 (continued)



Code 93 - One Discrete Length



Code 93 - Two Discrete Lengths



Code 93 - Length Within Range



Code 93 - Any Length

---

## Code 11

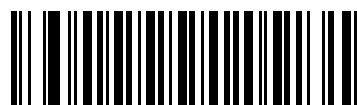
### Code 11

#### Parameter # 0Ah

To enable or disable Code 11, scan the appropriate bar code below.



Enable Code 11  
(01h)



\*Disable Code 11  
(00h)

### Set Lengths for Code 11

#### Parameter # L1 = 1Ch, L2 = 1Dh

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for Code 11 to any length, one or two discrete lengths, or lengths within a specific range.

- **One Discrete Length** - Select this option to decode only Code 11 symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only Code 11 symbols with 14 characters, scan **Code 11 - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Two Discrete Lengths** - Select this option to decode only Code 11 symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only those Code 11 symbols containing either 2 or 14 characters, select **Code 11 - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Length Within Range** - Select this option to decode a Code 11 symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode Code 11 symbols containing between 4 and 12 characters, first scan **Code 11 - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- **Any Length** - Scan this option to decode Code 11 symbols containing any number of characters within the digital scanner capability.

### Set Lengths for Code 11 (continued)



Code 11 - One Discrete Length



Code 11 - Two Discrete Lengths



Code 11 - Length Within Range



Code 11 - Any Length



## Code 11 Check Digit Verification

### Parameter # 34h

This feature allows the digital scanner to check the integrity of all Code 11 symbols to verify that the data complies with the specified check digit algorithm. This selects the check digit mechanism for the decoded Code 11 bar code. The options are to check for one check digit, check for two check digits, or disable the feature.

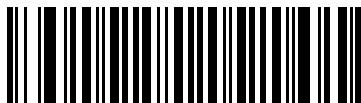
To enable this feature, scan the bar code below corresponding to the number of check digits encoded in the Code 11 symbols.



**\*Disable  
(00h)**



**One Check Digit  
(01h)**

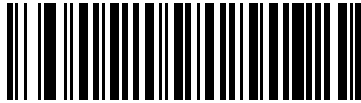


**Two Check Digits  
(02h)**

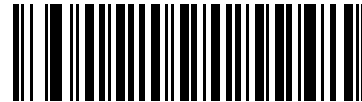
## Transmit Code 11 Check Digits

### Parameter # 2Fh

This feature selects whether or not to transmit the Code 11 check digit(s).



Transmit Code 11 Check Digit(s) (Enable)  
(01h)



\*Do Not Transmit Code 11 Check Digit(s) (Disable)  
(00h)



**NOTE** Code 11 Check Digit Verification must be enabled for this parameter to function.

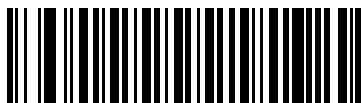
---

## Interleaved 2 of 5 (ITF)

### Enable/Disable Interleaved 2 of 5

#### Parameter # 06h

To enable or disable Interleaved 2 of 5, scan the appropriate bar code below, and select an Interleaved 2 of 5 length from the following pages.



\*Enable Interleaved 2 of 5  
(01h)



Disable Interleaved 2 of 5  
(00h)

## Set Lengths for Interleaved 2 of 5

### Parameter # L1 = 16h, L2 = 17h

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for I 2 of 5 to any length, one or two discrete lengths, or lengths within a specific range.

- **One Discrete Length** - Select this option to decode only I 2 of 5 symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only I 2 of 5 symbols with 14 characters, scan **I 2 of 5 - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Two Discrete Lengths** - Select this option to decode only I 2 of 5 symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only those I 2 of 5 symbols containing either 2 or 14 characters, select **I 2 of 5 - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Length Within Range** - Select this option to decode an I 2 of 5 symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode I 2 of 5 symbols containing between 4 and 12 characters, first scan **I 2 of 5 - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- **Any Length** - Scan this option to decode I 2 of 5 symbols containing any number of characters within the digital scanner capability.

✓ **NOTE** Due to the construction of the I 2 of 5 symbology, it is possible for a scan line covering only a portion of the code to be interpreted as a complete scan, yielding less data than is encoded in the bar code. To prevent this, select specific lengths (I 2 of 5 - One Discrete Length - Two Discrete Lengths) for I 2 of 5 applications.



I 2 of 5 - One Discrete Length



I 2 of 5 - Two Discrete Lengths

## Set Lengths for Interleaved 2 of 5 (continued)



I 2 of 5 - Length Within Range



I 2 of 5 - Any Length

## I 2 of 5 Check Digit Verification

### Parameter # 31h

When this feature is enabled, the digital scanner checks the integrity of all I 2 of 5 symbols to verify the data complies with either the specified Uniform Symbology Specification (USS), or the Optical Product Code Council (OPCC) check digit algorithm.



\*Disable  
(00h)



USS Check Digit  
(01h)

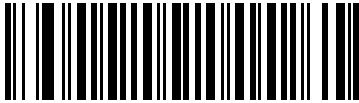


OPCC Check Digit  
(02h)

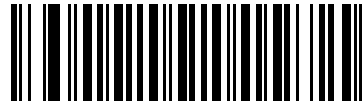
## Transmit I 2 of 5 Check Digit

### Parameter # 2Ch

Scan the appropriate bar code below to transmit I 2 of 5 data with or without the check digit.



**Transmit I 2 of 5 Check Digit (Enable)**  
(01h)

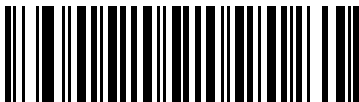


**\*Do Not Transmit I 2 of 5 Check Digit (Disable)**  
(00h)

## Convert I 2 of 5 to EAN-13

### Parameter # 52h

Enable this parameter to convert 14-character I 2 of 5 codes to EAN-13, and transmit to the host as EAN-13. To accomplish this, the I 2 of 5 code must be enabled, and the code must have a leading zero and a valid EAN-13 check digit.



**Convert I 2 of 5 to EAN-13 (Enable)**  
(01h)



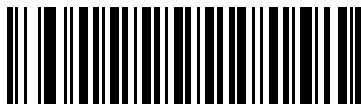
**\*Do Not Convert I 2 of 5 to EAN-13 (Disable)**  
(00h)

## Discrete 2 of 5 (DTF)

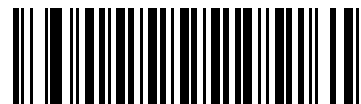
### Enable/Disable Discrete 2 of 5

#### Parameter # 05h

To enable or disable Discrete 2 of 5, scan the appropriate bar code below.



Enable Discrete 2 of 5  
(01h)



\*Disable Discrete 2 of 5  
(00h)

### Set Lengths for Discrete 2 of 5

#### Parameter # L1 = 14h, L2 = 15h

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for D 2 of 5 to any length, one or two discrete lengths, or lengths within a specific range.

- One Discrete Length** - Select this option to decode only D 2 of 5 symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only D 2 of 5 symbols with 14 characters, scan **D 2 of 5 - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- Two Discrete Lengths** - Select this option to decode only D 2 of 5 symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only those D 2 of 5 symbols containing either 2 or 14 characters, select **D 2 of 5 - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- Length Within Range** - Select this option to decode a D 2 of 5 symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode D 2 of 5 symbols containing between 4 and 12 characters, first scan **D 2 of 5 - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- Any Length** - Scan this option to decode D 2 of 5 symbols containing any number of characters within the digital scanner capability.

## Set Lengths for Discrete 2 of 5 (continued)



**NOTE** Due to the construction of the D 2 of 5 symbology, it is possible for a scan line covering only a portion of the code to be interpreted as a complete scan, yielding less data than is encoded in the bar code. To prevent this, select specific lengths (D 2 of 5 - One Discrete Length - Two Discrete Lengths) for D 2 of 5 applications.



**D 2 of 5 - One Discrete Length**



**D 2 of 5 - Two Discrete Lengths**



**D 2 of 5 - Length Within Range**



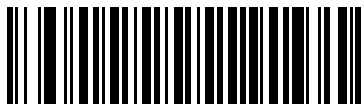
**D 2 of 5 - Any Length**

## Codabar (NW - 7)

### Enable/Disable Codabar

#### Parameter # 07h

To enable or disable Codabar, scan the appropriate bar code below.



Enable Codabar  
(01h)



\*Disable Codabar  
(00h)

### Set Lengths for Codabar

#### Parameter # L1 = 18h, L2 = 19h

The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for Codabar to any length, one or two discrete lengths, or lengths within a specific range.

- One Discrete Length** - Select this option to decode only Codabar symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only Codabar symbols with 14 characters, scan **Codabar - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- Two Discrete Lengths** - Select this option to decode only Codabar symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only Codabar symbols containing either 2 or 14 characters, select **Codabar - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- Length Within Range** - Select this option to decode a Codabar symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode Codabar symbols containing between 4 and 12 characters, first scan **Codabar - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- Any Length** - Scan this option to decode Codabar symbols containing any number of characters within the digital scanner capability.



### Set Lengths for Codabar (continued)



Codabar - One Discrete Length



Codabar - Two Discrete Lengths



Codabar - Length Within Range



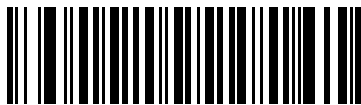
Codabar - Any Length

## CLSI Editing

### Parameter # 36h

When enabled, this parameter strips the start and stop characters and inserts a space after the first, fifth, and tenth characters of a 14-character Codabar symbol. Enable this feature if the host system requires this data format.

✓ **NOTE** Symbol length does not include start and stop characters.



**Enable CLSI Editing  
(01h)**



**\*Disable CLSI Editing  
(00h)**

## NOTIS Editing

### Parameter # 37h

When enabled, this parameter strips the start and stop characters from a decoded Codabar symbol. Enable this feature if the host system requires this data format.



**Enable NOTIS Editing  
(01h)**



**\*Disable NOTIS Editing  
(00h)**

---

## MSI

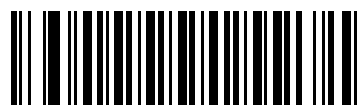
### Enable/Disable MSI

#### Parameter # 0Bh

To enable or disable MSI, scan the appropriate bar code below.



Enable MSI  
(01h)



\*Disable MSI  
(00h)

### Set Lengths for MSI

#### Parameter # L1 = 1Eh, L2 = 1Fh

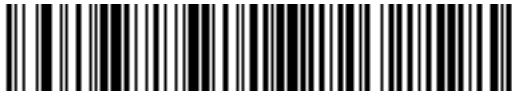
The length of a code refers to the number of characters (i.e., human readable characters), including check digit(s) the code contains. Set lengths for MSI to any length, one or two discrete lengths, or lengths within a specific range.

- **One Discrete Length** - Select this option to decode only MSI symbols containing a selected length. Select the length using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only MSI symbols with 14 characters, scan **MSI - One Discrete Length**, then scan **1** followed by **4**. To correct an error or to change the selection, scan [Cancel on page D-3](#).
- **Two Discrete Lengths** - Select this option to decode only MSI symbols containing either of two selected lengths. Select lengths using the numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode only MSI symbols containing either 2 or 14 characters, select **MSI - Two Discrete Lengths**, then scan **0, 2, 1**, and then **4**. To correct an error or to change the selection, scan **Cancel** on page -3.
- **Length Within Range** - Select this option to decode a MSI symbol with a specific length range. Select lengths using numeric bar codes in [Appendix D, Numeric Bar Codes](#). For example, to decode MSI symbols containing between 4 and 12 characters, first scan **MSI - Length Within Range**. Then scan **0, 4, 1**, and **2** (single digit numbers must always be preceded by a leading zero). To correct an error or change the selection, scan [Cancel on page D-3](#).
- **Any Length** - Scan this option to decode MSI symbols containing any number of characters within the digital scanner capability.

## Set Lengths for MSI (continued)



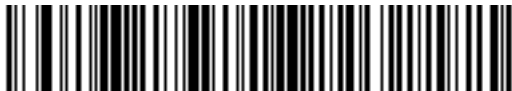
**NOTE** Due to the construction of the MSI symbology, it is possible for a scan line covering only a portion of the code to be interpreted as a complete scan, yielding less data than is encoded in the bar code. To prevent this, select specific lengths (MSI - One Discrete Length - Two Discrete Lengths) for MSI applications.



**MSI - One Discrete Length**



**MSI - Two Discrete Lengths**



**MSI - Length Within Range**



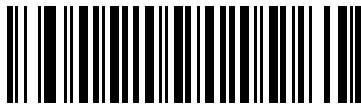
**MSI - Any Length**

## MSI Check Digits

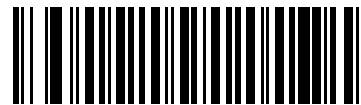
### Parameter # 32h

With MSI symbols, one check digit is mandatory and always verified by the reader. The second check digit is optional. If the MSI codes include two check digits, scan the **Two MSI Check Digits** bar code to enable verification of the second check digit.

See [MSI Check Digit Algorithm on page 10-50](#) for the selection of second digit algorithms.



**\*One MSI Check Digit  
(00h)**

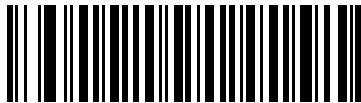


**Two MSI Check Digits  
(01h)**

## Transmit MSI Check Digit(s)

### Parameter # 2Eh

Scan a bar code below to transmit MSI data with or without the check digit.



**Transmit MSI Check Digit(s) (Enable)  
(01h)**

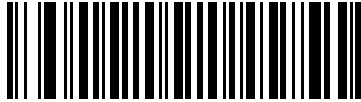


**\*Do Not Transmit MSI Check Digit(s) (Disable)  
(00h)**

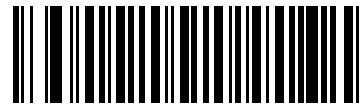
## MSI Check Digit Algorithm

### Parameter # 33h

Two algorithms are possible for the verification of the second MSI check digit. Select the bar code below corresponding to the algorithm used to encode the check digit.



**MOD 10/MOD 11  
(00h)**



**\*MOD 10/MOD 10  
(01h)**

---

## Inverse 1D

### Parameter # F1h 4Ah

This parameter sets the 1D inverse decoder setting. Options are:

- **Regular Only** - the scanner decodes regular 1D bar codes only.
- **Inverse Only** - the scanner decodes inverse 1D bar codes only.
- **Inverse Autodetect** - the scanner decodes both regular and inverse 1D bar codes.



\*Regular  
(00h)



Inverse Only  
(01h)



Inverse Autodetect  
(02h)

---

## Postal Codes

### US Postnet

#### Parameter # 59h

To enable or disable US Postnet, scan the appropriate bar code below.



**\*Enable US Postnet  
(01h)**



**Disable US Postnet  
(00h)**

### US Planet

#### Parameter # 5Ah

To enable or disable US Planet, scan the appropriate bar code below.



**\*Enable US Planet  
(01h)**



**Disable US Planet  
(00h)**



## Transmit US Postal Check Digit

### Parameter # 5Fh

Select whether to transmit US Postal data with or without the check digit.



**\*Transmit US Postal Check Digit  
(01h)**



**Do Not Transmit US Postal Check Digit  
(00h)**

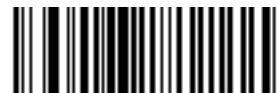
## UK Postal

### Parameter # 5Bh

To enable or disable UK Postal, scan the appropriate bar code below.



**\*Enable UK Postal  
(01h)**



**Disable UK Postal  
(00h)**

## Transmit UK Postal Check Digit

### Parameter # 60h

Select whether to transmit UK Postal data with or without the check digit.



**\*Transmit UK Postal  
Check Digit  
(01h)**



**Do Not Transmit UK Postal Check Digit  
(00h)**

## Japan Postal

### Parameter # F0h, 22h

To enable or disable Japan Postal, scan the appropriate bar code below.



**\*Enable Japan Postal  
(01h)**



**Disable Japan Postal  
(00h)**

## Australian Postal

### Parameter # F0h, 23h

To enable or disable Australian Postal, scan the appropriate bar code below.



**\*Enable Australian Postal  
(01h)**



**Disable Australian Postal  
(00h)**

## Dutch Postal

### Parameter # F0h, 46h

To enable or disable Dutch Postal, scan the appropriate bar code below.



**\*Enable Dutch Postal  
(01h)**



**Disable Dutch Postal  
(00h)**

## 4State Postal

### Parameter # F1h 50h

To enable or disable 4State Postal, scan the appropriate bar code below.



Enable 4State Postal  
(01h)



\*Disable 4State Postal  
(00h)

---

## GS1 DataBar

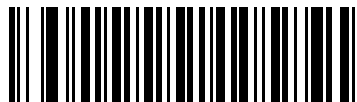
The variants of GS1 DataBar are GS1 DataBar-14, GS1 DataBar Expanded, and GS1 DataBar Limited. The limited and expanded versions have stacked variants. Scan the appropriate bar code below to enable or disable each variant of GS1 DataBar.

### GS1 DataBar-14

**Parameter # F0h 52h.**



**\*Enable GS1 DataBar-14  
(01h)**



**Disable GS1 DataBar-14  
(00h)**

### GS1 DataBar Limited

**Parameter # F0h 53h.**



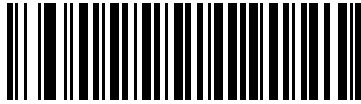
**\*Enable GS1 DataBar Limited  
(01h)**



**Disable GS1 DataBar Limited  
(00h)**

## GS1 DataBar Expanded

### Parameter # F0h 54h.



**\*Enable GS1 DataBar Expanded  
(01h)**



**Disable GS1 DataBar Expanded  
(00h)**

## Convert GS1 DataBar to UPC/EAN

### Parameter # F0h, 8Dh

This parameter only applies to GS1 DataBar-14 and GS1 DataBar Limited symbols not decoded as part of a Composite symbol. Enable this to strip the leading '010' from GS1 DataBar-14 and GS1 DataBar Limited symbols encoding a single zero as the first digit, and report the bar code as EAN-13.

For bar codes beginning with two or more zeros but not six zeros, this parameter strips the leading '0100' and reports the bar code as UPC-A. The UPC-A Preamble parameter that transmits the system character and country code applies to converted bar codes. Note that neither the system character nor the check digit can be stripped.



**Enable Convert GS1 DataBar to UPC/EAN  
(01h)**



**\*Disable Convert GS1 DataBar to UPC/EAN  
(00h)**

---

## Composite

### Composite CC-C

#### Parameter # F0h 55h

Scan a bar code below to enable or disable Composite bar codes of type CC-C.



Enable CC-C  
(01h)



\*Disable CC-C  
(00h)

### Composite CC-A/B

#### Parameter # F0h 56h

Scan a bar code below to enable or disable Composite bar codes of type CC-A/B.



Enable CC-A/B  
(01h)

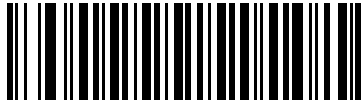


\*Disable CC-A/B  
(00h)

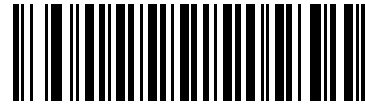
## Composite TLC-39

### Parameter # F0h 73h

Scan a bar code below to enable or disable Composite bar codes of type TLC-39.



**Enable TLC39  
(01h)**



**\*Disable TLC39  
(00h)**

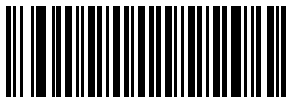


## UPC Composite Mode

### Parameter # F0h 58h

UPC symbols can be “linked” with a 2D symbol during transmission as if they were one symbol. There are three options for these symbols:

- Select **UPC Never Linked** to transmit UPC bar codes regardless of whether a 2D symbol is detected.
- Select **UPC Always Linked** to transmit UPC bar codes and the 2D portion. If 2D is not present, the UPC bar code does not transmit.
- If Autodiscriminate UPC Composites is selected, the scanner determines if there is a 2D portion, then transmits the UPC, as well as the 2D portion if present.



**UPC Never Linked**  
(00h)



**\*UPC Always Linked**  
(01h)

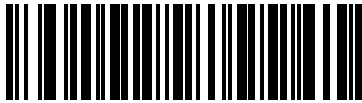


**Autodiscriminate UPC Composites**  
(02h)

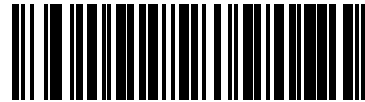
## Composite Beep Mode

### Parameter # F0h, 8Eh

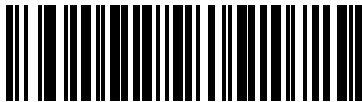
To select the number of decode beeps when a composite bar code is decoded, scan the appropriate bar code.



Single Beep after both are decoded  
(00h)



\*Beep as each code type is decoded  
(01h)



Double Beep after both are decoded  
(02h)

## UCC/EAN Code 128 Emulation Mode for UCC/EAN Composite Codes

### Parameter # F0h, ABh

Select whether to enable or disable this mode.



Enable UCC/EAN Code 128 Emulation Mode for  
UCC/EAN Composite Codes  
(01h)



\*Disable UCC/EAN Code 128 Emulation Mode for  
UCC/EAN Composite Codes  
(00h)

---

## 2D Symbologies

### Enable/Disable PDF417

#### Parameter # 0Fh

To enable or disable PDF417, scan the appropriate bar code below.



**\*Enable PDF417  
(01h)**



**Disable PDF417  
(00h)**

### Enable/Disable MicroPDF417

#### Parameter # E3h

To enable or disable MicroPDF417, scan the appropriate bar code below.



**Enable MicroPDF417  
(01h)**



**\*Disable MicroPDF417  
(00h)**

## Code 128 Emulation

### Parameter # 7Bh

When this parameter is enabled, the scanner transmits data from certain MicroPDF417 symbols as if it was encoded in Code 128 symbols. Transmit AIM Symbology Identifiers must be enabled for this parameter to work.

If Code 128 Emulation is enabled, these MicroPDF417 symbols are transmitted with one of the following prefixes:

- ]C1 if the first codeword is 903-905
- ]C2 if the first codeword is 908 or 909
- ]C0 if the first codeword is 910 or 911

If disabled, they are transmitted with one of the following prefixes:

- ]L3 if the first codeword is 903-905
- ]L4 if the first codeword is 908 or 909
- ]L5 if the first codeword is 910 or 911

Scan a bar code below to enable or disable Code 128 Emulation.



**NOTE** Linked MicroPDF codewords 906, 907, 912, 914, and 915 are not supported. Use GS1 Composites instead.



**Enable Code 128 Emulation  
(01h)**



**\*Disable Code 128 Emulation  
(00h)**

## Data Matrix

### Parameter # F0h, 24h

To enable or disable Data Matrix, scan the appropriate bar code below.



**\*Enable Data Matrix  
(01h)**



**Disable Data Matrix  
(00h)**

## DataMatrix Inverse

### Parameter # F1h 4Ch

This parameter sets the DataMatrix inverse decoder setting. Options are:

- **Regular Only** - the scanner decodes regular DataMatrix bar codes only.
- **Inverse Only** - the scanner decodes inverse DataMatrix bar codes only.
- **Inverse Autodetect** - the scanner decodes both regular and inverse DataMatrix bar codes.



**\*Regular  
(00h)**



**Inverse Only  
(01h)**



**Inverse Autodetect  
(02h)**

## Maxicode

### Parameter # F0h, 26h

To enable or disable Maxicode, scan the appropriate bar code below.



**\*Enable Maxicode  
(01h)**



**Disable Maxicode  
(00h)**

## QR Code

### Parameter # F0h,25h

To enable or disable QR Code, scan the appropriate bar code below.



**\*Enable QR Code  
(01h)**



**Disable QR Code  
(00h)**

## MicroQR

### Parameter # F1h 3Dh

To enable or disable MicroQR, scan the appropriate bar code below.



\*Enable MicroQR  
(01h)



Disable MicroQR  
(00h)

## QR Inverse

### Parameter # F1h 4Bh

This parameter sets the QR inverse decoder setting. Options are:

- **Regular Only** - the scanner decodes regular QR bar codes only.
- **Inverse Only** - the scanner decodes inverse QR bar codes only.
- **Inverse Autodetect** - the scanner decodes both regular and inverse QR bar codes.



\*Regular  
(00h)



Inverse Only  
(01h)



Inverse Autodetect  
(02h)

## Aztec

### Parameter # F1h 3Eh

To enable or disable Aztec, scan the appropriate bar code below.



\*Enable Aztec  
(01h)



Disable Aztec  
(00h)

## Aztec Inverse

### Parameter # F1h 4Dh

This parameter sets the Aztec inverse decoder setting. Options are:

- **Regular Only** - the scanner decodes regular Aztec bar codes only.
- **Inverse Only** - the scanner decodes inverse Aztec bar codes only.
- **Inverse Autodetect** - the scanner decodes both regular and inverse Aztec bar codes.



\*Regular  
(00h)



Inverse Only  
(01h)



Inverse Autodetect  
(02h)



---

## Redundancy Level

### Parameter # 4Eh

The digital scanner offers four levels of decode redundancy. Select higher redundancy levels for decreasing levels of bar code quality. As redundancy levels increase, the digital scanner's aggressiveness decreases.

Select the redundancy level appropriate for the bar code quality.

### Redundancy Level 1

The following code types must be successfully read twice before being decoded:

Code Type	Code Length
Codabar	8 characters or less
MSI	4 characters or less
D 2 of 5	8 characters or less
I 2 of 5	8 characters or less

### Redundancy Level 2

The following code types must be successfully read twice before being decoded:

Code Type	Code Length
All	All

### Redundancy Level 3

Code types other than the following must be successfully read twice before being decoded. The following codes must be read three times:

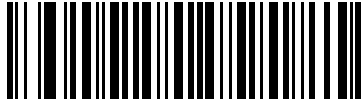
Code Type	Code Length
MSI Plessey	4 characters or less
D 2 of 5	8 characters or less
I 2 of 5	8 characters or less
Codabar	8 characters or less

### Redundancy Level 4

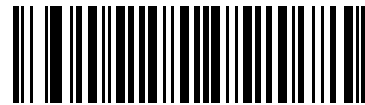
The following code types must be successfully read three times before being decoded:

Code Type	Code Length
All	All

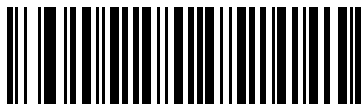
## Redundancy Level (continued)



\*Redundancy Level 1  
(01h)



Redundancy Level 2  
(02h)



Redundancy Level 3  
(03h)



Redundancy Level 4  
(04h)

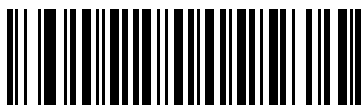
---

## Security Level

### Parameter # 4Dh

The digital scanner offers four levels of decode security for delta bar codes, which include the Code 128 family, UPC/EAN, and Code 93. Select increasing levels of security for decreasing levels of bar code quality. There is an inverse relationship between security and digital scanner aggressiveness, so choose only that level of security necessary for any given application.

- **Security Level 0:** This setting allows the digital scanner to operate in its most aggressive state, while providing sufficient security in decoding most “in-spec” bar codes.
- **Security Level 1:** This default setting should eliminate most misdecodes.
- **Security Level 2:** Select this option if Security level 1 fails to eliminate misdecodes.
- **Security Level 3:** If Security Level 2 was selected and misdecodes still occur, select this security level. Be advised, selecting this option is an extreme measure against mis-decoding severely out of spec bar codes. Selecting this level of security significantly impairs the decoding ability of the digital scanner. If this level of security is necessary, try to improve the quality of the bar codes.



**Security Level 0**  
(00h)



**\*Security Level 1**  
(01h)



**Security Level 2**  
(02h)



**Security Level 3**  
(03h)

## Intercharacter Gap Size

### Parameter # F0h, 7Dh

The Code 39 and Codabar symbologies have an intercharacter gap that is typically quite small. Due to various bar code-printing technologies, this gap can grow larger than the maximum size allowed, preventing the digital scanner from decoding the symbol. If this problem occurs, scan the **Large Intercharacter Gaps** parameter to tolerate these out-of-specification bar codes.



**\*Normal Intercharacter Gaps  
(06h)**

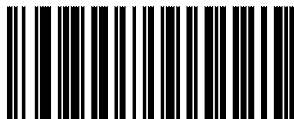


**Large Intercharacter Gaps  
(0Ah)**

---

## Report Version

Scan the bar code below to report the version of software currently installed in the digital scanner.



**Report Software Version**

---

## Macro PDF Features

Macro PDF is a special feature for concatenating multiple PDF symbols into one file. The digital scanner can decode symbols that are encoded with this feature, and can store more than 64 kb of decoded data stored in up to 50 MacroPDF symbols.



**CAUTION** When printing, keep each Macro PDF sequence separate, as each sequence has unique identifiers. Do not mix bar codes from several Macro PDF sequences, even if they encode the same data. When scanning Macro PDF sequences, scan the entire Macro PDF sequence without interruption. If, when scanning a mixed sequence, the digital scanner emits two long low beeps (Lo Lo) this indicates an inconsistent file ID or inconsistent symbology error.

### Flush Macro Buffer

This flushes the buffer of all decoded Macro PDF data stored to that point, transmits it to the host device, and aborts from Macro PDF mode.



**Flush Macro PDF Buffer**

### Abort Macro PDF Entry

This clears all currently-stored Macro PDF data in the buffer without transmission and aborts from Macro PDF mode.



**Abort Macro PDF Entry**



# Chapter 11 Advanced Data Formatting

---

## Introduction

Advanced Data Formatting (ADF) is a means of customizing data before transmission to the host device. Scan data can be edited to suit particular requirements.

ADF can be implemented through scanning a related series of bar codes, which begin on [page 11-6](#), or by installing the 123Scan utility (see [Chapter 9, 123Scan](#)) which allows the digital scanner to be setup and programmed with Advanced Data Formatting (ADF) Rules.

Avoid using ADF formatting with bar codes containing more than 60 characters. To add a prefix or suffix value for such bar codes, use Add Prefix/Suffix setting. Using ADF with longer bar codes transmits the bar code in segments of length 252 or less (depending on the host selected), and applies the rule to each segment

---

## Rules: Criteria Linked to Actions

In ADF, data is customized through **rules**. These rules perform detailed actions when the data meets certain criteria. One rule may consist of single or multiple criteria applied to single or multiple actions.

For instance, a data formatting rule could be the following:

- Criteria:** *When scan data is Code 39, length 12, and data at the start position is the string "129",*
- Actions:** *pad all sends with zeros to length 8,  
send all data up to X,  
send a space.*

If a Code 39 bar code of 1299X1559828 is scanned, the following is transmitted: 00001299<space>. If a Code 39 bar code of 1299X15598 is scanned, this rule is ignored because the length criteria has not been met.

The rule specifies the editing conditions and requirements before data transmission occurs.

---

## Using ADF Bar Codes

When programming a rule, make sure the rule is logically correct. Plan ahead before scanning.

To program each data formatting rule:

- **Start the Rule.** Scan the [Begin New Rule bar code on page 11-6](#).
- **Criteria.** Scan the bar codes for all pertinent criteria. Criteria can include code type (e.g., Code 128), code length, or data that contains a specific character string (e.g., the digits "129"). These options are described in [Criteria on page 11-9](#).
- **Actions.** Scan all actions related to, or affecting, these criteria. The actions of a rule specify how to format the data for transmission. These options are described in [ADF Bar Code Menu Example on page 11-2](#).
- **Save the Rule.** Scan the [Save Rule bar code on page 11-6](#). This places the rule in the "top" position in the rule buffer.
- Some special-purpose bar codes can be useful to correct errors during this process:  
**Erase Criteria and Start Again, Erase Actions and Start Again, Erase Previously Saved Rule**, etc.

Criteria, actions, and entire rules may be erased by scanning the appropriate bar code (see [page 11-7](#)).

[Beeper Definitions on page 2-2](#) guide through the programming steps.

---

## ADF Bar Code Menu Example

This section provides an example of how ADF rules are entered and used for scan data.

An auto parts distribution center wants to encode manufacturer ID, part number, and destination code into their own Code 128 bar codes. The distribution center also has products that carry UPC bar codes, placed there by the manufacturer. The Code 128 bar codes have the following format:

MMMMMPPPPDD

Where:        M = Manufacturer ID  
                   P = Part Number  
                   D = Destination Code

The distribution center uses a PC with dedicated control characters for manufacturer ID <CTRL M>, part number <CTRL P>, and destination code <CTRL D>. At this center the UPC data is treated as manufacturer ID code.

The following rules need to be entered:

When scanning data of code type Code 128, send the next 5 characters, send the manufacturer ID key <CTRL M>, send the next 5 characters, send the part number key <CTRL P>, send the next 2 characters, send the destination code key <CTRL D>.

When scanning data of code type UPC/EAN, send all data, send the manufacturer ID key <CTRL M>.

To enter these rules, follow the steps below:



## Rule 1: The Code 128 Scanning Rule

Step	Bar Code	On Page	Beep Indication
1	Begin New Rule	<a href="#">11-6</a>	High High
2	Code 128	<a href="#">11-9</a>	High High
3	Send next 5 characters	<a href="#">11-26</a>	High High
4	Send <CTRL M>	<a href="#">11-46</a>	High High
5	Send next 5 characters	<a href="#">11-26</a>	High High
6	Send <CTRL P>	<a href="#">11-46</a>	High High
7	Send next 2 characters	<a href="#">11-25</a>	High High
8	Send <CTRL D>	<a href="#">11-45</a>	High High
9	Save Rule	<a href="#">11-6</a>	High Low High Low

## Rule 2: The UPC Scanning Rule

Step	Bar Code	On Page	Beep Indication
1	Begin New Rule	<a href="#">11-6</a>	High High
2	UPC/EAN	<a href="#">11-10</a>	High High
3	Send all remaining data	<a href="#">11-25</a>	High High
4	Send <CTRL M>	<a href="#">11-46</a>	High High
5	Save Rule	<a href="#">11-6</a>	High Low High Low

To correct any errors made while entering this rule, scan the [Quit Entering Rules bar code on page 11-7](#). If the rule is already saved, scan the [Erase Previously Saved Rule bar code on page 11-7](#).

## Alternate Rule Sets

ADF rules may be grouped into one of four alternate sets which can be turned on and off when needed. This is useful to format the same message in different ways. For example, a Code 128 bar code contains the following information:

Class (2 digits), Stock Number (8) digits, Price (5 digits)

This bar code might look like this:

245671243701500

where:

Class = 24

Stock Number = 56712437

Price = 01500

Ordinarily, data is sent as follows:

24 (class key)

56712437 (stock key)

01500 (enter key)

But, when there is a sale, send only the following:

24 (class key)

56712437 (stock key)

and the cashier will key the price manually.

To implement this, first enter an ADF rule that applies to the normal situation, such as:

Scan Rule Belongs to Set 1. When scanning a bar code of length 15, send the next 2 characters, send the class key, send the next 8 characters, send the stock key, send the data that remains, send the Enter key.

The “sale” rule may look like this:

Scan Rule Belongs to Set 2. When scanning a bar code of length 15, send the next 2 characters, send the class key, send the next 8 characters, send the stock key.

To switch between the two sets of rules, a “switching rule” must be programmed. This rule specifies what type of bar code must be scanned to switch between the rule sets. For example, in the case of the “sale” rule above, the rule programmer wants the cashier to scan the bar code “M” before a sale. To do this, a rule can be entered as follows:

When scanning a bar code of length 1 that begins with “M”, select rule set number 1.

Another rule could be programmed to switch back.

When scanning a bar code of length 1 that begins with “N”, turn off rule set number 1.

The switching back to normal rules can also be done in the “sale” rule. For example, the rule may look like this:

When scanning a bar code of length 15, send the next 2 characters, send the class key, send the next 8 characters, send the stock key, turn off rule set 1.

For optimal results, scan the [Disable All Rule Sets bar code on page 11-8](#) after programming a rule belonging to an alternate rule set.

In addition to enabling and disabling rule sets within the rules, enable or disable them by scanning the appropriate bar codes on [page 11-8](#).

## Rules Hierarchy (in Bar Codes)

The order of programming individual rules is important. The most general rule should be programmed last.

All programmed rules are stored in a buffer. As they are programmed, they are stored at the “top” of a rules list. If three rules have been created, the list would be configured as follows:

Third Rule

Second Rule

First Rule

When data is scanned, the rules list is checked from top to bottom to determine if the criteria matches (and therefore, if the actions should occur). Input is modified into the data format specified by the first matching set of criteria it finds. Be sure to program the most general rule last.

For example, if the THIRD rule states:

When scanning a bar code of any length, send all data, then send the ENTER key.

And the SECOND rule states:

When scanning a Code 128 bar code of length 12, send the first four characters, then send the ENTER key, then send all remaining data.

If a Code 128 bar code of length 12 were scanned, the THIRD rule would be in effect. The SECOND rule would appear to not function.

Note also that ADF rules are actually created when using the standard data editing functions. Scan options are entered as ADF rules, and the hierarchy mentioned above also applies to them. For the digital scanner, this applies to prefix/suffix programming in the parameter *Scan Data Transmission Format*.

These rules reside in the same “rule list” as ADF Rules, so the order of their creation is also important.

## Default Rules

Every unit has a default rule to send all scan data. Units with custom software may have one or more default rules burned in. The rules hierarchy checks user programmable rules first, then the default rules. Default rules can be disabled by entering the following general rule in the user programmable buffer:

When receiving scan data, send all data.

Since this rule always applies, ADF will never go into the default rules.

---

## Special Commands

### Pause Duration

This parameter along with the Send Pause parameter on [page 11-29](#) allows a pause to be inserted in the data transmission. Pauses are set by scanning a two-digit number (i.e., two bar codes), and are measured in 0.1 second intervals. For example, scanning bar codes “0” and “1” inserts a 0.1 second pause; “0” and “5” inserts a 0.5 second delay. See [Appendix D, Numeric Bar Codes](#). To correct an error or change a selection, scan [Cancel on page D-3](#).



Pause Duration

### Begin New Rule

Scan this bar code to start entering a new rule



Begin New Rule

### Save Rule

Scan this bar code to save the rule.



Save Rule

## Erase

Use these bar codes to erase criteria, actions, or rules.



**Erase Criteria And Start Again**



**Erase Actions And Start Again**



**Erase Previously Saved Rule**



**Erase All Rules**

## Quit Entering Rules

Scan this bar code to quit entering rules.



**Quit Entering Rules**

## Disable Rule Set

Use these bar codes to disable rule sets.



**Disable Rule Set 1**



**Disable Rule Set 2**



**Disable Rule Set 3**



**Disable Rule Set 4**



**Disable All Rule Sets**

---

## Criteria

### Code Types

Select any number of code types to be affected. All selected codes must be scanned in succession, prior to selecting other criteria. *To select all code types, do not scan any code type.*

Scan the bar codes for all code types desired before selecting other criteria.



**Code 39**



**Codabar**



**GS1 DataBar-14**



**GS1 DataBar Limited**



**GS1 DataBar Expanded**



**Code 128**



**D 2 OF 5**

**Code Types (continued)**



**IATA 2 OF 5**



**I 2 OF 5**



**Code 93**



**UPC-A**



**UPC-E**



**EAN-8**



**EAN-13**



### Code Types (continued)



**MSI**



**UCC/EAN 128**



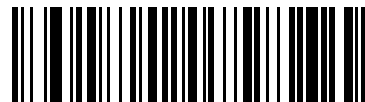
**UPC-E1**



**Bookland EAN**



**Trioptic Code 39**



**Code 11**



**Code 32**

**Code Types (continued)**



**ISBT 128**



**Coupon Code**



**US Postnet**



**US Planet**



**UK Postal**



**Japan Postal**



**Australian Postal**

## Code Types (continued)



Dutch Postal



4State Postal



PDF417



MicroPDF



Macro PDF



Macro MicroPDF

### Code Types (continued)



**MaxiCode**



**Datamatrix**



**QR Code**



**MicroQR**



**TLC 39**



**UPC/EAN Composites**



**GS1 DataBar and EAN128 Composites**

## Code Types (continued)



Aztec



Aztec Rune



**NOTE** When selecting composite bar codes, enable AIM IDs if parsing UPC or EAN composite data, or data from an application that uses symbol separators.

## Code Lengths

Define the number of characters the selected code type must contain. *Do not select any code length to select code types of any length.*

Scan these bar codes to define the number of characters the selected code types must contain. Select one length per rule only.



**1 Character**



**2 Characters**



**3 Characters**



**4 Characters**



**5 Characters**



**6 Characters**

### Code Lengths (continued)



7 Characters



8 Characters



9 Characters



10 Characters



11 Characters



12 Characters



13 Characters

**Code Lengths (continued)**



**14 Characters**



**15 Characters**



**16 Characters**



**17 Characters**



**18 Characters**



**19 Characters**



**20 Characters**



### Code Lengths (continued)



21 Characters



22 Characters



23 Characters



24 Characters



25 Characters



26 Characters



27 Characters

**Code Lengths (continued)**



**28 Characters**



**29 Characters**



**30 Characters**

## Message Containing A Specific Data String

Use this feature to select whether the formatting affects data that begins with a specific character or data string, or contains a specific character or data string.

There are 4 features:

- Specific String at Start
- Specific String, Any Location
- Any Message OK
- Rule Belongs to Set

### Specific String at Start

Scan this bar code, then scan the bar codes representing the desired character or characters (up to a total of 8) in the [Alphanumeric Keyboard on page 11-88](#).

After scanning the following bar code:

1. Enter a string using the [Alphanumeric Keyboard on page 11-88](#).
2. Scan [End of Message on page 11-97](#).



**Specific String At Start**

### Specific String, Any Location

Scan this bar code, then, using the [Numeric Keypad on page 11-22](#), scan a two-digit number representing the **position** (use a leading "zero" if necessary). Then scan the desired character or characters (up to a total of 8) on the [Alphanumeric Keyboard on page 11-88](#), followed by the [End of Message bar code on page 11-97](#).

After scanning the following bar code:

1. Enter a location using the [Numeric Keypad on page 11-22](#).
2. Enter a string using the [Alphanumeric Keyboard on page 11-88](#).
3. Scan [End of Message on page 11-97](#).



**Specific String Any Location**

### Any Message OK

By not scanning any bar code, all selected code types are formatted, regardless of information contained.

### Numeric Keypad

Bar codes on this page should not be confused with those on the alphanumeric keyboard.



0



1



2



3



4



5



6

**Numeric Keypad (continued)**



7



8



9



Cancel

### Rule Belongs To Set

Select the set a rule belongs to. (There are four possible rule sets.) See [Alternate Rule Sets on page 11-3](#) for more information about rule sets.

Scan a bar code below to select which set a rule belongs to.



**Rule Belongs To Set 1**



**Rule Belongs To Set 2**



**Rule Belongs To Set 3**



**Rule Belongs To Set 4**

---

## Actions

Select how to format the data for transmission.

### Send Data

Send all data that remains, send all data up to a specific character selected from the [Alphanumeric Keyboard on page 11-88](#), or send the next N characters. N = any number from 1 to 254, selected from the [Alphanumeric Keyboard](#). Use these bar codes to send data.



**Send Data Up To Character**



**Send All Data That Remains**



**Send Next Character**



**Send Next 2 Characters**



**Send Next 3 Characters**



**Send Next 4 Characters**

## Send Data (continued)



**Send Next 5 Characters**



**Send Next 6 Characters**



**Send Next 7 Characters**



**Send Next 8 Characters**



**Send Next 9 Characters**



**Send Next 10 Characters**



**Send Next 11 Characters**



## Send Data (continued)



**Send Next 12 Characters**



**Send Next 13 Characters**



**Send Next 14 Characters**



**Send Next 15 Characters**



**Send Next 16 Characters**



**Send Next 17 Characters**



**Send Next 18 Characters**

**Send Data (continued)****Send Next 19 Characters****Send Next 20 Characters****Setup Field(s)****Table 11-1** *Setup Field(s) Definitions*

Parameter	Description	Page
<b>Move Cursor</b>		
Move Cursor To a Character	Scan the <a href="#">Move Cursor To Character bar code on page 11-29</a> , then any printable ASCII character from the <a href="#">Alphanumeric Keyboard</a> . When this is used, the cursor moves to the position after the matching character. If the character is not there, the rule fails and ADF tries the next rule.	<a href="#">11-29</a>
Move Cursor to Start of Data	Scan this bar code to move cursor to the beginning of the data.	<a href="#">11-29</a>
Move Cursor Past a Character	This parameter moves the cursor past all sequential occurrences of a selected character. For example, if the selected character is 'A', then the cursor moves past 'A', 'AA', 'AAA', etc. Scan the <a href="#">Move Cursor Past Character bar code on page 11-29</a> , then select a character from the <a href="#">Alphanumeric Keyboard</a> . If the character is not there, the cursor does not move (i.e., has no effect).	<a href="#">11-29</a>
Skip Ahead "N" Characters	Scan one of these bar codes to select the number of positions ahead to move the cursor.	<a href="#">11-30</a>
Skip Back "N" Characters	Scan one of these bar codes to select the number of positions back to move the cursor.	<a href="#">11-31</a>
Send Preset Value	Send Values 1 through 6 by scanning the appropriate bar code. These values must be set using the prefix/suffix values in <a href="#">Table 7-4 on page 7-20</a> . Value 1 = Scan Suffix Value 2 = Scan Prefix Values 3-6 are not applicable	<a href="#">11-33</a>

## Move Cursor

Scan a bar code below to move the cursor in relation to a specified character. Then enter a character by scanning a bar code from the [Alphanumeric Keyboard on page 11-88](#).



**NOTE** If there is no match when the rule is interpreted and the rule fails, the next rule is checked.



**Move Cursor To Character**



**Move Cursor To Start**



**Move Cursor Past Character**

## Send Pause

Scan the bar code below to insert a pause in the transmission of data. The length of this pause is controlled by the value of the Pause Duration parameter.



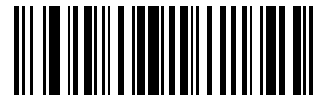
**Send Pause**

## Skip Ahead

Use the following bar codes to skip ahead characters.



**Skip Ahead 1 Character**



**Skip Ahead 2 Characters**



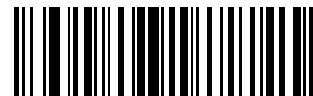
**Skip Ahead 3 Characters**



**Skip Ahead 4 Characters**



**Skip Ahead 5 Characters**



**Skip Ahead 6 Characters**



**Skip Ahead 7 Characters**

### Skip Ahead (continued)



**Skip Ahead 8 Characters**



**Skip Ahead 9 Characters**



**Skip Ahead 10 Characters**

### Skip Back

Use the following bar codes to skip back characters.



**Skip Back 1 Character**



**Skip Back 2 Characters**



**Skip Back 3 Characters**

**Skip Back (continued)**



**Skip Back 4 Characters**



**Skip Back 5 Characters**



**Skip Back 6 Characters**



**Skip Back 7 Characters**



**Skip Back 8 Characters**



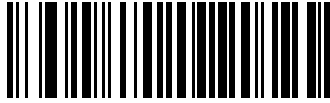
**Skip Back 9 Characters**



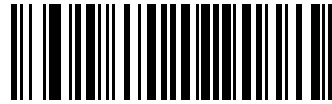
**Skip Back 10 Characters**

**Send Preset Value**

Use these bar codes to send preset values. These values must be set using the Scan Prefix and Scan Suffix bar codes on [page 4-14](#).



**Send Prefix**



**Send Suffix**

## Modify Data

Modify data in the ways listed. The following actions work for all send commands that follow it within a rule. Programming *pad zeros to length 6, send next 3 characters, stop padding, send next 5 characters*, adds three zeros to the first send, and the next send is unaffected by the padding. These options do not apply to the **Send Keystroke** or **Send Preset Value** options.

### Remove All Spaces

To remove all spaces in the send commands that follow, scan this bar code.



**Remove All Spaces**

### Crunch All Spaces

To leave one space between words, scan this bar code. This also removes all leading and trailing spaces.



**Crunch All Spaces**

### Stop Space Removal

Scan this bar code to disable space removal.



**Stop Space Removal**

### Remove Leading Zeros

Scan this bar code to remove all leading zeros.



**Remove Leading Zeros**

### Stop Zero Removal

Scan this bar code to disable the removal of zeros.



**Stop Zero Removal**



## Pad Data with Spaces

To pad data to the left, scan the bar code containing the desired number of spaces. This parameter is activated by Send commands.



**Pad Spaces To Length 1**



**Pad Spaces To Length 2**



**Pad Spaces To Length 3**



**Pad Spaces To Length 4**



**Pad Spaces To Length 5**



**Pad Spaces To Length 6**



**Pad Spaces To Length 7**

### Pad Data with Spaces (continued)



Pad Spaces To Length 8



Pad Spaces To Length 9



Pad Spaces To Length 10



Pad Spaces To Length 11



Pad Spaces To Length 12



Pad Spaces To Length 13



Pad Spaces To Length 14

### Pad Data with Spaces (continued)



Pad Spaces To Length 15



Pad Spaces To Length 16



Pad Spaces To Length 17



Pad Spaces To Length 18



Pad Spaces To Length 19



Pad Spaces To Length 20



Pad Spaces To Length 21

### Pad Data with Spaces (continued)



Pad Spaces To Length 22



Pad Spaces To Length 23



Pad Spaces To Length 24



Pad Spaces To Length 25



Pad Spaces To Length 26



Pad Spaces To Length 27



Pad Spaces To Length 28

## Pad Data with Spaces (continued)



Pad Spaces To Length 29



Pad Spaces To Length 30



Stop Pad Spaces

## Pad Data with Zeros

To pad data to the left, scan the bar code containing the desired number of zeros. This parameter is activated by Send commands.



Pad Zeros To Length 1



Pad Zeros To Length 2



Pad Zeros To Length 3

**Pad Data with Zeros (continued)**



**Pad Zeros To Length 4**



**Pad Zeros To Length 5**



**Pad Zeros To Length 6**



**Pad Zeros To Length 7**



**Pad Zeros To Length 8**



**Pad Zeros To Length 9**



**Pad Zeros To Length 10**

### Pad Data with Zeros (continued)



Pad Zeros To Length 11



Pad Zeros To Length 12



Pad Zeros To Length 13



Pad Zeros To Length 14



Pad Zeros To Length 15



Pad Zeros To Length 16



Pad Zeros To Length 17

**Pad Data with Zeros (continued)**



**Pad Zeros To Length 18**



**Pad Zeros To Length 19**



**Pad Zeros To Length 20**



**Pad Zeros To Length 21**



**Pad Zeros To Length 22**



**Pad Zeros To Length 23**



**Pad Zeros To Length 24**



### Pad Data with Zeros (continued)



Pad Zeros To Length 25



Pad Zeros To Length 26



Pad Zeros To Length 27



Pad Zeros To Length 28



Pad Zeros To Length 29



Pad Zeros To Length 30



Stop Pad Zeros

## Beeps

Select a beep sequence for each ADF rule.



**Beep Once**



**Beep Twice**



**Beep Three Times**

## Send Keystroke (Control Characters and Keyboard Characters)

### Control Characters

Scan the “Send \_\_\_” bar code for the keystroke to send



**Send Control 2**



**Send Control A**



**Send Control B**

**Control Characters (continued)**



**Send Control C**



**Send Control D**



**Send Control E**



**Send Control F**



**Send Control G**



**Send Control H**



**Send Control I**

**Control Characters (continued)**



**Send Control J**



**Send Control K**



**Send Control L**



**Send Control M**



**Send Control N**



**Send Control O**



**Send Control P**

**Control Characters (continued)**



**Send Control Q**



**Send Control R**



**Send Control S**



**Send Control T**



**Send Control U**



**Send Control V**



**Send Control W**

**Control Characters (continued)**



**Send Control X**



**Send Control Y**



**Send Control Z**



**Send Control [**



**Send Control \**



**Send Control ]**

**Control Characters (continued)**



**Send Control 6**



**Send Control -**

**Keyboard Characters**

Scan the "Send \_\_\_" bar code for the keyboard characters to send.



**Send Space**



**Send !**



**Keyboard Characters (continued)**



**Send \$**



**Send %**



**Send &**



**Send '**



**Send (**



**Send )**



**Send \***



**Keyboard Characters (continued)**



**Send +**



**Send ,**



**Send -**



**Send .**



**Send /**



**Send 0**



**Send 1**

**Keyboard Characters (continued)**



**Send 2**



**Send 3**



**Send 4**



**Send 5**



**Send 6**



**Send 7**



**Send 8**

**Keyboard Characters (continued)**



**Send 9**



**Send :**



**Send ;**



**Send <**



**Send =**



**Send >**



**Send ?**

**Keyboard Characters (continued)**



**Send @**



**Send A**



**Send B**



**Send C**



**Send D**



**Send E**



**Send F**

**Keyboard Characters (continued)**



**Send G**



**Send H**



**Send I**



**Send J**



**Send K**



**Send L**



**Send M**

**Keyboard Characters (continued)**



**Send N**



**Send O**



**Send P**



**Send Q**



**Send R**



**Send S**



**Send T**

**Keyboard Characters (continued)**



**Send U**



**Send V**



**Send W**



**Send X**



**Send Y**



**Send Z**



**Send [**

**Keyboard Characters (continued)**



Send \



Send ]



Send ^



Send \_



Send `



Send a



Send b



**Keyboard Characters (continued)**



**Send c**



**Send d**



**Send e**



**Send f**



**Send g**



**Send h**



**Send i**

**Keyboard Characters (continued)**



**Send j**



**Send k**



**Send l**



**Send m**



**Send n**



**Send o**



**Send p**

**Keyboard Characters (continued)**



**Send q**



**Send r**



**Send s**



**Send t**



**Send u**



**Send v**



**Send w**

**Keyboard Characters (continued)**



**Send x**



**Send y**



**Send z**



**Send {**



**Send |**



**Send }**



**Send ~**

### Send ALT Characters



Send Alt 2



Send Alt A



Send Alt B



Send Alt C



Send Alt D



Send Alt E



Send Alt F

**Send ALT Characters (continued)**



**Send Alt G**



**Send Alt H**



**Send Alt I**



**Send Alt J**



**Send Alt K**



**Send Alt L**



**Send Alt M**

**Send ALT Characters (continued)**



**Send Alt N**



**Send Alt O**



**Send Alt P**



**Send Alt Q**



**Send Alt R**



**Send Alt S**



**Send Alt T**

**Send ALT Characters (continued)**



**Send Alt U**



**Send Alt V**



**Send Alt W**



**Send Alt X**



**Send Alt Y**



**Send Alt Z**



**Send Alt [**



**Send ALT Characters (continued)**



**Send Alt \**



**Send Alt ]**



**Send Alt 6**



**Send Alt -**

## Send Keypad Characters



Send Keypad \*



Send Keypad +



Send Keypad -



Send Keypad .



Send Keypad /



Send Keypad 0



Send Keypad 1

**Send Keypad Characters (continued)**



**Send Keypad 2**



**Send Keypad 3**



**Send Keypad 4**



**Send Keypad 5**



**Send Keypad 6**



**Send Keypad 7**



**Send Keypad 8**

**Send Keypad Characters (continued)**



**Send Keypad 9**



**Send Keypad Enter**



**Send Keypad Numlock**



**Send Break Key**



**Send Delete Key**



**Send Page Up Key**



**Send End Key**

**Send Keypad Characters (continued)**



**Send Page Down Key**



**Send Pause Key**



**Send Scroll Lock Key**



**Send Backspace Key**



**Send Tab Key**



**Send Print Screen Key**



**Send Insert Key**

**Send Keypad Characters (continued)**



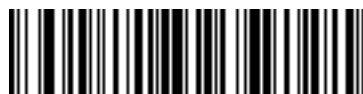
**Send Home Key**



**Send Enter Key**



**Send Escape Key**



**Send Up Arrow Key**



**Send Down Arrow Key**



**Send Left Arrow Key**



**Send Right Arrow Key**

**Send Function Key**



**Send F1 Key**



**Send F2 Key**



**Send F3 Key**



**Send F4 Key**



**Send F5 Key**



**Send F6 Key**



**Send F7 Key**

**Send Function Key (continued)**



**Send F8 Key**



**Send F9 Key**



**Send F10 Key**



**Send F11 Key**



**Send F12 Key**



**Send F13 Key**



**Send F14 Key**



**Send Function Key (continued)**



**Send F15 Key**



**Send F16 Key**



**Send F17 Key**



**Send F18 Key**



**Send F19 Key**



**Send F20 Key**



**Send F21 Key**

**Send Function Key (continued)**



**Send F22 Key**



**Send F23 Key**



**Send F24 Key**



**Send PF1 Key**



**Send PF2 Key**



**Send PF3 Key**



**Send PF4 Key**

**Send Function Key (continued)**



**Send PF5 Key**



**Send PF6 Key**



**Send PF7 Key**



**Send PF8 Key**



**Send PF9 Key**



**Send PF10 Key**



**Send PF11 Key**

**Send Function Key (continued)**



**Send PF12 Key**



**Send PF13 Key**



**Send PF14 Key**



**Send PF15 Key**



**Send PF16 Key**



**Send PF17 Key**



**Send PF18 Key**

**Send Function Key (continued)**



**Send PF19 Key**



**Send PF20 Key**



**Send PF21 Key**



**Send PF22 Key**



**Send PF23 Key**



**Send PF24 Key**



**Send PF25 Key**

### Send Function Key (continued)



Send PF26 Key



Send PF27 Key



Send PF28 Key



Send PF29 Key



Send PF30 Key

### Send Right Control Key

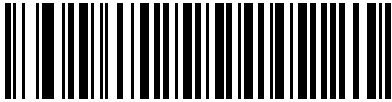
The “Send Right Control Key” action will send a tap (press and release) of the Right Control Key.



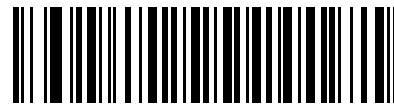
Send Right Control Key

## Send Graphic User Interface (GUI) Characters

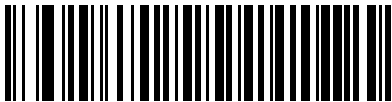
The “Send Graphic User Interface Character” actions will tap the specified key while holding the System Dependent Graphic User Interface (GUI) Key. The definition of the Graphic User Interface key is dependant upon the attached system:



**Send GUI 0**



**Send GUI 1**



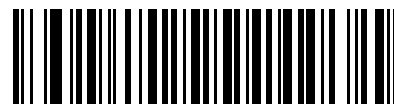
**Send GUI 2**



**Send GUI 3**



**Send GUI 4**

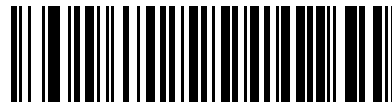


**Send GUI 5**

## Send Graphic User Interface (GUI) Characters (continued)



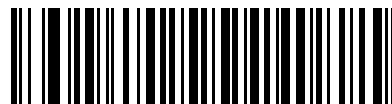
Send GUI 6



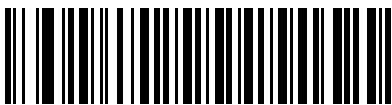
Send GUI 7



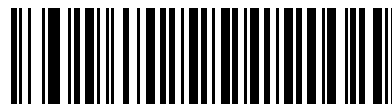
Send GUI 8



Send GUI 9



Send GUI A



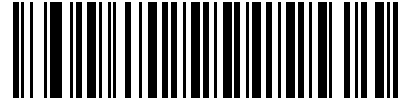
Send GUI B



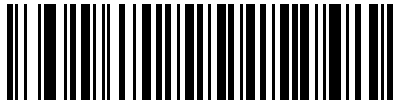
Send GUI C



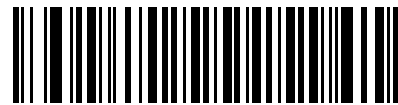
## Send Graphic User Interface (GUI) Characters (continued)



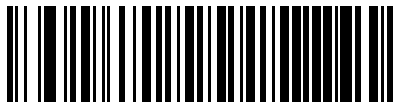
Send GUI D



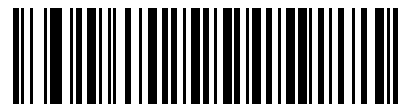
Send GUI E



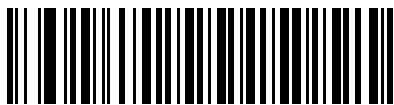
Send GUI F



Send GUI G



Send GUI H



Send GUI I

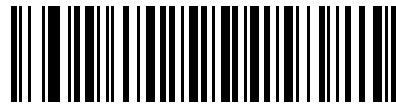


Send GUI J

### Send Graphic User Interface (GUI) Characters (continued)



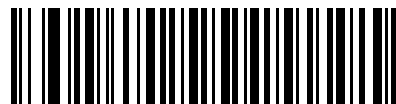
Send GUI K



Send GUI L



Send GUI M



Send GUI N



Send GUI O

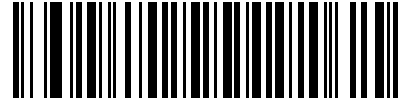


Send GUI P

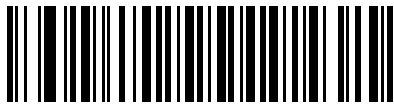


Send GUI Q

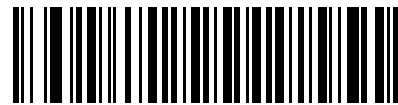
## Send Graphic User Interface (GUI) Characters (continued)



Send GUI R



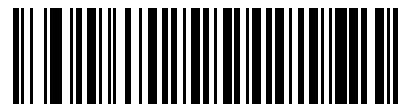
Send GUI S



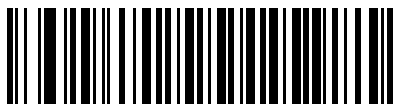
Send GUI T



Send GUI U



Send GUI V

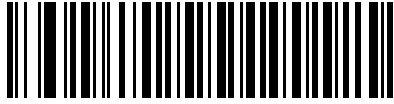


Send GUI W

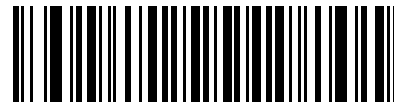


Send GUI X

## Send Graphic User Interface (GUI) Characters (continued)



Send GUI Y



Send GUI Z

## Turn On/Off Rule Sets

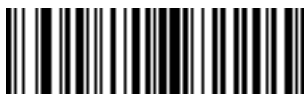
Use these bar codes to turn rule sets on and off.



Turn On Rule Set 1



Turn On Rule Set 2



Turn On Rule Set 3



Turn On Rule Set 4

## Turn On/Off Rule Sets (continued)

Use these bar codes to turn rule sets on and off.



**Turn Off Rule Set 1**



**Turn Off Rule Set 2**



**Turn Off Rule Set 3**



**Turn Off Rule Set 4**

---

## Alphanumeric Keyboard



Space



#



\$



%



\*



+



-  
(Dash)

---

## Alphanumeric Keyboard (continued)



/



.



“



!



&



'



(

---

## Alphanumeric Keyboard (continued)



)



:



;



<



=



>



?



---

## Alphanumeric Keyboard (continued)



@



[



\



]



^



(Underscore)



`

---

## Alphanumeric Keyboard (continued)

✓ **NOTE** Numeric bar codes below should not be confused with those on the numeric keypad.



0



1



2



3



4



5

---

## Alphanumeric Keyboard (continued)



6



7



8



9



A



B



C

---

## Alphanumeric Keyboard (continued)



E



D



F



G



H



I



J

---

## Alphanumeric Keyboard (continued)



K



L



M



N



O



P



Q

---

## Alphanumeric Keyboard (continued)



S



R



T



U



V



W



X

---

## Alphanumeric Keyboard (continued)



Y



Z



Cancel



End of Message



a



b



c

---

## Alphanumeric Keyboard (continued)



e



d



f



g



h



i



j



---

## Alphanumeric Keyboard (continued)



k



l



m



n



o



p



q

---

## Alphanumeric Keyboard (continued)



s



r



t



u



v



w



x

---

## Alphanumeric Keyboard (continued)



y



z



{



|



}



~



# Appendix A Standard Default Parameters

**Table A-1** Standard Default Parameters Table

Parameter	Parameter Number	Default	Page Number
<b>User Preferences</b>			
Set Default Parameter		All Defaults	4-4
Parameter Scanning	ECh	Enable	4-4
Beeper Tone	91h	Medium	4-5
Beeper Volume	8Ch	High	4-6
Power Mode	80h	Continuous On	4-6
Time Delay to Low Power Mode	92h	1 Minute	4-7
Trigger Mode	8Ah	Auto Aim	4-9
Picklist Mode	F0h 92h	Disabled Always	4-10
Decode Session Timeout	88h	9.9 Sec	4-11
Timeout Between Decodes, Same Symbol	89h	0.6 Sec	4-11
Beep After Good Decode	38h	Enable	4-12
<b>Miscellaneous Scanner Options</b>			
Transmit Code ID Character	2Dh	None	4-13
Prefix Value	63h, 69h	7013 <CR><LF>	4-14
Suffix 1 Value Suffix 2 Value	62h, 68h 64h, 6Ah	7013 <CR><LF>	4-14

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Scan Data Transmission Format	EBh	Data as is	4-15
FN1 Substitution Values	67h, 6Dh	Set	4-16
Transmit "No Read" Message	5Eh	Disable	4-17
<b>Imaging Preferences</b>			
Decoding Illumination	F0h 2Ah	Enable	5-5
Decode Aiming Pattern	F0h 32h	Enable	5-5
Image Capture Autoexposure	F0h 68h	Enable	5-6
Image Capture Illumination	F0h 69h	Enable	5-6
Gain	F4h F0h A7h	100	5-7
Exposure Time	F4h F0h 38h	10 ms	5-7
Snapshot Mode Timeout	F0h 43h	0 (30 seconds)	5-8
Snapshot Aiming Pattern	F0h 2Ch	Enable	5-9
Image Cropping	F0h 2Dh	Disable	5-9
Crop to Pixel Addresses	F4h F0h 3Bh; F4h F0h 3Ch; F4h F0h 3Dh; F4h F0h 3Eh	0 top, 0 left, 479 bottom, 639 right	5-10
Image Resolution	F0h 2Eh	Full	5-11
JPEG Image Options	F0h 2Bh	Quality	5-12
JPEG Quality Value	F0h 31h	65	5-12
JPEG Size Value	F0h 33h	40 (41K)	5-12
Image File Format Selection	F0h 30h	JPEG	5-13
Bits per Pixel (BPP)	F0h 2Fh	8 BPP	5-14
Signature Capture	5Dh	Disable	5-15
Signature Capture Image File Format Selection	F0h 39h	JPEG	5-16
Signature Capture Bits per Pixel (BPP)	F0h 3Ah	8 BPP	5-17
Signature Capture Width	F4h F0h 6Eh	400	5-17
Signature Capture Height	F4h F0h 6Fh	100	5-18
Signature Capture JPEG Quality	F0h A5h	65	5-18

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Video View Finder	F0h 44h	Disable	5-19
Target Video Frame Size	F0h 48h	2200 bytes	5-19
Video View Finder Image Size	F0h 49h	1700 bytes	5-20
<b>SSI Host Preferences</b>			
Baud Rate	9Ch	9600	6-4
Parity	9Eh	None	6-6
Check Parity	97h	Enable	6-7
Software Handshaking	9Fh	ACK/NAK	6-7
Host RTS Line State	9Ah	Low	6-8
Decode Data Packet Format	EEh	Send Raw Decode Data	6-8
Stop Bits	9Dh	1	6-9
Host Serial Response Time-out	9Bh	2 sec	6-10
Host Character Time-out	EFh	200 msec	6-11
Multipacket Option	F0h 4Eh	Option 1	6-12
Interpacket Delay	F0h 4Fh	0 ms	6-13
<b>Event Reporting</b>			
Decode Event	F0h 00h	Disable	6-14
Boot Up Event	F0h 02h	Disable	6-15
Parameter Event	F0h 03h	Disable	6-15
<b>RS-232 Host Parameters</b>			
RS-232 Host Types		Standard <sup>1</sup>	7-6
Baud Rate		9600	7-7
Parity Type		None	7-9
Stop Bit Select		1 Stop Bit	7-10
Data Bits		8-Bit	7-10
Check Receive Errors		Enable	7-10
Hardware Handshaking		None	7-12
Software Handshaking		None	7-14

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Host Serial Response Time-out		2 Sec	7-16
RTS Line State		Low RTS	7-17
Beep on <BEL>		Disable	7-17
Intercharacter Delay		0 msec	7-18
Nixdorf Beep/LED Options		Normal Operation	7-19
Ignore Unknown Characters		Send Bar Code	7-19
<b>USB Host Parameters</b>			
USB Device Type		HID Keyboard Emulation	8-4
Symbol Native API (SNAPI) Status Handshaking		Enable	8-5
USB Country Keyboard Types (Country Codes)		North American	8-6
USB Keystroke Delay		No Delay	8-8
USB CAPS Lock Override		Disable	8-8
USB Ignore Unknown Characters		Enable	8-9
Emulate Keypad		Disable	8-9
Emulate Keypad with Leading Zero		Disable	8-10
USB Keyboard FN1 Substitution		Disable	8-10
Function Key Mapping		Disable	8-11
Simulated Caps Lock		Disable	8-11
Convert Case		No Case Conversion	8-11
<b>123Scan Configuration Tool</b>			
123Scan Configuration		None <sup>1</sup>	9-2
<b>UPC/EAN</b>			
UPC-A	01h	Enable	10-7
UPC-E	02h	Enable	10-7
UPC-E1	0Ch	Disable	10-8
EAN-8/JAN 8	04h	Enable	10-8
EAN-13/JAN 13	03h	Enable	10-9

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.



**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Bookland EAN	53h	Disable	10-9
Decode UPC/EAN/JAN Supplementals (2 and 5 digits)	10h	Ignore	10-10
User-Programmable Supplementals Supplemental 1: Supplemental 2:	F1h 43h F1h 44h		10-13
UPC/EAN/JAN Supplemental Redundancy	50h	10	10-13
Transmit UPC-A Check Digit	28h	Enable	10-14
Transmit UPC-E Check Digit	29h	Enable	10-14
Transmit UPC-E1 Check Digit	2Ah	Enable	10-15
UPC-A Preamble	22h	System Character	10-16
UPC-E Preamble	23h	System Character	10-17
UPC-E1 Preamble	24h	System Character	10-18
Convert UPC-E to A	25h	Disable	10-19
Convert UPC-E1 to A	26h	Disable	10-19
EAN-8/JAN-8 Extend	27h	Disable	10-20
Bookland ISBN Format	F1h 40h	ISBN-10	10-21
UCC Coupon Extended Code	55h	Disable	10-22
<b>Code 128</b>			
Code 128	08h	Enable	10-23
UCC/EAN-128	0Eh	Enable	10-23
ISBT 128	54h	Enable	10-24
<b>Code 39</b>			
Code 39	00h	Enable	10-25
Trioptic Code 39	0Dh	Disable	10-25
Convert Code 39 to Code 32 (Italian Pharmacy Code)	56h	Disable	10-26
Code 32 Prefix	E7h	Disable	10-26
Set Length(s) for Code 39	12h 13h	2 to 55	10-27

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Code 39 Check Digit Verification	30h	Disable	10-28
Transmit Code 39 Check Digit	2Bh	Disable	10-29
Code 39 Full ASCII Conversion	11h	Disable	10-29
Buffer Code 39	71h	Disable	10-30
<b>Code 93</b>			
Code 93	09h	Disable	10-32
Set Length(s) for Code 93	1Ah 1Bh	4 to 55	10-33
<b>Code 11</b>			
Code 11	0Ah	Disable	10-35
Set Lengths for Code 11	1Ch 1Dh	4 to 55	10-35
Code 11 Check Digit Verification	34h	Disable	10-37
Transmit Code 11 Check Digit(s)	2Fh	Disable	10-38
<b>Interleaved 2 of 5 (ITF)</b>			
Interleaved 2 of 5 (ITF)	06h	Enable	10-38
Set Lengths for I 2 of 5	16h 17h	14	10-39
I 2 of 5 Check Digit Verification	31h	Disable	10-40
Transmit I 2 of 5 Check Digit	2Ch	Disable	10-41
Convert I 2 of 5 to EAN 13	52h	Disable	10-41
<b>Discrete 2 of 5 (DTF)</b>			
Discrete 2 of 5	05h	Disable	10-42
Set Length(s) for D 2 of 5	14h 15h	12	10-42
<b>Codabar (NW - 7)</b>			
Codabar	07h	Disable	10-44
Set Lengths for Codabar	18h 19h	5 to 55	10-44
CLSI Editing	36h	Disable	10-46
NOTIS Editing	37h	Disable	10-46

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
<b>MSI</b>			
MSI	0Bh	Disable	<a href="#">10-47</a>
Set Length(s) for MSI	1Eh 1Fh	4 to 55	<a href="#">10-47</a>
MSI Check Digits	32h	One	<a href="#">10-49</a>
Transmit MSI Check Digit	2Eh	Disable	<a href="#">10-49</a>
MSI Check Digit Algorithm	33h	Mod 10/Mod 10	<a href="#">10-50</a>
<b>Inverse 1D</b>	F1h 4Ah	Regular	<a href="#">10-51</a>
<b>Postal Codes</b>			
US Postnet	59h	Enable	<a href="#">10-52</a>
US Planet	5Ah	Enable	<a href="#">10-52</a>
Transmit US Postal Check Digit	5Fh	Enable	<a href="#">10-53</a>
UK Postal	5Bh	Enable	<a href="#">10-53</a>
Transmit UK Postal Check Digit	60h	Enable	<a href="#">10-54</a>
Japan Postal	F0h 22h	Enable	<a href="#">10-54</a>
Australian Postal	F0h 23h	Enable	<a href="#">10-55</a>
Dutch Postal	F0h 46h	Enable	<a href="#">10-55</a>
4State Postal	F1h 50h	Disable	<a href="#">10-56</a>
<b>GS1 DataBar</b>			
GS1 DataBar-14	F0h 52h	Enable	<a href="#">10-57</a>
GS1 DataBar Limited	F0h 53h	Enable	<a href="#">10-57</a>
GS1 DataBar Expanded	F0h 54h	Enable	<a href="#">10-58</a>
Convert GS1 DataBar to UPC/EAN	F0h 8Dh	Disable	<a href="#">10-58</a>
<b>Composite</b>			
Composite CC-C	F0h 55h	Disable	<a href="#">10-59</a>
Composite CC-A/B	F0h 56h	Disable	<a href="#">10-59</a>
Composite TLC-39	F0h 73h	Disable	<a href="#">10-60</a>
UPC Composite Mode	F0h 58h	Always Linked	<a href="#">10-61</a>

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

**Table A-1** Standard Default Parameters Table (Continued)

Parameter	Parameter Number	Default	Page Number
Composite Beep Mode	F0h 8Eh	Beep As Each Code Type is Decoded	<a href="#">10-62</a>
UCC/EAN Code 128 Emulation Mode for UCC/EAN Composite Codes	F0h ABh	Disable	<a href="#">10-62</a>
<b>2D Symbologies</b>			
PDF417	0Fh	Enable	<a href="#">10-63</a>
MicroPDF417	E3h	Disable	<a href="#">10-63</a>
Code 128 Emulation	7Bh	Disable	<a href="#">10-64</a>
Data Matrix	F0h 24h	Enable	<a href="#">10-65</a>
DataMatrix Inverse	F1h 4Ch	Regular	<a href="#">10-65</a>
Maxicode	F0h 26h	Enable	<a href="#">10-66</a>
QR Code	F0h 25h	Enable	<a href="#">10-66</a>
MicroQR	F1h 3Dh	Enable	<a href="#">10-67</a>
QR Inverse	F1h 4Bh	Regular	<a href="#">10-67</a>
Aztec	F1h 3Eh	Enable	<a href="#">10-68</a>
Aztec Inverse	F1h 4Dh	Regular	<a href="#">10-68</a>
<b>Symbology-Specific Security Levels</b>			
Redundancy Level	4Eh	1	<a href="#">10-69</a>
Security Level	4Dh	1	<a href="#">10-71</a>
Intercharacter Gap Size	F0h 7Dh	Normal	<a href="#">10-72</a>
Report Version			<a href="#">10-72</a>
<b>Macro PDF</b>			
Flush Macro PDF Buffer			<a href="#">10-73</a>
Abort Macro PDF Entry			<a href="#">10-73</a>

<sup>1</sup>User selection is required to configure this interface and this is the most common selection.

# Appendix B Programming Reference

## Symbol Code Identifiers

**Table B-1** *Symbol Code Characters*

Code Character	Code Type
A	UPC-A, UPC-E, UPC-E1, EAN-8, EAN-13
B	Code 39, Code 32
C	Codabar
D	Code 128
E	Code 93
F	Interleaved 2 of 5
G	Discrete 2 of 5, or Discrete 2 of 5 IATA
H	Code 11
J	MSI
K	UCC/EAN-128
L	Bookland EAN
M	Trioptic Code 39
N	Coupon Code
R	GS1 DataBar Family
T	UCC Composite, TLC 39
X	PDF417, Macro PDF417, Micro PDF417
P00	Data Matrix

**Table B-1** Symbol Code Characters (Continued)

Code Character	Code Type
P01	QR Code
P02	Maxicode
P03	US Postnet
P04	US Planet
P05	Japan Postal
P06	UK Postal
P08	Dutch Postal
P09	Australian Postal
P0A	4State Postal

## AIM Code Identifiers

Each AIM Code Identifier contains the three-character string **jcm** where:

- j = Flag Character (ASCII 93)
- c = Code Character (see [Table B-2](#))
- m = Modifier Character (see [Table B-3](#))

**Table B-2** Aim Code Characters

Code Character	Code Type
A	Code 39, Code 39 Full ASCII, Code 32
C	Code 128, Coupon (Code 128 portion)
d	Data Matrix
E	UPC/EAN, Coupon (UPC portion)
e	GS1 DataBar Family
F	Codabar
G	Code 93
H	Code 11
I	Interleaved 2 of 5
L	PDF417, Macro PDF417, Micro PDF417
M	MSI
Q	QR Code

**Table B-2** Aim Code Characters (Continued)

Code Character	Code Type
S	Discrete 2 of 5, IATA 2 of 5
U	Maxicode
X	Bookland EAN, Trioptic Code 39, US Postnet, US Planet, UK Postal, Japan Postal, Australian Postal, Dutch Postal, 4State Postal

The modifier character is the sum of the applicable option values based on [Table B-3](#).

**Table B-3** Modifier Characters

Code Type	Option Value	Option
Code 39	0	No check character or Full ASCII processing.
	1	Reader has checked one check character.
	3	Reader has checked and stripped check character.
	4	Reader has performed Full ASCII character conversion.
	5	Reader has performed Full ASCII character conversion and checked one check character.
	7	Reader has performed Full ASCII character conversion and checked and stripped check character.
Example: A Full ASCII bar code with check character W, <b>A+I+MI+DW</b> , is transmitted as <b>J A7AIMID</b> where $7 = (3+4)$ .		
Trioptic Code 39	0	No option specified at this time. Always transmit 0.
	Example: A Trioptic bar code 412356 is transmitted as <b>JX0412356</b>	
Code 128	0	Standard data packet, no Function code 1 in first symbol position.
	1	Function code 1 in first symbol character position.
	2	Function code 1 in second symbol character position.
Example: A Code (EAN) 128 bar code with Function 1 character <sup>FNC1</sup> in the first position, AIMID is transmitted as <b>JC1AIMID</b>		
I 2 of 5	0	No check digit processing.
	1	Reader has validated check digit.
	3	Reader has validated and stripped check digit.
Example: An I 2 of 5 bar code without check digit, 4123, is transmitted as <b>J104123</b>		

**Table B-3** *Modifier Characters (Continued)*

Code Type	Option Value	Option
Codabar	0	No check digit processing.
	1	Reader has checked check digit.
	3	Reader has stripped check digit before transmission.
	Example: A Codabar bar code without check digit, 4123, is transmitted as <b>JF04123</b>	
Code 93	0	No options specified at this time. Always transmit 0.
	Example: A Code 93 bar code 012345678905 is transmitted as <b>JG0012345678905</b>	
MSI	0	Check digits are sent.
	1	No check digit is sent.
	Example: An MSI bar code 4123, with a single check digit checked, is transmitted as <b>JM14123</b>	
D 2 of 5	0	No options specified at this time. Always transmit 0.
	Example: A D 2 of 5 bar code 4123, is transmitted as <b>JS04123</b>	
UPC/EAN	0	Standard packet in full EAN country code format, which is 13 digits for UPC-A, UPC-E, and EAN-13 (not including supplemental data).
	1	Two-digit supplement data only.
	2	Five-digit supplement data only.
	3	Combined data packet comprising 13 digits from a UPC-A, UPC-E, or EAN-13 symbol and 2 or 5 digits from a supplemental symbol.
	4	EAN-8 data packet.
	Example: A UPC-A bar code 012345678905 is transmitted as <b>JE00012345678905</b>	
Bookland EAN	0	No options specified at this time. Always transmit 0.
	Example: A Bookland EAN bar code 123456789X is transmitted as <b>JX0123456789X</b>	
Code 11	0	Single check digit
	1	Two check digits
	3	Check characters validated but not transmitted.
GS1 DataBar Family		No option specified at this time. Always transmit 0. GS1 DataBar-14 and GS1 DataBar Limited transmit with an Application Identifier "01". Note: In UCC/EAN-128 emulation mode, GS1 DataBar is transmitted using Code 128 rules (i.e., J C1).
	Example: A GS1 DataBar-14 bar code 100123456788902 is transmitted as <b>Je001100123456788902</b> .	



Table B-3 Modifier Characters (Continued)

Code Type	Option Value	Option
EAN.UCC Composites (GS1 DataBar, UCC/EAN-128, 2D portion of UPC composite)		Native mode transmission. Note: UPC portion of composite is transmitted using UPC rules.
	0	Standard data packet.
	1	Data packet containing the data following an encoded symbol separator character.
	2	Data packet containing the data following an escape mechanism character. The data packet does not support the ECI protocol.
	3	Data packet containing the data following an escape mechanism character. The data packet supports the ECI protocol.
		UCC/EAN-128 emulation Note: UPC portion of composite is transmitted using UPC rules.
	1	Data packet is a UCC/EAN-128 symbol (i.e., data is preceded with JJC1).
PDF417, Micro PDF417	0	Reader set to conform to protocol defined in 1994 PDF417 symbology specifications. <b>Note:</b> When this option is transmitted, the receiver cannot reliably determine whether ECIs have been invoked or whether data byte 92 <sub>DEC</sub> has been doubled in transmission.
	1	Reader set to follow the ECI protocol (Extended Channel Interpretation). All data characters 92 <sub>DEC</sub> are doubled.
	2	Reader set for Basic Channel operation (no escape character transmission protocol). Data characters 92 <sub>DEC</sub> are not doubled. <b>Note:</b> When decoders are set to this mode, unbuffered Macro symbols and symbols requiring the decoder to convey ECI escape sequences cannot be transmitted.
	3	The bar code contains a UCC/EAN-128 symbol, and the first codeword is 903-907, 912, 914, 915.
	4	The bar code contains a UCC/EAN-128 symbol, and the first codeword is in the range 908-909.
	5	The bar code contains a UCC/EAN-128 symbol, and the first codeword is in the range 910-911.
Example: A PDF417 bar code ABCD, with no transmission protocol enabled, is transmitted as JL2ABCD.		

**Table B-3** *Modifier Characters (Continued)*

<b>Code Type</b>	<b>Option Value</b>	<b>Option</b>
Data Matrix	0	ECC 000-140, not supported.
	1	ECC 200.
	2	ECC 200, FNC1 in first or fifth position.
	3	ECC 200, FNC1 in second or sixth position.
	4	ECC 200, ECI protocol implemented.
	5	ECC 200, FNC1 in first or fifth position, ECI protocol implemented.
	6	ECC 200, FNC1 in second or sixth position, ECI protocol implemented.
MaxiCode	0	Symbol in Mode 4 or 5.
	1	Symbol in Mode 2 or 3.
	2	Symbol in Mode 4 or 5, ECI protocol implemented.
	3	Symbol in Mode 2 or 3, ECI protocol implemented in secondary message.
QR Code	0	Model 1 symbol.
	1	Model 2 symbol, ECI protocol not implemented.
	2	Model 2 symbol, ECI protocol implemented.
	3	Model 2 symbol, ECI protocol not implemented, FNC1 implied in first position.
	4	Model 2 symbol, ECI protocol implemented, FNC1 implied in first position.
	5	Model 2 symbol, ECI protocol not implemented, FNC1 implied in second position.
	6	Model 2 symbol, ECI protocol implemented, FNC1 implied in second position.

# Appendix C Sample Bar Codes

---

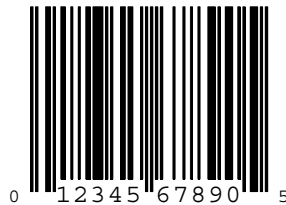
## Code 39



---

## UPC/EAN

### UPC-A, 100%



### EAN-13, 100%



---

## Code 128



---

## Interleaved 2 of 5



---

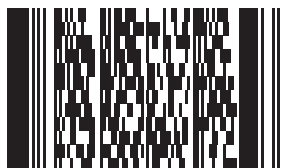
## GS1 DataBar-14

✓ **NOTE** GS1 DataBar-14 must be enabled to read the bar code below (see [GS1 DataBar-14 on page 10-57](#)).



---

## PDF417



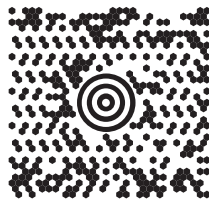
---

**Data Matrix**



---

**Maxicode**



---

**QR Code**



---

## US Postnet



---

## UK Postal



# Appendix D Numeric Bar Codes

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## Numeric Bar Codes

For parameters requiring specific numeric values, scan the appropriately numbered bar code(s).



0



1



2



3

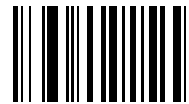
---

## Numeric Bar Codes (continued)

For parameters requiring specific numeric values, scan the appropriately numbered bar code(s).



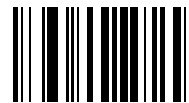
4



5



6



7



8



9



---

## Cancel

To correct an error or change a selection, scan the bar code below.



Cancel



# Appendix E ASCII Character Sets

**Table E-1** ASCII Value Table

ASCII Value	Full ASCII Code 39 Encode Char	Keystroke
1000	%U	CTRL 2
1001	\$A	CTRL A
1002	\$B	CTRL B
1003	\$C	CTRL C
1004	\$D	CTRL D
1005	\$E	CTRL E
1006	\$F	CTRL F
1007	\$G	CTRL G
1008	\$H	CTRL H/ <b>BACKSPACE</b> <sup>1</sup>
1009	\$I	CTRL I/ <b>HORIZONTAL TAB</b> <sup>1</sup>
1010	\$J	CTRL J
1011	\$K	CTRL K
1012	\$L	CTRL L
1013	\$M	CTRL M/ <b>ENTER</b> <sup>1</sup>
1014	\$N	CTRL N
1015	\$O	CTRL O

The keystroke in bold is sent only if the Function Key Mapping is enabled. Otherwise, the unbold keystroke is sent.

**Table E-1** ASCII Value Table (Continued)

ASCII Value	Full ASCII Code 39 Encode Char	Keystroke
1016	\$P	CTRL P
1017	\$Q	CTRL Q
1018	\$R	CTRL R
1019	\$S	CTRL S
1020	\$T	CTRL T
1021	\$U	CTRL U
1022	\$V	CTRL V
1023	\$W	CTRL W
1024	\$X	CTRL X
1025	\$Y	CTRL Y
1026	\$Z	CTRL Z
1027	%A	CTRL [
1028	%B	CTRL \
1029	%C	CTRL ]
1030	%D	CTRL 6
1031	%E	CTRL -
1032	Space	Space
1033	/A	!
1034	/B	"
1035	/C	#
1036	/D	\$
1037	/E	%
1038	/F	&
1039	/G	'
1040	/H	(
1041	/I	)
1042	/J	*
1043	/K	+

**The keystroke in bold is sent only if the Function Key Mapping is enabled. Otherwise, the unbold keystroke is sent.**

**Table E-1** ASCII Value Table (Continued)

ASCII Value	Full ASCII Code 39 Encode Char	Keystroke
1044	/L	,
1045	-	-
1046	.	.
1047	/o	/
1048	0	0
1049	1	1
1050	2	2
1051	3	3
1052	4	4
1053	5	5
1054	6	6
1055	7	7
1056	8	8
1057	9	9
1058	/Z	:
1059	%F	;
1060	%G	<
1061	%H	=
1062	%I	>
1063	%J	?
1064	%V	@
1065	A	A
1066	B	B
1067	C	C
1068	D	D
1069	E	E
1070	F	F
1071	G	G

**The keystroke in bold is sent only if the Function Key Mapping is enabled. Otherwise, the unbold keystroke is sent.**

**Table E-1** ASCII Value Table (Continued)

ASCII Value	Full ASCII Code 39 Encode Char	Keystroke
1072	H	H
1073	I	I
1074	J	J
1075	K	K
1076	L	L
1077	M	M
1078	N	N
1079	O	O
1080	P	P
1081	Q	Q
1082	R	R
1083	S	S
1084	T	T
1085	U	U
1086	V	V
1087	W	W
1088	X	X
1089	Y	Y
1090	Z	Z
1091	%K	[
1092	%L	\
1093	%M	]
1094	%N	^
1095	%O	_
1096	%W	'
1097	+A	<b>a</b>
1098	+B	<b>b</b>
1099	+C	<b>c</b>

**The keystroke in bold is sent only if the Function Key Mapping is enabled. Otherwise, the unbold keystroke is sent.**

**Table E-1** ASCII Value Table (Continued)

ASCII Value	Full ASCII Code 39 Encode Char	Keystroke
1100	+D	<b>d</b>
1101	+E	<b>e</b>
1102	+F	<b>f</b>
1103	+G	<b>g</b>
1104	+H	<b>h</b>
1105	+I	<b>i</b>
1106	+J	<b>j</b>
1107	+K	<b>k</b>
1108	+L	<b>l</b>
1109	+M	<b>m</b>
1110	+N	<b>n</b>
1111	+O	<b>o</b>
1112	+P	<b>p</b>
1113	+Q	<b>q</b>
1114	+R	<b>r</b>
1115	+S	<b>s</b>
1116	+T	<b>t</b>
1117	+U	<b>u</b>
1118	+V	<b>v</b>
1119	+W	<b>w</b>
1120	+X	<b>x</b>
1121	+Y	<b>y</b>
1122	+Z	<b>z</b>
1123	%P	<b>{</b>
1124	%Q	<b> </b>
1125	%R	<b>}</b>
1126	%S	<b>~</b>

**The keystroke in bold is sent only if the Function Key Mapping is enabled. Otherwise, the unbold keystroke is sent.**

**Table E-2** *ALT Key Standard Default Tables*

<b>ALT Keys</b>	<b>Keystroke</b>
2064	ALT 2
2065	ALT A
2066	ALT B
2067	ALT C
2068	ALT D
2069	ALT E
2070	ALT F
2071	ALT G
2072	ALT H
2073	ALT I
2074	ALT J
2075	ALT K
2076	ALT L
2077	ALT M
2078	ALT N
2079	ALT O
2080	ALT P
2081	ALT Q
2082	ALT R
2083	ALT S
2084	ALT T
2085	ALT U
2086	ALT V
2087	ALT W
2088	ALT X
2089	ALT Y
2090	ALT Z



**Table E-3** *USB GUI Key Character Set*

GUI Key	Keystroke
3000	Right Control Key
3048	GUI 0
3049	GUI 1
3050	GUI 2
3051	GUI 3
3052	GUI 4
3053	GUI 5
3054	GUI 6
3055	GUI 7
3056	GUI 8
3057	GUI 9
3065	GUI A
3066	GUI B
3067	GUI C
3068	GUI D
3069	GUI E
3070	GUI F
3071	GUI G
3072	GUI H
3073	GUI I
3074	GUI J
3075	GUI K
3076	GUI L
3077	GUI M
3078	GUI N
3079	GUI O
3080	GUI P

**Note:** GUI Shift Keys - The Apple™ iMac keyboard has an apple key on either side of the space bar. Windows-based systems have a GUI key to the left of the left ALT key, and to the right of the right ALT key.

**Table E-3** USB GUI Key Character Set (Continued)

GUI Key	Keystroke
3081	GUI Q
3082	GUI R
3083	GUI S
3084	GUI T
3085	GUI U
3086	GUI V
3087	GUI W
3088	GUI X
3089	GUI Y
3090	GUI Z

**Note:** GUI Shift Keys - The Apple™ iMac keyboard has an apple key on either side of the space bar. Windows-based systems have a GUI key to the left of the left ALT key, and to the right of the right ALT key.

**Table E-4** *PF Key Standard Default Table*

<b>PF Keys</b>	<b>Keystroke</b>
4001	PF 1
4002	PF 2
4003	PF 3
4004	PF 4
4005	PF 5
4006	PF 6
4007	PF 7
4008	PF 8
4009	PF 9
4010	PF 10
4011	PF 11
4012	PF 12
4013	PF 13
4014	PF 14
4015	PF 15
4016	PF 16

**Table E-5** *F key Standard Default Table*

<b>F Keys</b>	<b>Keystroke</b>
5001	F 1
5002	F 2
5003	F 3
5004	F 4
5005	F 5
5006	F 6
5007	F 7
5008	F 8
5009	F 9
5010	F 10
5011	F 11
5012	F 12
5013	F 13
5014	F 14
5015	F 15
5016	F 16
5017	F 17
5018	F 18
5019	F 19
5020	F 20
5021	F 21
5022	F 22
5023	F 23
5024	F 24

**Table E-6** *Numeric Key Standard Default Table*

<b>Numeric Keypad</b>	<b>Keystroke</b>
6042	*
6043	+
6044	Undefined
6045	-
6046	.
6047	/
6048	0
6049	1
6050	2
6051	3
6052	4
6053	5
6054	6
6055	7
6056	8
6057	9
6058	Enter
6059	Num Lock

**Table E-7** *Extended Keypad Standard Default Table*

<b>Extended Keypad</b>	<b>Keystroke</b>
7001	Break
7002	Delete
7003	Pg Up
7004	End
7005	Pg Dn
7006	Pause
7007	Scroll Lock
7008	Backspace
7009	Tab
7010	Print Screen
7011	Insert
7012	Home
7013	Enter
7014	Escape
7015	Up Arrow
7016	Dn Arrow
7017	Left Arrow
7018	Right Arrow

# Glossary

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## A

**Aperture.** The opening in an optical system defined by a lens or baffle that establishes the field of view.

**API.** An interface by means of which one software component communicates with or controls another. Usually used to refer to services provided by one software component to another, usually via software interrupts or function calls

**Application Programming Interface.** See **API**.

**ASCII.** American Standard Code for Information Interchange. A 7 bit-plus-parity code representing 128 letters, numerals, punctuation marks and control characters. It is a standard data transmission code in the U.S.

**Autodiscrimination.** The ability of an interface controller to determine the code type of a scanned bar code. After this determination is made, the information content is decoded.

---

## B

**Bar.** The dark element in a printed bar code symbol.

**Bar Code.** A pattern of variable-width bars and spaces which represents numeric or alphanumeric data in machine-readable form. The general format of a bar code symbol consists of a leading margin, start character, data or message character, check character (if any), stop character, and trailing margin. Within this framework, each recognizable symbology uses its own unique format. See **Symbology**.

**Bar Code Density.** The number of characters represented per unit of measurement (e.g., characters per inch).

**Bar Height.** The dimension of a bar measured perpendicular to the bar width.

**Bar Width.** Thickness of a bar measured from the edge closest to the symbol start character to the trailing edge of the same bar.

**BIOS.** Basic Input Output System. A collection of ROM-based code with a standard API used to interface with standard PC hardware.

**Bit.** Binary digit. One bit is the basic unit of binary information. Generally, eight consecutive bits compose one byte of data. The pattern of 0 and 1 values within the byte determines its meaning.

**Bits per Second (bps).** Bits transmitted or received.

**Boot or Boot-up.** The process a computer goes through when it starts. During boot-up, the computer can run self-diagnostic tests and configure hardware and software.

**BOOTP.** A protocol for remote booting of diskless devices. Assigns an IP address to a machine and may specify a boot file. The client sends a bootp request as a broadcast to the bootp server port (67) and the bootp server responds using the bootp client port (68). The bootp server must have a table of all devices, associated MAC addresses and IP addresses.

**bps.** See **Bits Per Second**.

**Byte.** On an addressable boundary, eight adjacent binary digits (0 and 1) combined in a pattern to represent a specific character or numeric value. Bits are numbered from the right, 0 through 7, with bit 0 the low-order bit. One byte in memory is used to store one ASCII character.

---

## C

**CDRH.** Center for Devices and Radiological Health. A federal agency responsible for regulating laser product safety. This agency specifies various laser operation classes based on power output during operation.

**CDRH Class 1.** This is the lowest power CDRH laser classification. This class is considered intrinsically safe, even if all laser output were directed into the eye's pupil. There are no special operating procedures for this class.

**CDRH Class 2.** No additional software mechanisms are needed to conform to this limit. Laser operation in this class poses no danger for unintentional direct human exposure.

**Character.** A pattern of bars and spaces which either directly represents data or indicates a control function, such as a number, letter, punctuation mark, or communications control contained in a message.

**Character Set.** Those characters available for encoding in a particular bar code symbology.

**Check Digit.** A digit used to verify a correct symbol decode. The scanner inserts the decoded data into an arithmetic formula and checks that the resulting number matches the encoded check digit. Check digits are required for UPC but are optional for other symbologies. Using check digits decreases the chance of substitution errors when a symbol is decoded.

**Codabar.** A discrete self-checking code with a character set consisting of digits 0 to 9 and six additional characters: ( - \$ : / , +).

**Code 128.** A high density symbology which allows the controller to encode all 128 ASCII characters without adding extra symbol elements.

**Code 3 of 9 (Code 39).** A versatile and widely used alphanumeric bar code symbology with a set of 43 character types, including all uppercase letters, numerals from 0 to 9 and 7 special characters ( - . / + % \$ and space). The code name is derived from the fact that 3 of 9 elements representing a character are wide, while the remaining 6 are narrow.

**Code 93.** An industrial symbology compatible with Code 39 but offering a full character ASCII set and a higher coding density than Code 39.



**Code Length.** Number of data characters in a bar code between the start and stop characters, not including those characters.

**Cold Boot.** A cold boot restarts the mobile computer and erases all user stored records and entries.

**COM Port.** Communication port; ports are identified by number, e.g., COM1, COM2.

**Continuous Code.** A bar code or symbol in which all spaces within the symbol are parts of characters. There are no intercharacter gaps in a continuous code. The absence of gaps allows for greater information density.

**Cradle.** A cradle is used for charging the terminal battery and for communicating with a host computer, and provides a storage place for the terminal when not in use.

---

## D

**Dead Zone.** An area within a scanner's field of view, in which specular reflection may prevent a successful decode.

**Decode.** To recognize a bar code symbology (e.g., UPC/EAN) and then analyze the content of the specific bar code scanned.

**Decode Algorithm.** A decoding scheme that converts pulse widths into data representation of the letters or numbers encoded within a bar code symbol.

**Decryption.** Decryption is the decoding and unscrambling of received encrypted data. Also see, **Encryption** and **Key**.

**Depth of Field.** The range between minimum and maximum distances at which a scanner can read a symbol with a certain minimum element width.

**Discrete 2 of 5.** A binary bar code symbology representing each character by a group of five bars, two of which are wide. The location of wide bars in the group determines which character is encoded; spaces are insignificant. Only numeric characters (0 to 9) and START/STOP characters may be encoded.

**Discrete Code.** A bar code or symbol in which the spaces between characters (intercharacter gaps) are not part of the code.

**DRAM.** Dynamic random access memory.

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## E

**EAN.** European Article Number. This European/International version of the UPC provides its own coding format and symbology standards. Element dimensions are specified metrically. EAN is used primarily in retail.

**Element.** Generic term for a bar or space.

**Encoded Area.** Total linear dimension occupied by all characters of a code pattern, including start/stop characters and data.

**ENQ (RS-232).** ENQ software handshaking is also supported for the data sent to the host.

**ESD.** Electro-Static Discharge

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## F

**Flash Disk.** An additional megabyte of non-volatile memory for storing application and configuration files.

**Flash Memory.** Flash memory is responsible for storing the system firmware and is non-volatile. If the system power is interrupted the data is not be lost.

**FTP.** See **File Transfer Protocol**.

---

## H

**Hard Reset.** See **Cold Boot**.

**Host Computer.** A computer that serves other terminals in a network, providing such services as computation, database access, supervisory programs and network control.

**Hz.** Hertz; A unit of frequency equal to one cycle per second.

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## I

**IDE.** Intelligent drive electronics. Refers to the solid-state hard drive type.

**IEC.** International Electrotechnical Commission. This international agency regulates laser safety by specifying various laser operation classes based on power output during operation.

**IEC (825) Class 1.** This is the lowest power IEC laser classification. Conformity is ensured through a software restriction of 120 seconds of laser operation within any 1000 second window and an automatic laser shutdown if the scanner's oscillating mirror fails.

**Input/Output Ports.** I/O ports are primarily dedicated to passing information into or out of the device's memory, such as serial and USB ports.

**Intercharacter Gap.** The space between two adjacent bar code characters in a discrete code.

**Interleaved 2 of 5.** A binary bar code symbology representing character pairs in groups of five bars and five interleaved spaces. Interleaving provides for greater information density. The location of wide elements (bar/spaces) within each group determines which characters are encoded. This continuous code type uses no intercharacter spaces. Only numeric (0 to 9) and START/STOP characters may be encoded.

**Interleaved Bar Code.** A bar code in which characters are paired together, using bars to represent the first character and the intervening spaces to represent the second.

**I/O Ports.** interface The connection between two devices, defined by common physical characteristics, signal characteristics, and signal meanings. Types of interfaces include RS-232 and PCMCIA.

**IOCTL.** Input/Output Control.

**IP.** Internet Protocol. The IP part of the TCP/IP communications protocol. IP implements the network layer (layer 3) of the protocol, which contains a network address and is used to route a message to a different network or subnetwork. IP accepts “packets” from the layer 4 transport protocol (TCP or UDP), adds its own header to it and delivers a “datagram” to the layer 2 data link protocol. It may also break the packet into fragments to support the maximum transmission unit (MTU) of the network.

**IP Address.** (Internet Protocol address) The address of a computer attached to an IP network. Every client and server station must have a unique IP address. A 32-bit address used by a computer on a IP network. Client workstations have either a permanent address or one that is dynamically assigned to them each session. IP addresses are written as four sets of numbers separated by periods; for example, 204.171.64.2.

**IPX/SPX.** Internet Package Exchange/Sequential Packet Exchange. A communications protocol for Novell. IPX is Novell's Layer 3 protocol, similar to XNS and IP, and used in NetWare networks. SPX is Novell's version of the Xerox SPP protocol.

---

## K

**Key.** A key is the specific code used by the algorithm to encrypt or decrypt the data. Also see, **Encryption** and **Decrypting**.

---

## L

**LASER.** Light Amplification by Stimulated Emission of Radiation. The laser is an intense light source. Light from a laser is all the same frequency, unlike the output of an incandescent bulb. Laser light is typically coherent and has a high energy density.

**Laser Diode.** A gallium-arsenide semiconductor type of laser connected to a power source to generate a laser beam. This laser type is a compact source of coherent light.

**Laser Scanner.** A type of bar code reader that uses a beam of laser light.

**LCD.** See **Liquid Crystal Display**.

**LED Indicator.** A semiconductor diode (LED - Light Emitting Diode) used as an indicator, often in digital displays. The semiconductor uses applied voltage to produce light of a certain frequency determined by the semiconductor's particular chemical composition.

**Light Emitting Diode.** See **LED**.

**Liquid Crystal Display (LCD).** A display that uses liquid crystal sealed between two glass plates. The crystals are excited by precise electrical charges, causing them to reflect light outside according to their bias. They use little electricity and react relatively quickly. They require external light to reflect their information to the user.

---

## M

**MDN.** Mobile Directory Number. The directory listing telephone number that is dialed (generally using POTS) to reach a mobile unit. The MDN is usually associated with a MIN in a cellular telephone -- in the US and Canada, the MDN and

MIN are the same value for voice cellular users. International roaming considerations often result in the MDN being different from the MIN.

**MIL.** 1 mil = 1 thousandth of an inch.

**MIN.** Mobile Identification Number. The unique account number associated with a cellular device. It is broadcast by the cellular device when accessing the cellular system.

**Misread (Misdecode).** A condition which occurs when the data output of a reader or interface controller does not agree with the data encoded within a bar code symbol.

---

## N

**Nominal.** The exact (or ideal) intended value for a specified parameter. Tolerances are specified as positive and negative deviations from this value.

**Nominal Size.** Standard size for a bar code symbol. Most UPC/EAN codes are used over a range of magnifications (e.g., from 0.80 to 2.00 of nominal).

**NVM.** Non-Volatile Memory.

---

## O

**ODI.** See **Open Data-Link Interface**.

**Open Data-Link Interface (ODI).** Novell's driver specification for an interface between network hardware and higher-level protocols. It supports multiple protocols on a single NIC (Network Interface Controller). It is capable of understanding and translating any network information or request sent by any other ODI-compatible protocol into something a NetWare client can understand and process.

**Open System Authentication.** Open System authentication is a null authentication algorithm.

---

## P

**PAN .** Personal area network. Using Bluetooth wireless technology, PANs enable devices to communicate wirelessly. Generally, a wireless PAN consists of a dynamic group of less than 255 devices that communicate within about a 33-foot range. Only devices within this limited area typically participate in the network.

**Parameter.** A variable that can have different values assigned to it.

**PC Card.** A plug-in expansion card for laptop computers and other devices, also called a PCMCIA card. PC Cards are 85.6mm long x 54 mm wide, and have a 68 pin connector. There are several different kinds:

- Type I; 3.3 mm high; use - RAM or Flash RAM
- Type II; 5 mm high; use - modems, LAN adaptors
- Type III; 10.5 high; use - Hard Disks

**PCMCIA.** Personal Computer Memory Card Interface Association. See **PC Card**.

**Percent Decode.** The average probability that a single scan of a bar code would result in a successful decode. In a well-designed bar code scanning system, that probability should approach near 100%.

**PING.** (Packet Internet Groper) An Internet utility used to determine whether a particular IP address is online. It is used to test and debug a network by sending out a packet and waiting for a response.

**Print Contrast Signal (PCS).** Measurement of the contrast (brightness difference) between the bars and spaces of a symbol. A minimum PCS value is needed for a bar code symbol to be scannable.  $PCS = (RL - RD) / RL$ , where RL is the reflectance factor of the background and RD the reflectance factor of the dark bars.

**Programming Mode.** The state in which a scanner is configured for parameter values. See **Scanning Mode**.

---

## Q

**Quiet Zone.** A clear space, containing no dark marks, which precedes the start character of a bar code symbol and follows the stop character.

**QWERTY.** A standard keyboard commonly used on North American and some European PC keyboards. "QWERTY" refers to the arrangement of keys on the left side of the third row of keys.

---

## R

**RAM.** Random Access Memory. Data in RAM can be accessed in random order, and quickly written and read.

**Reflectance.** Amount of light returned from an illuminated surface.

**Resolution.** The narrowest element dimension which is distinguished by a particular reading device or printed with a particular device or method.

**RF.** Radio Frequency.

**ROM.** Read-Only Memory. Data stored in ROM cannot be changed or removed.

**Router.** A device that connects networks and supports the required protocols for packet filtering. Routers are typically used to extend the range of cabling and to organize the topology of a network into subnets. See **Subnet**.

**RS-232.** An Electronic Industries Association (EIA) standard that defines the connector, connector pins, and signals used to transfer data serially from one device to another.

---

## S

**Scan Area.** Area intended to contain a symbol.

**Scanner.** An electronic device used to scan bar code symbols and produce a digitized pattern that corresponds to the bars and spaces of the symbol. Its three main components are: 1) Light source (laser or photoelectric cell) - illuminates a bar code;; 2) Photodetector - registers the difference in reflected light (more light reflected from spaces); 3) Signal conditioning circuit - transforms optical detector output into a digitized bar pattern.

**Scanning Mode.** The scanner is energized, programmed and ready to read a bar code.

**Scanning Sequence.** A method of programming or configuring parameters for a bar code reading system by scanning bar code menus.

**SDK.** Software Development Kit

**Self-Checking Code.** A symbology that uses a checking algorithm to detect encoding errors within the characters of a bar code symbol.

**Shared Key.** Shared Key authentication is an algorithm where both the AP and the MU share an authentication key.

**SHIP.** Symbol Host Interface Program.

**SID.** System Identification code. An identifier issued by the FCC for each market. It is also broadcast by the cellular carriers to allow cellular devices to distinguish between the home and roaming service.

**Soft Reset.** See **Warm Boot.**

**Space.** The lighter element of a bar code formed by the background between bars.

**Specular Reflection.** The mirror-like direct reflection of light from a surface, which can cause difficulty decoding a bar code.

**Start/Stop Character.** A pattern of bars and spaces that provides the scanner with start and stop reading instructions and scanning direction. The start and stop characters are normally to the left and right margins of a horizontal code.

**STEP.** Symbol Terminal Enabler Program.

**Subnet.** A subset of nodes on a network that are serviced by the same router. See **Router.**

**Subnet Mask.** A 32-bit number used to separate the network and host sections of an IP address. A custom subnet mask subdivides an IP network into smaller subsections. The mask is a binary pattern that is matched up with the IP address to turn part of the host ID address field into a field for subnets. Default is often 255.255.255.0.

**Substrate.** A foundation material on which a substance or image is placed.

**SVTP.** Symbol Virtual Terminal Program.

**Symbol.** A scannable unit that encodes data within the conventions of a certain symbology, usually including start/stop characters, quiet zones, data characters and check characters.

**Symbol Aspect Ratio.** The ratio of symbol height to symbol width.

**Symbol Height.** The distance between the outside edges of the quiet zones of the first row and the last row.

**Symbol Length.** Length of symbol measured from the beginning of the quiet zone (margin) adjacent to the start character to the end of the quiet zone (margin) adjacent to a stop character.

**Symbology.** The structural rules and conventions for representing data within a particular bar code type (e.g. UPC/EAN, Code 39, PDF417, etc.).

---

## T

**TCP/IP.** (Transmission Control Protocol/Internet Protocol) A communications protocol used to internetwork dissimilar systems. This standard is the protocol of the Internet and has become the global standard for communications. TCP provides transport functions, which ensures that the total amount of bytes sent is received correctly at the other end. UDP is an alternate transport that does not guarantee delivery. It is widely used for real-time voice and video transmissions where erroneous packets are not retransmitted. IP provides the routing mechanism. TCP/IP is a routable protocol, which means that all messages contain not only the address of the destination station, but the address of a destination network. This allows TCP/IP messages to be sent to multiple networks within an organization or around the world, hence its use in the worldwide Internet. Every client and server in a TCP/IP network requires an IP address, which is either permanently assigned or dynamically assigned at startup.

**Telnet.** A terminal emulation protocol commonly used on the Internet and TCP/IP-based networks. It allows a user at a terminal or computer to log onto a remote device and run a program.

**Terminal Emulation.** A “terminal emulation” emulates a character-based mainframe session on a remote non-mainframe terminal, including all display features, commands and function keys. The VC5000 Series supports Terminal Emulations in 3270, 5250 and VT220.

**Terminate and Stay Resident (TSR).** A program under DOS that ends its foreground execution to remain resident in memory to service hardware/software interrupts, providing background operation. It remains in memory and may provide services on behalf of other DOS programs.

**TFTP.** (Trivial File Transfer Protocol) A version of the TCP/IP FTP (File Transfer Protocol) protocol that has no directory or password capability. It is the protocol used for upgrading firmware, downloading software and remote booting of diskless devices.

**Tolerance.** Allowable deviation from the nominal bar or space width.

**Transmission Control Protocol/Internet Protocol.** See **TCP/IP**.

**Trivial File Transfer Protocol.** See **TFTP**.

**TSR.** See **Terminate and Stay Resident**.

---

## U

**UDP.** User Datagram Protocol. A protocol within the IP protocol suite that is used in place of TCP when a reliable delivery is not required. For example, UDP is used for real-time audio and video traffic where lost packets are simply ignored, because there is no time to retransmit. If UDP is used and a reliable delivery is required, packet sequence checking and error notification must be written into the applications.

**UPC.** Universal Product Code. A relatively complex numeric symbology. Each character consists of two bars and two spaces, each of which is any of four widths. The standard symbology for retail food packages in the United States.

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## V

**Visible Laser Diode (VLD).** A solid state device which produces visible laser light.

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## W

**Warm Boot.** A warm boot restarts the mobile computer by closing all running programs. All data that is not saved to flash memory is lost.



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What topics need to be added to the index, if applicable?

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